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## A reliability-based recommendation method to improve trust-aware recommender systems

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#### ABSTRACT

Recommender systems (RSs) are programs that apply knowledge discovery techniques to make personalized recommendations for user's information on the web. In online sharing communities or e-commerce sites, trust is an important mechanism to improve relationship among users. Trust-aware recommender systems are techniques to make use of trust statements and user personal data in social networks. The accuracy of ratings prediction in RSs is one of the most important problems. In this paper, a Reliability-based Trust-aware Collaborative Filtering (RTCF) method is proposed to improve the accuracy of the trust-aware recommender systems. In the proposed method first of all, the initial trust network of the active user is constructed by using combination of the similarity values and the trust statements. Then, an initial rate is predicted for an unrated item of the user. In the next step, a novel trust based reliability measure is proposed to evaluate the quality of the predicted rate. Then, a new mechanism is performed to reconstruct the trust network for those of the users with lower reliability value than a predefined threshold. Finally, the final rate of the unrated item is predicted based on the new trust network of the user. In other words, the proposed method provides a dynamic mechanism to construct trust network of the users based on the proposed reliability measure. Therefore, the proposed method leads to improve the reliability and also the accuracy of the predictions. Experimental results performed on two real-world datasets including; Epinions and Flixster, demonstrated that the proposed method achieved higher accuracy and also obtained reasonable user and rate coverage compared to several state-of-the-art recommender system methods.

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#### 1. Introduction 44

With the rapid development of the World Wide Web, the search 45 process for relevant information spends a lot of times. Recently, 46 47 e-commerce sites, where people can easily share their opinions on various products and services, are becoming increasingly popu-48 49 lar (Kim & Phalak, 2012). In the presence of existing thousands of 50 products in these sites, making recommendations for users about their interested items is an important problem. Accurate recom-51 mendations enable the users to quickly locate desirable items 52 53 without being overwhelmed by irrelevant information. Recommender systems are widely used in the e-commerce appli-54 cations to provide high quality personalized recommendations 55 and also help the users to find those of the interested items among 56 available choices. 57

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Collaborative filtering (CF) is one of the most important and successful approaches in the recommender systems (Javari & Jalili, 2014a; Bojnordi & Moradi, 2013; Adomavicius & Tuzhilin, 2005; Gharibshah & Jalili, 2014; Herlocker, Konstan, Terveen, & Riedl, 2004; Ramezani, Moradi, & Akhlaghian, 2014; Yu, Schwaighofer, Tresp, Xu, & Kriegel, 2004; Su & Khoshgoftaar, 2009). The CF approach is based on the assumption that similar users share similar interests. Therefore, to provide suitable recommendations for an active user, the opinions of the other users with similar tastes are used in this approach. The CF-based methods use those of rate values given by the active user to different products in the system to find its neighbors and also make a list of recommendations on unseen items based on opinions of the neighbors. In other words, these methods generally use a similarity measure to determine the distance between each pair of the users to identify the active user neighbors. The basic idea of the CF-based methods is that two users with similar ratings are more appropriate to make recommendations, and also it is most likely that they will prefer similar items (Javari & Jalili, 2014b; Jeong, Lee, & Cho, 2009a; Kiasat & Moradi, 2012; Kim, Kim, & Cho, 2008; Kim, Kim, & Ryu,

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2009; Balabanovic & Shoham, 1998; Lee, Park, & Park, 2008; Park &
Chang, 2009). Therefore, these approaches can be able to use those
of the items that are rated by the neighbors as preferred items to
the active user.

The CF-based algorithms can be classified into two well-known 82 83 categories including: memory-based and model-based methods. 84 The memory-based methods use a given similarity measure to 85 act directly on user-item rating matrix which contains the rate val-86 ues of all users who have expressed their opinions on the collaborative service. The similarity metric is used to compute the 87 88 distance between a pair of the users or items based on their respec-89 tive ratings. Moreover, the memory-based methods attempt to find 90 a group of the users with similar interests and use the entire user-item rating matrix to produce a prediction for the active user. 91 92 On the other hand, the model-based methods employ machine 93 learning algorithms to fit a statistical model, and also estimate 94 rates values for those of unseen items using the generated model 95 (Hofmann, 2004). Several model-based methods have been pro-96 posed in the literature including: Bayesian belief nets (Miyahara & Pazzani, 2000; Su & Khoshgoftaar, 2009), dimensionality reduc-97 98 tion techniques (Goldberg, Roeder, Gupta, & Perkins, 2001), clus-99 tering models (Javari & Jalili, 2014a; Birtolo & Ronca, 2013; Guo, Zhang, & Smith, 2015a; Moradi, Ahmadian, & Akhlaghian, 2015; 100 Kim & Phalak, 2012), matrix factorization methods (Navgaran, 101 102 Moradi, & Akhlaghian, 2013; Guo, Zhang, & Smith, 2015b; Deng, 103 Huang, & Xu, 2014; Jamali & Ester, 2010; Ocepek, Rugelj, & 104 Bosnić, 2015; Pirasteh, Hwang, & Jung, 2015), latent semantic models (Hofmann, 2004), and Markov decision process-based CF sys-105 tems (Shani, Heckerman, & Brafman, 2005). A review of the 106 107 research indicates that the memory-based techniques are more widely used than the model-based techniques (Breese, 108 Heckerman, & Kadie, 1998; Huete, Fernández-Luna, de Campos, & 109 Rueda-Morales, 2012; Resnick, Iacovou, Suchak, Bergstrom, & 110 Riedl, 1994; Soboroff & Nicholas, 2000). 111

112 Although CF-based recommender systems are the most com-113 monly used methods to personalized recommendations, these 114 approaches often suffer from several shortcomings. These methods 115 use a similarity metric to calculate the similarity value between a 116 pair of the users based on the given ratings to the items by these 117 users (Herlocker, Konstan, Borchers, & Riedl, 1999a; Herlocker, 118 Konstan, & Riedl, 2002; Ciaccia & Patella, 2011). Although, to make good recommendations it is need to extensive data which contains 119 exclusively the ratings made by the users over most of the items, 120 121 the e-commerce users typically rate only a few number of the 122 items. Therefore, the CF-based methods have problem to identify 123 similar neighbors. This problem is called data sparsity problem. It 124 should be noted that, based on the existing similarity metrics, 125 the CF-based methods could be able to suggest those of the users 126 that at least rated sufficient number of the items. Therefore, these 127 methods are weak to deal with cold start users who have rated a 128 few number of the items (Lee, Yang, & Park, 2004). Moreover, the CF approach is not able to provide suitable recommendations for 129 the cold start users and also this approach is weak on sparse 130 user-item rating matrixes. Furthermore, recommending the new 131 132 items that have just been added into the system is also challenging because there are not available sufficient feedbacks on these items. 133 134 Another problem of the CF approach is malicious attacks on the system (Mahony & Hurley, 2005). The recommender systems can 135 136 be easily attacked by coping user profiles and shifting the predicted 137 ratings of a particular item in order to influence the recommenda-138 tions for genuine users (Massa & Avesani, 2007).

Several approaches have been proposed in the literature to
overcome the mentioned problems of the CF-based methods. One
of the most important approaches to improve the CF shortcomings
is incorporating trust statements into the online recommender systems (Golbeck, 2006; O'Donovan and Smyth, 2005; Massa &

Avesani, 2007). The main idea behind the trust statements is that 144 there is high correlation between the trust and the user similarity. 145 Therefore, the trust statements can be used as the same way of the 146 similarity values to predict unknown rates in the recommender 147 systems (Rahman & Hailes, 2000). On the other hand, the central 148 roles of a trust network in the CF approach are to resolve the neigh-149 bor selection problem. Combining a user's trust network with the 150 user-item rating matrix can resolve the data sparsity problem 151 through the capture of information that is stored outside of each 152 user's local similarity neighborhood (O'Donovan and Smyth, 153 2005; Jamali & Ester, 2009, 2010; Lathia, Hailes, & Capra, 2008; 154 Bedi & Vashisth, 2014; Massa & Avesani, 2004, 2007; Moradi 155 et al., 2015; Yan, Zheng, Chen, & Wang, 2013; Kim & Phalak, 156 2012). On the other hand, the trust networks can resist shilling 157 attacks to a certain extent. Thus, using the trust statements in 158 the CF approach can prevent the malicious attacks. 159

Recently, a measurement has been introduced to show the reliability of a prediction in the recommender systems, where it is shown that the measure has a high correlation with the accuracy of the predicted ratings (Hernando, Bobadilla, Ortega, & Tejedor, 2013). This measure just uses the similarity values between the users and does not consider the trust statements. In this paper, we attempt to propose a novel method to improve the performance of the recommender systems by means of incorporating reliability measures and the trust statements in these systems. The main insufficient of the current reliability measures is their lower performance while dealing with sparse data. To deal with this problem, in this research we consider both similarity and trust statements to calculate a novel reliability measure in the CF approach. Furthermore, a novel mechanism is proposed to reconstruct the trust networks of the users to improve the accuracy of the rating prediction by using the proposed trust based reliability measure. In the proposed reconstruction mechanism, first of all a trust network is generated for each user and then this network is used to predict the initial rate for a given unseen item. Then, the proposed trust based reliability measure is used to evaluate the predicted rate. If the corresponding reliability value is lower than a predefined threshold value, then a new trust network with higher quality than the previous one is constructed based on two positive and negative factors. These factors are used to identify the lower reliable users and remove them from the trust networks. Finally, the final rate of the unseen item is predicted based on the new trust network. In order to evaluate the performance of the proposed method, several experiments were performed on the Epinions and Flixster datasets. The results show that the proposed method could significantly improve the accuracy of the trust-aware recommender systems while preserving a good coverage compared to the well-known state-of-the-art methods.

The remainder of this paper is organized as follows: Trust-aware recommender systems are reviewed in Section 2; Section 3 introduces the proposed approach for trust-aware recommender systems; In Section 4, we validate the effectiveness of the proposed method by experimental evaluation on two real-world datasets; and Section 5 outlines conclusions.

#### 2. Trust-aware recommender systems

Online social networks are growing across the web and joining 199 more users to these systems leads to increasing distribution of 200 through social network services (Oufi, Kim, & Saddik, 2012; Jiang, 201 Wanga, & Wub, 2014). Social networks increasingly provide users 202 with the ability to engage in social interaction with other users, 203 such as online friending, making social comments, social tags, 204 etc. These networks allow different users to build trust relation-205 ships similar to those in the real world, thus trust relationship is 206

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