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Operations Research Letters

Giov[a](#page-0-0)nni Andreattaª, Luigi De Giovanniª,*, Paolo Serafini ^{[b](#page-0-2)}

^a *Dipartimento di Matematica, Università di Padova, via Trieste 63, 35121 Padova, Italy*

^b *Dipartimento di Matematica e Informatica, Università di Udine, viale delle Scienze 206, 33100 Udine, Italy*

a r t i c l e i n f o

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1. Introduction

This paper was motivated by the problem of scheduling the openings of pharmacies during week-ends and holiday periods (see [\[1,](#page--1-0)[3\]](#page--1-1)). In practice, each pharmacy has to be assigned to one of a given number *K* of shifts, meaning that each pharmacy will remain open 24 h a day during one among *K* consecutive weekends. In other words, one has to partition the set of all pharmacies into *K* subsets, each corresponding to a particular shift. This may be viewed as a coloring problem with different colors corresponding to different shifts. In fact, it is convenient to look at the set of pharmacies as the set *V* of vertices of an undirected graph *G*(*V*, *E*). We also assume that the graph *G* is connected and for every edge ${i, j}$ ∈ *E* a positive length *l*(*i*, *j*) is given. Each edge {*i*, *j*} may be thought as a direct connection (e.g. a road) between vertices (pharmacies) *i* and *j*, and the length *l*(*i*, *j*) is either the length of this connection or the time required to go over it. We also denote by *dij* the shortest distance between *i* and *j*, according to *E* and *l*.

In the paper, we assume that the number *K* of shifts is given and without loss of generality $2 \le K \le |V| - 1$. We let [K] be the set of colors {1, 2 . . . , *K*}. We define *K*-*Shift Coloring* as any coloring χ of all vertices in *V* using all *K* colors. Denote by χ (*i*) the color of the vertex *i* and let V_1, V_2, \ldots, V_k be the subsets of *V* having colors 1, 2, . . . , *K*.

E-mail addresses: giovanni@math.unipd.it (G. Andreatta), [luigi@math.unipd.it,](mailto:luigi@math.unipd.it) luigi.degiovanni@unipd.it (L. De Giovanni), serafini@dimi.unipd.it (P. Serafini).

A B S T R A C T

This paper was motivated by the problem of scheduling the openings of pharmacies during week-ends and holiday periods (shifts). The problem can be modeled as a coloring problem on a graph. In this paper we focus on the special case where the underlying graph is a tree, or, more generally, it is endowed with a tree-metric, and we provide a polynomial-time algorithm. We also provide direct optimal solutions for special trees like stars and paths.

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We are interested in finding an optimal *K*-Shift Coloring χ, i.e., a *K*-Shift Coloring such that the total distance

$$
D(\chi) = \sum_{i \in V} \sum_{k \in [K]} \min_{j \in V_k} d_{ij}
$$

is minimized.

Note that any *K*-Shift Coloring identifies a partition of *V* into *K* subsets.

To our knowledge, the only works devoted to this particular graph-vertex coloring problem are [\[1–3\]](#page--1-0). In particular, in [\[2\]](#page--1-2) it is shown that, in general, the problem is NP-hard for $K \geq 3$ (by reduction from the domatic number problem) and polynomial for $K = 2$. In this paper we consider the simplest version of such a problem where we assume that the underlying graph *G* is a tree, or, more generally, *G* is endowed with a tree-metric (see [\[4\]](#page--1-3) for definition and important properties of tree-metrics). We will show that, in this case, the problem is polynomial. After introducing the notion of *Perfect K-Shift Coloring* and presenting a sufficient optimality condition that holds for arbitrary graphs (Section [2\)](#page-0-3), in Section [3](#page-1-0) we directly provide the optimal *K*-Shift Coloring of special trees like stars and paths. In Section [4,](#page-1-1) we describe the algorithm for finding an optimal *K*-Shift Coloring of a tree with unit distances and, in Section [5,](#page--1-4) we do the same for trees with arbitrary (positive) distances.

2. Perfect *K***-Shift Coloring of graphs**

Given a generic graph $G = (V, E)$, a vertex v and a set of K vertices $Q \subseteq V$, let us denote by $D(v, Q)$ the sum of the distances from vertex v to each of the *K* vertices in *Q*. Call *K*-*Core Neighborhood of*

[∗] Corresponding author. Tel.: +39 049 827 1349.

 v , and denote it by \mathcal{C}_v , any set of *K* vertices in *G* closest to v (including vertex v itself), i.e., $D(v, \mathcal{C}_v) = \min\{D(v, Q) : |Q| = K, Q \subseteq$ *V*}. Let us denote by $d^*(v)$ this minimum, i.e., $d^*(v) = D(v, \mathcal{C}_v)$. A generic *K*-Shift Coloring is *full with respect to* v if there exists a K -Core Neighborhood of v such that all its vertices have different colors. Let us call *Full* such a *K*-Core Neighborhood of v and denote it by \mathcal{F}_v . Notice that, for any given v, \mathcal{F}_v may or may not exist, and may or may not be unique. If \mathcal{F}_v exists, then $D(v,\tilde{\mathcal{F}_v})=d^*(v).$

We remark that the notion of *K*-Core Neighborhood is independent of any coloring, while that of Full *K*-Core Neighborhood depends on the selected coloring χ.

Given a graph *G*, let us call *Perfect K*-*Shift Coloring* of *G* a coloring χ^{\sharp} such that χ^{\sharp} is full with respect to every vertex v , i.e., there exists a Full *K*-Core Neighborhood of v, for any vertex v.

Notice that a Perfect *K*-Shift Coloring of *G* may not exist. The circuit with 4 vertices and unit distances is a simple example of a graph for which there is no Perfect 3-Shift Coloring. We will show in Sections [4](#page-1-1) and [5](#page--1-4) that every tree possesses a Perfect *K*-Shift Coloring.

The following theorem provides an optimality sufficient condition, holding for any graph *G* (and not just for trees) and for any type of distances.

Theorem 1. *Any Perfect K -Shift Coloring* χ ∗ *of a graph G is also an optimal K -Shift Coloring of G.*

Proof. Given any *K*-Shift Coloring χ of *G*, let V_1 , V_2 , ..., V_K and *D*(χ) be defined as in Section [1.](#page-0-4) We have: $D(\chi) = \sum_{v \in V} \sum_{k \in [K]}$ $\min_{j \in V_k} d_{vj} \ge \sum_{v \in V} D(v, C_v) = \sum_{v \in V} d^*(v)$ and $D(\chi^*) = \sum_{v \in V} D(v, \mathcal{F}_v) = \sum_{v \in V} D(v, C_v) = \sum_{v \in V} d^*(v)$. This proves that $D(\chi)$ $\geq D(\chi^*)$. \Box

Furthermore, the proof of [Theorem 1](#page-1-2) also shows the following result.

Theorem 2. *If a graph G possesses a Perfect K -Shift Coloring, then all optimal K -Shift Coloring of G are perfect.*

In the following sections we will show that every tree possesses a Perfect *K*-Shift Coloring, and how to build one.

3. *K***-Shift Coloring of special trees**

Let us consider the case where the graph is a tree and, as a special case, assume that *T* is a star with unit distances. We have the following proposition.

Proposition 1. *Let T be a star with unit distances and vertices numbered* 1, 2, . . . , *n, where vertex* 1 *is the center. Any K -Shift Coloring such that vertex* 1 *gets color* 1 *and every pendant vertex gets a color between* 2 *and K , with at least one vertex per color, is a Perfect K -Shift Coloring of T and thus it is optimal and, vice-versa, every optimal K -Shift Coloring of T is of this form (up to a permutation of colors).*

[P](#page-1-2)roof. Although the proposition is a simple corollary of [Theo](#page-1-2)[rems 1](#page-1-2) and [2,](#page-1-3) we provide here an alternative direct proof. Let χ be any *K*-Shift Coloring of *T* . We may assume, without loss of generality that $\chi(1) = 1$. Let m_1, m_2, \ldots, m_K be the number of pendant vertices of *T* that are given colors 1, 2, . . . , *K* respectively. Notice that $m_1 + m_2 + \cdots + m_K = n - 1$. Of course $m_i \geq 1$. The total distance that has to be traveled during shift 1 is

$$
D_1 = 0 \cdot (1 + m_1) + 1 \cdot \sum_{k>1} m_k = n - 1 - m_1
$$

and during shift h ($2 \leq h \leq K$)

$$
D_h = 1 + 2 \cdot \sum_{k>1, k \neq h} m_k = 1 + 2 (n - 1 - m_h)
$$

so that the total distance is

$$
n-1-m_1 + \sum_{h>1} (1+2(n-1-m_h))
$$

= n-1-m_1 + K - 1 + 2(n-1) (K - 1) - 2(n - 1 - m_1)
= m_1 - 3n + (2n - 1) K + 2.

Evidently the total distance is minimized if and only if $m_1 = 0$, and its optimal value is equal to

$$
(2 n - 1) (K - 1) - (n - 1)
$$

no matter what the values m_2, \ldots, m_k are, provided that they are all at least 1. This proves that any optimal *K*-Shift Coloring has the form described in the statement of the theorem. It is also evident that such a *K*-Shift Coloring is perfect.

The hypothesis of unit distances can actually be relaxed, as stated in the following proposition.

Proposition 2. *If T is a star with arbitrary distances, and the vertices are numbered from* 1 *to n according to their increasing distance from the center (vertex* 1*), then the K -Shift Coloring* χ ∗ *defined as*

$$
\chi^*(v) = \min(v, K) \quad v = 1, \ldots, n,
$$

is perfect and thus optimal. Furthermore, every optimal K -Shift Coloring is of this form (up to a permutation of colors).

Proof. If $v \leq K$ then the subset of vertices $\{1, 2, \ldots, K\}$ is \mathcal{C}_v that is also \mathcal{F}_v . If $v > K$ then the subset of vertices $\{1, 2, \ldots, K - 1, v\}$ is C_v , that, again, is also \mathcal{F}_v . Hence, the given *K*-Shift Coloring is perfect and, by [Theorem 1,](#page-1-2) optimal. It is also evident that any Perfect *K*-Shift Coloring must have this form (up to a permutation of colors). By [Theorem 2](#page-1-3) it follows that all optimal *K*-Shift Coloring must have this form (up to a permutation of colors).

As a corollary of [Theorem 1,](#page-1-2) we also have the following proposition.

Proposition 3. *If T is a path with arbitrary distances and its vertices are numbered* 1, 2, . . . , *n in a canonical way (i.e., vertex* 1 *is a pendant vertex and the number of edges in the path from vertex* 1 *to vertex j* is *j* − 1, for any *j* = 2, ..., *n*), then a Perfect (and optimal) K-Shift *Coloring of T is* $\chi^*(j) = j \text{ mod } K$.

One may wonder if every Perfect *K*-Shift Coloring of a graph has the form described in [Proposition 3.](#page-1-4) The answer is no, as the following example shows. Let $K = 2$ and let P be the path with 4 vertices and 3 edges where $l(1, 2) = l(3, 4) = 1$ and $l(2, 3) = 2$. For this path, the following *K*-Shift Coloring: $\chi^{\sharp}(1) = \chi^{\sharp}(4) = 1$ and $\chi^{\sharp}(2) = \chi^{\sharp}(3) = 2$ is also perfect (and thus optimal), but it is not of the form described in [Proposition 3.](#page-1-4)

4. *K***-Shift Coloring of trees with unit distances**

The previous [Propositions 2](#page-1-5) and [3](#page-1-4) seem to indicate that the order in which vertices are colored is important. This is confirmed in the general case by the following algorithm. Given a tree *T* with unit distances, an optimal *K*-Shift Coloring of *T* may be found in polynomial time by the following algorithm.

Algorithm 1. Given a tree *T* and a number of colors *K*, do:

- **Step 1**: **Ordering of vertices and initial colored subtree.** Choose any vertex of *T* as root (denote it by *r*) and order the vertices from 1 to *n* according to a breadth first exploration. Color the first *K* vertices with the *K* different colors, obtaining a colored subtree T_K . Set $m = K$.
- **Step 2**: **Inductive construction of colored subtrees.** Consider vertex $w := m + 1$ and let $T_{m+1} = T_m \cup \{w\}$ be the subtree containing the vertices from 1 to $m + 1$. For each $k \in$

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