Social networks and the firm

Sanjeev Goyal University of Cambridge – Cambridge, United Kingdom

Julien Gagnon University of Cambridge – Cambridge, United Kingdom

1. INTRODUCTION

Individuals often base their decisions on what they observe in their neighborhood or peer groups. It can be, on the one hand, that individuals gather information from their peers' experiences: for example, a consumer will be more likely to adopt a given product if many of that consumer's friends report a positive experience with the product. On the other hand, it can also be that the advantages or benefits attached to an individual's decision directly depend on the decision of others in the individual's social network. For example, if we consider whether or not to acquire a mobile phone or subscribe to an online social network, our decision will ultimately depend on how many of our friends and peers have bought a phone or subscribed to the online social network.

Social networks are thus central to our decisions, and information on social networks has high value to firms wishing to foster the adoption of their product and maximize profit. In light of these observations, it is natural to ask what the effect of information on social networks is on firms' competitive behavior and strategy⁽¹⁾. In this short note, we seek to address this broad question. We first explore two main mechanisms through which social networks affect decision-making: information sharing and network externalities. We then discuss how information on social networks and these mechanisms impacts two of the key decisions made by firms in strategic settings: advertisement and pricing. We focus our discussion on recent work in this area and suggest future research questions.

2. SOCIAL NETWORKS, INFORMATION SHARING, AND CONFORMITY

In forming decisions, individuals make use of their own experience, but also rely on the experiences and decisions of others, e.g. experts and peers. This reliance has two important economic roots: information sharing and conformity pressures.

2.1. Information sharing

A key facet of most economic decisions is uncertainty. When buying a good, making investment decisions, adopting a new technology or choosing a career path, agents often only have partial information about the different

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Sanjeev Goyal, University of Cambridge (Cambridge, United Kingdom). E-mail: sg472@cam.ac.uk Address: University of Cambridge, Faculity of Economic Sidgewick Avenue, United Kingdom Cambridge CB3 9DD

Julien Gagnon, University of Cambridge (Cambridge, United Kingdom). E-mail: julien.gagnon.5@gmail.com dimensions of their decision. A straightforward way to manage that uncertainty is to learn from others.

In their seminal work on social communications, Elihu Katz and Paul Lazersfeld (1955) found that a key feature of information sharing was that a very small fraction of the population, called "opinion leaders", often serves as the primary source of information for the rest. More recent work has confirmed that this "law of the few" is a robust feature of communication on social networks⁽²⁾.

The presence of opinion leaders has important consequences for many economic phenomena. To see why, consider the following simple example. Suppose that individuals in a community can choose between an old, well-understood technology and a new but ill-understood one. Suppose also that the new technology is superior to the old one. As with many new technologies, repeated trials of the new technology may however be needed to ascertain its true quality – the adoption of the new technology thus ultimately depends on individuals' sustained belief in its quality. Their belief depends not only on their personal experience, but also on what they observe or hear – in other words, it will also depend on their personal network of communication.

Consider now a community with opinion leaders. With positive probability, opinion leaders might all simultaneously be "unlucky" with the new technology and have a "bad trial". Because everybody observes them (and because opinion leaders observe each other), their bad experience may translate into the whole community abandoning the new technology despite its superior quality. Conversely, consider a society without such opinion leaders. Since the new technology is superior, it will on average outperform the old technology and will create strings of individuals with "good trials". Such strings insulate agents within those strings from premature information about possible bad experiences from others and insure that, in the long run, the better technology is adopted by all⁽³⁾.

The presence of "opinion leaders" thus have important implications for firms' strategies, e.g. with respect to advertisement and seeding. Sponsored tweets are but one example of the ways firms can harness the power of social networks to diffuse information about their products.

2.2. Conformity pressures

In addition to information exchange, social interactions also give rise to conformity pressures or network effects. Network effects are present when the value of a good for a consumer depends on the patterns of adoption by other consumers. Network effects can be global – when they depend on the patterns of adoption in the whole population – or local – when, for a given consumer, they depend only on the patters of adoption in that consumer's social network.

A classic example of network effects is the telephone. The benefits attached to acquiring a phone depend directly on the number of other people one can call. For example, if nobody else owns a phone in one's community, then one could not call anybody even if one had a phone. Thus, buying a phone has no benefit. Another example is language: the benefits of learning a language are intrinsically linked to the number of people in one's network one can speak it with.

Again, the social network of interactions will have farreaching implications on the patterns of economic behavior in the presence of network effects. Suppose for example that individuals decide to adopt a given good (e.g. a telephone) only if at least q of their peers adopt the good. Since this rule holds for all individuals, adoption can only take place in the population if it contains a group of individuals who have at least q links with other individuals in the group⁽⁴⁾.

A firm wishing to boost the adoption of a good exhibiting network effects would thus have an incentive to foster the early adoption by enough consumers for adoption to spread in the network. A typical example of this phenomenon would be Dropbox. Dropbox is a file hosting service that enables, among other things, the storing and sharing of documents online. To make use of these externalities, Dropbox offers implicit discounts (e.g. free storage space) to consumers who invite their friends or peers to open a Dropbox account.

3. SOCIAL NETWORKS, ADVERTISING AND PRICING

In the classical product market framework, firms choose prices, advertising strategy and quality taking heterogeneous consumer preferences as given (Tirole, 1994). A key underlying assumption of this framework is that individuals are anonymous and make decisions in isolation of each other. As discussed above, the role of peers in shaping consumer choice has however been shown to be important in many settings. In the past, the practical use of such social influences for advertising or pricing was limited due to the absence of good data on networks. The availability of large amounts of data on online social networking along with the other advances in information technology have led to an exciting new research program on ways that economic actors can harness the power of social networks to promote their goals. Practical interest has centred on questions such as: what are the relevant aspects of networks for marketing and competition? How much should a firm be willing to pay to acquire information about social networks?

Galeotti and Goyal (2009) propose a model of large directed networks to address these questions. In particular, they study a monopoly's advertising strategy when consumers interact on a network. Social interactions among consumers have two dimensions: level and content. The level of interaction refers simply to the number of people an agent talks to: changes in the degree distributions can be studied using standard concepts e.g. stochastic dominance⁽⁵⁾. The content of interaction captures the two main mechanisms presented above through which networks may affect individual incentives: social learning and Download English Version:

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