# Computing runs on a general alphabet 

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## A R T I CLE IN F O

## Article history:

Received 6 July 2015
Received in revised form 24 November 2015
Accepted 26 November 2015
Available online 30 November 2015
Communicated by Ł. Kowalik

## Keywords:

Runs
General alphabet
Algorithms
Repetitions


#### Abstract

We describe a RAM algorithm computing all runs (maximal repetitions) of a given string of length $n$ over a general ordered alphabet in $O\left(n \log ^{\frac{2}{3}} n\right)$ time and linear space. Our algorithm outperforms all known solutions working in $\Theta(n \log \sigma)$ time provided $\sigma=n^{\Omega(1)}$, where $\sigma$ is the alphabet size. We conjecture that there exists a linear time RAM algorithm finding all runs.


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## 1. Introduction

Repetitions in strings are fundamental objects in both stringology and combinatorics on words. In some sense the notion of run, introduced by Main [13], allows to grasp the whole repetitive structure of a given string in a relatively simple form. Informally, a run of a string is a maximal periodic substring that is at least as long as twice its minimal period (the precise definition follows). In [9] Kolpakov and Kucherov showed that any string of length $n$ contains $O$ ( $n$ ) runs and proposed an algorithm computing all runs in linear time on an integer alphabet $\left\{0,1, \ldots, n^{0(1)}\right\}$ and $O(n \log \sigma)$ time on a general ordered alphabet, where $\sigma$ is the number of distinct letters in the input string. Recently, Bannai et al. described another interesting algorithm computing all runs in $O(n \log \sigma)$ time [1]. Modifying the approach of [1], we prove the following theorem.

Theorem. For a general ordered alphabet, there is an algorithm that computes all runs in a string of length $n$ in $O\left(n \log ^{\frac{2}{3}} n\right)$ time and linear space.

[^0]This is in contrast to the result of Main and Lorentz [14] who proved that any algorithm deciding whether a string over a general unordered alphabet has at least one run requires $\Omega(n \log n)$ comparisons in the worst case.

Our algorithm outperforms all known solutions when the number of distinct letters in the input string is sufficiently large (e.g., $\sigma=n^{\Omega(1)}$ ). It should be noted that the algorithm of Kolpakov and Kucherov can hardly be improved in a similar way since it strongly relies on a structure (namely, the Lempel-Ziv decomposition) that cannot be computed in $o(n \log \sigma)$ time on a general ordered alphabet (see [11]).

Based on some theoretical observations of [11], we conjecture that one can further improve our result.

Conjecture. For a general ordered alphabet, there is a linear time algorithm computing all runs.

## 2. Preliminaries

A string of length $n$ over an alphabet $\Sigma$ is a map $\{1,2, \ldots, n\} \mapsto \Sigma$, where $n$ is referred to as the length of $w$, denoted by $|w|$. We write $w[i]$ for the $i$ th letter of $w$ and $w[i . . j]$ for $w[i] w[i+1] \ldots w[j]$. A string $u$ is a substring (or a factor) of $w$ if $u=w[i . . j]$ for some $i$ and $j$. The
pair $(i, j)$ is not necessarily unique; we say that $i$ specifies an occurrence of $u$ in $w$. A string can have many occurrences in another string. A substring $w[1 . . j]$ (respectively, $w[i . . n]$ ) is a prefix (respectively, suffix) of $w$. An integer $p$ is a period of $w$ if $0<p \leq|w|$ and $w[i]=w[i+p]$ for all $i=1, \ldots,|w|-p ; p$ is the minimal period of $w$ if $p$ is the minimal positive integer that is a period of $w$. For integers $i$ and $j$, the set $\{k \in \mathbb{Z}: i \leq k \leq j\}$ (possibly empty) is denoted by $[i . . j]$. Denote $[i . . j)=[i . . j-1]$ and $(i . . j]=[i+1 . . j]$.

A run of a string $w$ is a substring $w[i . . j]$ whose period is at most half of the length of $w[i . . j]$ and such that both substrings $w[i-1 . . j]$ and $w[i . . j+1]$, if defined, have strictly greater minimal periods than $w[i . . j]$.

We say that an alphabet is general and ordered if it is totally ordered and the only allowed operation is comparing two letters. Hereafter, $w$ denotes the input string of length $n$ over a general ordered alphabet.

In the longest common extension (LCE) problem one has to preprocess $w$ for queries $\operatorname{LCE}(i, j)$ returning for given positions $i$ and $j$ of $w$ the length of the longest common prefix of the suffixes $w[i . . n]$ and $w[j . . n]$. It is well known that one can perform the $L C E$ queries in constant time after preprocessing $w$ in $O(n \log \sigma)$ time, where $\sigma$ is the number of distinct letters in $w$ (e.g., see [7]). It turns out that the time consumed by the LCE queries is dominating in the algorithm of [1]; namely, one can prove the following lemma.

Lemma 1. (See [1, Alg. 1 and Sect. 4.2].) Suppose we can answer in an online fashion any sequence of $O(n) L C E$ queries on $w$ in $O(f(n))$ time for some function $f(n)$; then we can find all runs of $w$ in $O(n+f(n))$ time.

In what follows we describe an algorithm that computes $O(n) L C E$ queries in $O\left(n \log ^{\frac{2}{3}} n\right)$ time and thus prove theorem using Lemma 1 . The key notion in our construction is a difference cover. Let $k \in \mathbb{N}$. A set $D \subset[0 . . k)$ is called a difference cover of $[0 . . k)$ if for any $x \in[0 . . k)$, there exist $y, z \in D$ such that $y-z \equiv x(\bmod k)$. Clearly $|D| \geq \sqrt{k}$. Conversely, for any $k \in \mathbb{N}$, there is a difference cover of [0..k) with $O(\sqrt{k})$ elements: for example, the difference cover $[0 . .\lfloor\sqrt{k}\rfloor] \cup\{2\lfloor\sqrt{k}\rfloor, 3\lfloor\sqrt{k}\rfloor, \ldots\}$, which is depicted in Fig. 1. For further discussions and estimations of minimal difference covers, see $[4,15,16]$.


Fig. 1. Simple difference cover of $[0 . . k)$ with $k=18$.

Example. The set $D=\{1,2,4\}$ is a difference cover of [0..5).

| $x$ | 0 | 1 | 2 | 3 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $y, z$ | 1,1 | 2,1 | 1,4 | 4,1 | 1,2 |

Our algorithm utilizes the following interesting property of difference covers.

Lemma 2. (See [3].) Let $D$ be a difference cover of [0..k). For any integers $i, j$, there exists $d \in[0 . . k)$ such that $(i+d) \bmod k \in D$ and $(j+d) \bmod k \in D$.

## 3. Longest common extensions

At the beginning, our algorithm fixes an integer $\tau$ (the precise value of $\tau$ is given below). Let $D$ be a difference cover of $\left[0 . . \tau^{2}\right.$ ) of size $O(\tau)$. Denote $M=\{i \in$ [1..n]: $\left.\left(i \bmod \tau^{2}\right) \in D\right\}$. Obviously, we have $|M|=O\left(\frac{n}{\tau}\right)$. Our algorithm builds in $O\left(\frac{n}{\tau}\left(\tau^{2}+\log n\right)\right)=O\left(\frac{n}{\tau} \log n+n \tau\right)$ time a data structure that can calculate $\operatorname{LCE}(x, y)$ in constant time for any $x, y \in M$. To compute $\operatorname{LCE}(x, y)$ for arbitrary $x, y \in[1 . . n]$, we simply compare $w[x . . n]$ and $w[y . . n]$ from left to right until we reach positions $x+d$ and $y+d$ such that $x+d \in M$ and $y+d \in M$, and then we obtain $\operatorname{LCE}(x, y)=d+\operatorname{LCE}(x+d, y+d)$ in constant time. By Lemma 2, we have $d<\tau^{2}$ and therefore, the value $\operatorname{LCE}(x, y)$ can be computed in $O\left(\tau^{2}\right)$ time. Thus, our algorithm can execute any sequence of $O(n)$ LCE queries in $O\left(\frac{n}{\tau} \log n+n \tau^{2}\right)$ time. Putting $\tau=\left\lceil\log ^{\frac{1}{3}} n\right\rceil$, we obtain $O\left(\frac{n}{\tau} \log n+n \tau^{2}\right)=O\left(n \log ^{\frac{2}{3}} n\right)$. Now it suffices to describe the data structure answering the LCE queries on the positions from $M$.

Let $i_{1}, i_{2}, \ldots, i_{m}$ be the sequence of all positions from $M$ in the increasing lexicographical order of the corresponding suffixes $w\left[i_{1} . . n\right], w\left[i_{2} . . n\right], \ldots, w\left[i_{m} . . n\right]$. Our algorithm builds a longest common prefix array $\operatorname{Icp}[1 . . m-1]$ such that $\operatorname{Icp}[j]=\operatorname{LCE}\left(i_{j}, i_{j+1}\right)$ for $j \in[1 . . m)$ and a sparse suffix array $\mathrm{sa}[1 . . n]$ such that $i_{\mathrm{sa}[x]}=x$ for $x \in M$ and $\mathrm{sa}[x]=0$ for $x \notin M$. Obviously $\operatorname{LCE}\left(i_{j}, i_{k}\right)=\min \{\operatorname{Icp}[j], \operatorname{Icp}[j+1], \ldots$, $\operatorname{Icp}[k-1]\}$ for $j<k$. Based on this observation, we equip the Icp array with the range minimum query ( $R M Q$ ) structure [5] that allows to compute min\{lcp[j], $\operatorname{Icp}[j+1], \ldots$, $\operatorname{lcp}[k-1]\}$ for any $j<k$ in $O(1)$ time. Now, to answer $\operatorname{LCE}(x, y)$ for $x, y \in M$, we first obtain $j=\mathrm{sa}[x]$ and $k=$ $\mathrm{sa}[y]$ and then answer $\operatorname{LCE}\left(i_{j}, i_{k}\right)$ using the RMQ structure on the Icp array. Since the RMQ structure can be built in $O(n)$ time [5], it remains to describe how to construct Icp and sa.

In general our construction is similar to that of [10]. We use the fact that the set $M$ has "period" $\tau^{2}$, i.e., for any $x \in M$, we have $x+\tau^{2} \in M$ provided $x+\tau^{2} \leq n$. For simplicity, assume that $w[n]$ is a special letter that is smaller than any other letter in $w$. Our algorithm iteratively inserts the suffixes $\{w[x . . n]: x \in M\}$ in the arrays Icp and sa from right to left. Suppose, for some $k \in M$, we have already inserted in Icp and sa the suffixes $w[x . . n]$ for all $x \in M \cap(k . n]$. More precisely, denote by $i_{1}^{\prime}, i_{2}^{\prime}, \ldots, i_{m^{\prime}}^{\prime}$ the sequence of all positions $M \cap(k . n]$ in the increasing lexicographical order of the corresponding suffixes $w\left[i_{1}^{\prime} . . n\right], w\left[i_{2}^{\prime} . . n\right], \ldots, w\left[i_{m^{\prime}}^{\prime} . . n\right]$; we suppose that $\operatorname{Icp}[j]=$ $\operatorname{LCE}\left(i_{j}^{\prime}, i_{j+1}^{\prime}\right)$ for $j \in\left[1 . . m^{\prime}\right), i_{\mathrm{sa}[x]}^{\prime}=x$ for $x \in M \cap(k . . n]$, and $\mathrm{sa}[x]=0$ for $x \notin M \cap(k . . n]$. We are to insert the suffix $w[k . n]$ in Icp and sa. In order to perform the insertions efficiently, during the construction, the arrays Icp and sa

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