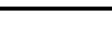
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Optimal shift coloring of trees

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1. Introduction

This paper was motivated by the problem of scheduling the openings of pharmacies during week-ends and holiday periods (see [1,3]). In practice, each pharmacy has to be assigned to one of a given number K of shifts, meaning that each pharmacy will remain open 24 h a day during one among K consecutive weekends. In other words, one has to partition the set of all pharmacies into K subsets, each corresponding to a particular shift. This may be viewed as a coloring problem with different colors corresponding to different shifts. In fact, it is convenient to look at the set of pharmacies as the set V of vertices of an undirected graph G(V, E). We also assume that the graph *G* is connected and for every edge $\{i, j\} \in E$ a positive length l(i, j) is given. Each edge $\{i, j\}$ may be thought as a direct connection (e.g. a road) between vertices (pharmacies) *i* and *j*, and the length l(i, j) is either the length of this connection or the time required to go over it. We also denote by d_{ii} the shortest distance between *i* and *j*, according to *E* and *l*.

In the paper, we assume that the number K of shifts is given and without loss of generality $2 \le K \le |V| - 1$. We let [K] be the set of colors $\{1, 2, ..., K\}$. We define K-Shift Coloring as any coloring χ of all vertices in V using all K colors. Denote by $\chi(i)$ the color of the vertex i and let $V_1, V_2, ..., V_K$ be the subsets of V having colors 1, 2, ..., K.

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ABSTRACT

This paper was motivated by the problem of scheduling the openings of pharmacies during week-ends and holiday periods (shifts). The problem can be modeled as a coloring problem on a graph. In this paper we focus on the special case where the underlying graph is a tree, or, more generally, it is endowed with a tree-metric, and we provide a polynomial-time algorithm. We also provide direct optimal solutions for special trees like stars and paths.

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We are interested in finding an optimal *K*-Shift Coloring χ , i.e., a *K*-Shift Coloring such that the total distance

$$D(\chi) = \sum_{i \in V} \sum_{k \in [K]} \min_{j \in V_k} d_{ij}$$

is minimized.

Note that any *K*-Shift Coloring identifies a partition of *V* into *K* subsets.

To our knowledge, the only works devoted to this particular graph-vertex coloring problem are [1-3]. In particular, in [2] it is shown that, in general, the problem is NP-hard for $K \ge 3$ (by reduction from the domatic number problem) and polynomial for K = 2. In this paper we consider the simplest version of such a problem where we assume that the underlying graph *G* is a tree, or, more generally, *G* is endowed with a tree-metric (see [4] for definition and important properties of tree-metrics). We will show that, in this case, the problem is polynomial. After introducing the notion of *Perfect K-Shift Coloring* and presenting a sufficient optimality condition that holds for arbitrary graphs (Section 2), in Section 3 we directly provide the optimal *K*-Shift Coloring of special trees like stars and paths. In Section 4, we describe the algorithm for finding an optimal *K*-Shift Coloring of a tree with unit distances and, in Section 5, we do the same for trees with arbitrary (positive) distances.

2. Perfect K-Shift Coloring of graphs

Given a generic graph G = (V, E), a vertex v and a set of K vertices $Q \subseteq V$, let us denote by D(v, Q) the sum of the distances from vertex v to each of the K vertices in Q. Call K-Core Neighborhood of

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v, and denote it by C_v , any set of *K* vertices in *G* closest to *v* (including vertex *v* itself), i.e., $D(v, C_v) = \min\{D(v, Q) : |Q| = K, Q \subseteq V\}$. Let us denote by $d^*(v)$ this minimum, i.e., $d^*(v) = D(v, C_v)$. A generic *K*-Shift Coloring is *full with respect to v* if there exists a *K*-Core Neighborhood of *v* such that all its vertices have different colors. Let us call *Full* such a *K*-Core Neighborhood of *v* and denote it by \mathcal{F}_v . Notice that, for any given *v*, \mathcal{F}_v may or may not exist, and may or may not be unique. If \mathcal{F}_v exists, then $D(v, \mathcal{F}_v) = d^*(v)$.

We remark that the notion of *K*-Core Neighborhood is independent of any coloring, while that of Full *K*-Core Neighborhood depends on the selected coloring χ .

Given a graph *G*, let us call *Perfect K-Shift Coloring* of *G* a coloring χ^{\sharp} such that χ^{\sharp} is full with respect to every vertex *v*, i.e., there exists a Full *K*-Core Neighborhood of *v*, for any vertex *v*.

Notice that a Perfect *K*-Shift Coloring of *G* may not exist. The circuit with 4 vertices and unit distances is a simple example of a graph for which there is no Perfect 3-Shift Coloring. We will show in Sections 4 and 5 that every tree possesses a Perfect *K*-Shift Coloring.

The following theorem provides an optimality sufficient condition, holding for any graph G (and not just for trees) and for any type of distances.

Theorem 1. Any Perfect K-Shift Coloring χ^* of a graph G is also an optimal K-Shift Coloring of G.

Proof. Given any *K*-Shift Coloring χ of *G*, let V_1, V_2, \ldots, V_K and $D(\chi)$ be defined as in Section 1. We have: $D(\chi) = \sum_{v \in V} \sum_{k \in [K]} \min_{j \in V_k} d_{vj} \ge \sum_{v \in V} D(v, \mathcal{C}_v) = \sum_{v \in V} d^*(v)$ and $D(\chi^*) = \sum_{v \in V} D(v, \mathcal{F}_v) = \sum_{v \in V} D(v, \mathcal{C}_v) = \sum_{v \in V} d^*(v)$. This proves that $D(\chi) \ge D(\chi^*)$. \Box

Furthermore, the proof of Theorem 1 also shows the following result.

Theorem 2. If a graph *G* possesses a Perfect *K*-Shift Coloring, then all optimal *K*-Shift Coloring of *G* are perfect.

In the following sections we will show that every tree possesses a Perfect *K*-Shift Coloring, and how to build one.

3. K-Shift Coloring of special trees

Let us consider the case where the graph is a tree and, as a special case, assume that T is a star with unit distances. We have the following proposition.

Proposition 1. Let *T* be a star with unit distances and vertices numbered 1, 2, ..., n, where vertex 1 is the center. Any *K*-Shift Coloring such that vertex 1 gets color 1 and every pendant vertex gets a color between 2 and *K*, with at least one vertex per color, is a Perfect *K*-Shift Coloring of *T* and thus it is optimal and, vice-versa, every optimal *K*-Shift Coloring of *T* is of this form (up to a permutation of colors).

Proof. Although the proposition is a simple corollary of Theorems 1 and 2, we provide here an alternative direct proof. Let χ be any *K*-Shift Coloring of *T*. We may assume, without loss of generality that $\chi(1) = 1$. Let m_1, m_2, \ldots, m_K be the number of pendant vertices of *T* that are given colors $1, 2, \ldots, K$ respectively. Notice that $m_1 + m_2 + \cdots + m_K = n - 1$. Of course $m_j \ge 1$. The total distance that has to be traveled during shift 1 is

$$D_1 = 0 \cdot (1 + m_1) + 1 \cdot \sum_{k>1} m_k = n - 1 - m_1$$

and during shift $h (2 \le h \le K)$

$$D_h = 1 + 2 \cdot \sum_{k>1, k \neq h} m_k = 1 + 2 (n - 1 - m_h)$$

so that the total distance is

$$n - 1 - m_1 + \sum_{h > 1} (1 + 2(n - 1 - m_h))$$

= $n - 1 - m_1 + K - 1 + 2(n - 1)(K - 1) - 2(n - 1 - m_1)$
= $m_1 - 3n + (2n - 1)K + 2.$

Evidently the total distance is minimized if and only if $m_1 = 0$, and its optimal value is equal to

$$(2n-1)(K-1) - (n-1)$$

no matter what the values m_2, \ldots, m_K are, provided that they are all at least 1. This proves that any optimal *K*-Shift Coloring has the form described in the statement of the theorem. It is also evident that such a *K*-Shift Coloring is perfect. \Box

The hypothesis of unit distances can actually be relaxed, as stated in the following proposition.

Proposition 2. If *T* is a star with arbitrary distances, and the vertices are numbered from 1 to n according to their increasing distance from the center (vertex 1), then the K-Shift Coloring χ^* defined as

$$\chi^*(v) = \min(v, K) \quad v = 1, \dots, n,$$

is perfect and thus optimal. Furthermore, every optimal K-Shift Coloring is of this form (up to a permutation of colors).

Proof. If $v \leq K$ then the subset of vertices $\{1, 2, ..., K\}$ is C_v that is also \mathcal{F}_v . If v > K then the subset of vertices $\{1, 2, ..., K - 1, v\}$ is C_v , that, again, is also \mathcal{F}_v . Hence, the given *K*-Shift Coloring is perfect and, by Theorem 1, optimal. It is also evident that any Perfect *K*-Shift Coloring must have this form (up to a permutation of colors). By Theorem 2 it follows that all optimal *K*-Shift Coloring must have this form (up to a permutation of colors). \Box

As a corollary of Theorem 1, we also have the following proposition.

Proposition 3. If *T* is a path with arbitrary distances and its vertices are numbered 1, 2, ..., *n* in a canonical way (i.e., vertex 1 is a pendant vertex and the number of edges in the path from vertex 1 to vertex *j* is j - 1, for any j = 2, ..., n), then a Perfect (and optimal) *K*-Shift Coloring of *T* is $\chi^*(j) = j \mod K$.

One may wonder if every Perfect *K*-Shift Coloring of a graph has the form described in Proposition 3. The answer is no, as the following example shows. Let K = 2 and let *P* be the path with 4 vertices and 3 edges where l(1, 2) = l(3, 4) = 1 and l(2, 3) = 2. For this path, the following *K*-Shift Coloring: $\chi^{\sharp}(1) = \chi^{\sharp}(4) = 1$ and $\chi^{\sharp}(2) = \chi^{\sharp}(3) = 2$ is also perfect (and thus optimal), but it is not of the form described in Proposition 3.

4. K-Shift Coloring of trees with unit distances

The previous Propositions 2 and 3 seem to indicate that the order in which vertices are colored is important. This is confirmed in the general case by the following algorithm. Given a tree T with unit distances, an optimal *K*-Shift Coloring of T may be found in polynomial time by the following algorithm.

Algorithm 1. Given a tree *T* and a number of colors *K*, do:

- **Step 1: Ordering of vertices and initial colored subtree.** Choose any vertex of *T* as root (denote it by *r*) and order the vertices from 1 to *n* according to a breadth first exploration. Color the first *K* vertices with the *K* different colors, obtaining a colored subtree T_K . Set m = K.
- **Step 2: Inductive construction of colored subtrees.** Consider vertex w := m + 1 and let $T_{m+1} = T_m \cup \{w\}$ be the subtree containing the vertices from 1 to m + 1. For each $k \in$

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