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On the number of Sudoku squares

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a b s t r a c t

with rectangular regions.

a r t i c l e i n f o

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1. Introduction

The Sudoku puzzle is a very popular puzzle, if not the most popular one, in recent years. It (usually) consists of a 9×9 grid, some of whose cells are marked by numbers between 1 and 9. One is required to fill in all the empty cells, again by numbers between 1 and 9, with the following constraints:

- Each row contains each of the numbers $1, 2, \ldots, 9$ (each appearing exactly once).
- Each column contains each of the numbers $1, 2, \ldots, 9$.
- Each 3 \times 3 mini-grid (see [Fig. 1](#page-1-0)) contains each of the numbers 1, 2, ..., 9.

Thus, a (filled) Sudoku square is a special Latin square of order 9. A *Latin square* of order *n* is an *n* × *n* grid, whose cells are marked by numbers between 1 and *n*, satisfying the analogues of the first two properties above. Namely, each row and column contains each number exactly once.

Latin squares have been studied extensively from various viewpoints; see, for example, [\[30\]](#page--1-0). In particular, there is a lot of literature regarding the number *Lⁿ* of Latin squares of order *n*. Euler [[5\]](#page--1-1) found this number for *n* = 5 in 1782. Due to the very fast growth of the sequence, our knowledge of *Lⁿ* for larger sizes of *n* has not progressed much in the centuries that elapsed. In fact, the largest *n* for which the value of L_n is currently known exactly is $n = 11$; see [[19](#page--1-2)]. For all values up to 11, see Sequence A002860 in the On-Line Encyclopedia of Integer Sequences [[27\]](#page--1-3).

The situation is much better when it comes to estimates of *Ln*. The following bounds were obtained for *Lⁿ* (cf. [[30,](#page--1-0) Ch. 17]):

$$
n!^{2n}/n^{n^2} \le L_N \le \prod_{k=1}^n k!^{n/k}.\tag{1}
$$

Note that both bounds have a roughly similar order of magnitude; in fact, employing Stirling's formula

$$
n! = \sqrt{2\pi n} \left(\frac{n}{e}\right)^n \cdot (1 + o(1)),
$$

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Fig. 1. An empty Sudoku grid.

and routine estimates, we get an effective constant *C* such that

$$
\left(\frac{n}{e^2}\right)^{n^2}e^{n\log n}\leq L_n\leq \left(\frac{n}{e^2}\right)^{n^2}e^{Cn\log^2 n}.\tag{2}
$$

For more information on many aspects of Latin squares (and rectangles) we refer the reader to the survey paper [[29](#page--1-4)].

The mathematics of Sudoku has also been considered from several angles. We refer to [[12](#page--1-5)] for general information on the puzzle, and to [[8](#page--1-6)[,25\]](#page--1-7) for discussion of relevant questions of a mathematical nature, and in particular enumerative problems. The question as to the minimum number of clues that must be initially provided, so that the puzzle has a unique solution, has attracted a lot of attention. Many thousands of uniquely solvable 17-clue puzzles have been found [[23](#page--1-8)[,24\]](#page--1-9), but only recently has it been verified that there exists no such 16-clue puzzle [[18\]](#page--1-10).

As for Latin squares, Sudoku squares admit an immediate generalization to other sizes. An $n^2\times n^2$ Sudoku grid consists of a grid of this size, in which each row, each column, and each of the $n \times n$ mini-grids composing the whole grid, includes all numbers between 1 and n^2 . Our main interest here is in the number S_n of such squares. A further generalization of Sudoku is rectangular Sudoku, in which the mini-grids are not necessarily squares but any rectangles. (However, we emphasize that the whole board is still a square.) Let *R*, *C* be positive integers. An $R \times C$ rectangular Sudoku is an $RC \times RC$ square, whose cells are marked by numbers between 1 and *RC*, satisfying the row and column constraints, and divided into *RC* rectangles of size $R \times C$, in each of which again all the numbers appear exactly once. The case $R = C = n$ is that of classical Sudoku. The case where either $R = 1$ or $C = 1$ reduces to that of a Latin square. We will also be interested in the number $S_{R,C}$ of $R \times C$ rectangular Sudoku squares.

Similarly to Latin squares, the rate of growth of S_n makes it very hard to calculate it exactly. While $S_1 = 1$ and $S_2 = 288$, the next term of the sequence, *S*₃, is approximately 6.67 · 10²¹ (see [\[7,](#page--1-11)[28](#page--1-12)]), and is the last term known exactly. In fact, except for *S*2, which is trivial to calculate, and *S*2,3, which has been calculated ''mathematically'' [[14](#page--1-13)], the other known values of *SR*,*^C* have been calculated employing heavy computations. (For more information we refer to [[15\]](#page--1-14).) There are also some heuristics that may be used to estimate S_n , and more generally $S_{R,C}$, that give good approximations in the cases where the exact value is known; see [\[13\]](#page--1-15) and the references there. There has been even an attempt to estimate S_n by stochastic simulation [[22](#page--1-16)]. Unfortunately, this is a rare-event simulation; unless *n* is very small, it cannot provide good estimates in reasonable time.

Herzberg and Murty [\[11\]](#page--1-17) dealt with the question, and were able to bound *Sⁿ* from above as follows:

$$
S_n \le n^{2n^4} e^{-2.5n^4 + O(n^3 \log n)}.
$$
\n(3)

Clearly, $S_n \leq L_{n^2}$. By the right-hand side inequality in [\(2\),](#page-1-1) this gives:

$$
S_n \le n^{2n^4} e^{-2n^4 + O(n^2 \log^2 n)}.
$$
\n(4)

Thus, Herzberg and Murty's bound of [\(3\)](#page-1-2) improves the trivial bound of [\(4\)](#page-1-3) by a factor of roughly $e^{n^4/2}$. (We refer to [[26](#page--1-18)] for a careful derivation of the improved bound.)

Our main result in this paper, stated in Section [2,](#page--1-19) is an improvement of [\(3\).](#page-1-2) We also present a lower bound on *Sn*, that is probably much further from the true value than is our upper bound. A version of the upper bound for rectangular Sudoku is stated also. In Section [3](#page--1-20) we discuss some upper bounds for permanents of matrices. These bounds are the main technical Download English Version:

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