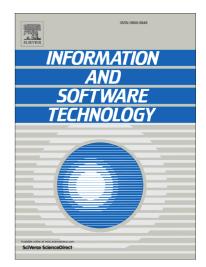
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Software Engineering Beyond the Project – Sustaining Software Ecosystems

Yvonne Dittrich

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Yvonne Dittrich IT University of Copenhagen Rued Langgaards Vej 7 2300 Copenhagen S, Denmark <u>ydi@itu.dk</u> +45 7218 5177

Abstract

Context: The main part of software engineering methods, tools and technologies has developed around projects as the central organisational form of software development. A project organization depends on clear bounds regarding scope, participants, development effort and lead-time. What happens when these conditions are not given? The article claims that this is the case for software product specific ecosystems. As software is increasingly developed, adopted and deployed in the form of customisable and configurable products, software engineering as a discipline needs to take on the challenge to support software ecosystems

Objective: The article provides a holistic understanding of the observed and reported practices as a starting point to device specific support for the development in software ecosystems.

Method: A qualitative interview study was designed based on previous long-term ethnographical inspired research.

Results: The analysis results in a set of common features of product development and evolution despite differences in size, kind of software and business models. Design is distributed and needs to be coordinated across heterogeneous design constituencies that, together with the software, build a product specific socio-technical ecosystem. The technical design has to support the deference of part of the development not only to 3^{rd} -party developers but also to local designers tailoring the software in the use organisation. The technical interfaces that separate the work of different design constituencies are contested and need to be maintained permanently. Development takes place as cycles within cycles – overlaying development cycles with different rhythms to accommodate different evolution drivers.

Conclusion: The reported practices challenge some of the very core assumptions of traditional software engineering, but makes perfect sense, considering that the frame of reference for product development is not a project but continuous innovation across the respective ecosystem. The article provides a number of concrete points for further research.

Keywords

software ecosystems, software product development, qualitative empirical research

1. Introduction

The notion of ecosystems has been used in the last years to describe software developed, maintained and evolved through collaboration of the software product

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