

Accepted Manuscript

Full Length Article

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PII: S0169-4332(18)32550-9

DOI: <https://doi.org/10.1016/j.apsusc.2018.09.134>

Reference: APSUSC 40438

To appear in: *Applied Surface Science*

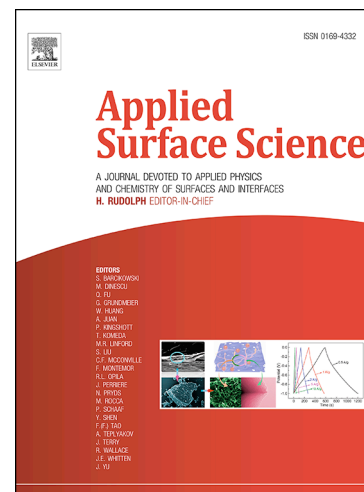
Received Date: 10 May 2018

Revised Date: 26 July 2018

Accepted Date: 16 September 2018

Please cite this article as: H. Kumar Raut, A. Sargur Ranganath, A. Baji, K.L. Wood, Bio-Inspired Hierarchical Topography for Texture Driven Fog Harvesting, *Applied Surface Science* (2018), doi: <https://doi.org/10.1016/j.apsusc.2018.09.134>

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Bio-Inspired Hierarchical Topography for Texture Driven Fog Harvesting

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ABSTRACT

Fog harvesting is recognized as one of the most sustainable means of freshwater collection. Synthetic fog harvesting surfaces have been predominantly inspired from the desert beetle's exoskeleton which exhibits a bumpy topography. This topography underlies an alternating hydrophilic-hydrophobic pattern which has been the basis of several bio-inspired fog harvesting surfaces. However, replication of such hydrophilic-hydrophobic patterns involves multiple processing steps and tedious incorporation of functional/chemical groups at precise locations. On the other hand, surface topography or texture has proven to be insufficient in realizing an efficient fog harvesting surface. This is because micro- or nano-scale textures alone fail to simultaneously maximize the rate of droplet condensation and disposal, which are the two key aspects of efficient fog harvesting. Herein, we report that a hierarchically-textured surface, consisting of micro-lenses arrays covered with high aspect-ratio nanoscale fibrils, can fulfil these two key requirements for maximizing fog harvesting efficiency. While the micro-lenses enable faster droplet condensation, the cluster of nanoscale fibrils impart superhydrophobicity that aids in intermittent droplet disposal. Together, the topography achieves a fog collection efficiency ~ 5-6 times higher than that of the planar counterpart. Moreover, this hierarchical texture is fabricated by a simple one-step nanoimprinting approach which is scalable to arbitrarily large-area flexible substrates.

Keywords: Bio-Inspired, Fog-Harvesting, Condensation, Hierarchical arrays, Nanoimprinting.

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