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# Computing runs on a general alphabet

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#### 1. Introduction

Repetitions in strings are fundamental objects in both stringology and combinatorics on words. In some sense the notion of *run*, introduced by Main [13], allows to grasp the whole repetitive structure of a given string in a relatively simple form. Informally, a run of a string is a maximal periodic substring that is at least as long as twice its minimal period (the precise definition follows). In [9] Kolpakov and Kucherov showed that any string of length *n* contains O(n) runs and proposed an algorithm computing all runs in linear time on an integer alphabet  $\{0, 1, \ldots, n^{O(1)}\}$  and  $O(n \log \sigma)$  time on a general ordered alphabet, where  $\sigma$  is the number of distinct letters in the input string. Recently, Bannai et al. described another interesting algorithm computing all runs in  $O(n \log \sigma)$  time [1]. Modifying the approach of [1], we prove the following theorem.

**Theorem.** For a general ordered alphabet, there is an algorithm that computes all runs in a string of length n in  $O(n \log^{\frac{2}{3}} n)$  time and linear space.

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### ABSTRACT

We describe a RAM algorithm computing all runs (maximal repetitions) of a given string of length *n* over a general ordered alphabet in  $O(n \log^{\frac{2}{3}} n)$  time and linear space. Our algorithm outperforms all known solutions working in  $\Theta(n \log \sigma)$  time provided  $\sigma = n^{\Omega(1)}$ , where  $\sigma$  is the alphabet size. We conjecture that there exists a linear time RAM algorithm finding all runs.

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This is in contrast to the result of Main and Lorentz [14] who proved that any algorithm deciding whether a string over a general *unordered* alphabet has at least one run requires  $\Omega(n \log n)$  comparisons in the worst case.

Our algorithm outperforms all known solutions when the number of distinct letters in the input string is sufficiently large (e.g.,  $\sigma = n^{\Omega(1)}$ ). It should be noted that the algorithm of Kolpakov and Kucherov can hardly be improved in a similar way since it strongly relies on a structure (namely, the Lempel–Ziv decomposition) that cannot be computed in  $o(n \log \sigma)$  time on a general ordered alphabet (see [11]).

Based on some theoretical observations of [11], we conjecture that one can further improve our result.

**Conjecture.** For a general ordered alphabet, there is a linear time algorithm computing all runs.

#### 2. Preliminaries

A string of length *n* over an alphabet  $\Sigma$  is a map  $\{1, 2, ..., n\} \mapsto \Sigma$ , where *n* is referred to as the length of *w*, denoted by |w|. We write w[i] for the *i*th letter of *w* and w[i..j] for w[i]w[i+1]...w[j]. A string *u* is a *substring* (or a *factor*) of *w* if u = w[i..j] for some *i* and *j*. The







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pair (i, j) is not necessarily unique; we say that *i* specifies an *occurrence* of *u* in *w*. A string can have many occurrences in another string. A substring w[1..j] (respectively, w[i..n]) is a *prefix* (respectively, *suffix*) of *w*. An integer *p* is a *period* of *w* if 0 and <math>w[i] = w[i+p]for all i = 1, ..., |w|-p; *p* is the *minimal period* of *w* if *p* is the minimal positive integer that is a period of *w*. For integers *i* and *j*, the set  $\{k \in \mathbb{Z}: i \le k \le j\}$  (possibly empty) is denoted by [i..j]. Denote [i..j] = [i..j-1] and (i..j] = [i+1..j].

A *run* of a string *w* is a substring w[i..j] whose period is at most half of the length of w[i..j] and such that both substrings w[i-1..j] and w[i..j+1], if defined, have strictly greater minimal periods than w[i..j].

We say that an alphabet is general and ordered if it is totally ordered and the only allowed operation is comparing two letters. Hereafter, w denotes the input string of length n over a general ordered alphabet.

In the *longest common extension (LCE)* problem one has to preprocess *w* for queries *LCE(i, j)* returning for given positions *i* and *j* of *w* the length of the longest common prefix of the suffixes w[i..n] and w[j..n]. It is well known that one can perform the *LCE* queries in constant time after preprocessing *w* in  $O(n \log \sigma)$  time, where  $\sigma$  is the number of distinct letters in *w* (e.g., see [7]). It turns out that the time consumed by the *LCE* queries is dominating in the algorithm of [1]; namely, one can prove the following lemma.

**Lemma 1.** (See [1, Alg. 1 and Sect. 4.2].) Suppose we can answer in an online fashion any sequence of O(n) LCE queries on w in O(f(n)) time for some function f(n); then we can find all runs of w in O(n + f(n)) time.

In what follows we describe an algorithm that computes O(n) *LCE* queries in  $O(n \log^{\frac{2}{3}} n)$  time and thus prove theorem using Lemma 1. The key notion in our construction is a *difference cover*. Let  $k \in \mathbb{N}$ . A set  $D \subset [0.k)$  is called a difference cover of [0.k) if for any  $x \in [0.k)$ , there exist  $y, z \in D$  such that  $y - z \equiv x \pmod{k}$ . Clearly  $|D| \ge \sqrt{k}$ . Conversely, for any  $k \in \mathbb{N}$ , there is a difference cover of [0.k) with  $O(\sqrt{k})$  elements: for example, the difference cover  $[0.\lfloor\sqrt{k}\rfloor] \cup \{2\lfloor\sqrt{k}\rfloor, 3\lfloor\sqrt{k}\rfloor, \ldots\}$ , which is depicted in Fig. 1. For further discussions and estimations of minimal difference covers, see [4,15,16].

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**Fig. 1.** Simple difference cover of [0..k) with k = 18.

**Example.** The set  $D = \{1, 2, 4\}$  is a difference cover of [0..5).

Our algorithm utilizes the following interesting property of difference covers.

**Lemma 2.** (See [3].) Let *D* be a difference cover of [0..k). For any integers *i*, *j*, there exists  $d \in [0..k)$  such that  $(i + d) \mod k \in D$  and  $(j + d) \mod k \in D$ .

#### 3. Longest common extensions

At the beginning, our algorithm fixes an integer  $\tau$ (the precise value of  $\tau$  is given below). Let D be a difference cover of  $[0..\tau^2)$  of size  $O(\tau)$ . Denote  $M = \{i \in$ [1..n]:  $(i \mod \tau^2) \in D$ . Obviously, we have  $|M| = O(\frac{n}{\tau})$ . Our algorithm builds in  $O(\frac{n}{\tau}(\tau^2 + \log n)) = O(\frac{n}{\tau}\log n + n\tau)$ time a data structure that can calculate LCE(x, y) in constant time for any  $x, y \in M$ . To compute LCE(x, y) for arbitrary  $x, y \in [1..n]$ , we simply compare w[x..n] and w[y..n]from left to right until we reach positions x + d and y + dsuch that  $x + d \in M$  and  $y + d \in M$ , and then we obtain LCE(x, y) = d + LCE(x + d, y + d) in constant time. By Lemma 2, we have  $d < \tau^2$  and therefore, the value LCE(x, y) can be computed in  $O(\tau^2)$  time. Thus, our algorithm can execute any sequence of O(n) LCE queries in  $O(\frac{n}{\tau}\log n + n\tau^2)$  time. Putting  $\tau = \lceil \log^{\frac{1}{3}} n \rceil$ , we obtain  $O(\frac{n}{\tau}\log n + n\tau^2) = O(n\log^{\frac{2}{3}}n)$ . Now it suffices to describe the data structure answering the LCE queries on the positions from M.

Let  $i_1, i_2, \ldots, i_m$  be the sequence of all positions from M in the increasing lexicographical order of the corresponding suffixes  $w[i_1..n], w[i_2..n], \ldots, w[i_m..n]$ . Our algorithm builds a *longest common prefix array* lcp[1..m-1] such that  $lcp[j] = LCE(i_j, i_{j+1})$  for  $j \in [1..m)$  and a sparse suffix array sa[1..n] such that  $i_{sa[x]} = x$  for  $x \in M$  and sa[x] = 0for  $x \notin M$ . Obviously  $LCE(i_j, i_k) = \min\{lcp[j], lcp[j+1], \ldots, k\}$ lcp[k-1] for j < k. Based on this observation, we equip the lcp array with the range minimum query (RMQ) structure [5] that allows to compute min{lcp[j], lcp[j+1], ..., lcp[k-1] for any j < k in O(1) time. Now, to answer LCE(x, y) for  $x, y \in M$ , we first obtain j = sa[x] and k =sa[y] and then answer  $LCE(i_i, i_k)$  using the RMQ structure on the lcp array. Since the RMQ structure can be built in O(n) time [5], it remains to describe how to construct lcp and sa.

In general our construction is similar to that of [10]. We use the fact that the set M has "period"  $\tau^2$ , i.e., for any  $x \in M$ , we have  $x + \tau^2 \in M$  provided  $x + \tau^2 \leq n$ . For simplicity, assume that w[n] is a special letter that is smaller than any other letter in w. Our algorithm iteratively inserts the suffixes { $w[x..n]: x \in M$ } in the arrays lcp and sa from right to left. Suppose, for some  $k \in M$ , we have already inserted in lcp and sa the suffixes w[x..n] or all  $x \in M \cap (k..n]$ . More precisely, denote by  $i'_1, i'_2, \ldots, i'_{m'}$  the sequence of all positions  $M \cap (k..n]$  in the increasing lexicographical order of the corresponding suffixes  $w[i'_1..n], w[i'_2..n], \ldots, w[i'_{m'}..n]$ ; we suppose that  $lcp[j] = LCE(i'_j, i'_{j+1})$  for  $j \in [1..m')$ ,  $i'_{sa[x]} = x$  for  $x \in M \cap (k..n]$ , and sa[x] = 0 for  $x \notin M \cap (k..n]$ . We are to insert the suffix w[k..n] in lcp and sa. In order to perform the insertions efficiently, during the construction, the arrays lcp and sa

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