Accepted Manuscript

An exploratory study of the standard reuse practice in a medium sized software development firm

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 PII:
 S0920-5489(18)30107-7

 DOI:
 10.1016/j.csi.2018.06.005

 Reference:
 CSI 3297

To appear in:

Computer Standards & Interfaces

Received date:	22 March 2018
Revised date:	18 June 2018
Accepted date:	21 June 2018

Please cite this article as: José L. Barros-Justo, David N. Olivieri, Fernando Pinciroli, An exploratory study of the standard reuse practice in a medium sized software development firm, *Computer Standards & Interfaces* (2018), doi: 10.1016/j.csi.2018.06.005

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Highlights

- The results corroborate some statements about the practice of software reuse, but contradict others.
- Ad-hoc reuse is the most frequent strategy.
- The standard mechanism to store, search & retrieve reusable artefacts is a shared central repository.
- The most reused artefact is source code.
- Scalability: reuse strategies are dependent from the company and project size.

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