



Phase transition for finite-speed detection among moving particles

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Abstract

Consider the model where particles are initially distributed on \mathbb{Z}^d , $d \geq 2$, according to a Poisson point process of intensity $\lambda > 0$, and are moving in continuous time as independent simple symmetric random walks. We study the escape versus detection problem, in which the target, initially placed at the origin of \mathbb{Z}^d , $d \geq 2$, and changing its location on the lattice in time according to some rule, is said to be detected if at some finite time its position coincides with the position of a particle. For any given $S > 0$, we consider the case where the target can move with speed at most S , according to any continuous function and can adapt its motion based on the location of the particles. We show that, for any $S > 0$, there exists a sufficiently small $\lambda_* > 0$, so that if the initial density of particles $\lambda < \lambda_*$, then the target can avoid detection forever.

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1. Introduction

Let Π be a Poisson point process of intensity $\lambda > 0$ on \mathbb{Z}^d , $d \geq 2$. We label all points of this process by positive integers in some arbitrary way, *i.e.* $\Pi = \{p_j\}_{j \geq 1}$, and interpret the points of

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Π as *particles*. We denote by $\eta_j(0)$, $j \geq 1$, the initial position of the j th particle, and we will assume that each particle p_i , $i \geq 1$, moves as an independent continuous-time random walk on \mathbb{Z}^d . More formally, for each $k \geq 1$, let $(\zeta_k(t))_{t \geq 0}$ be an independent continuous-time random walk on \mathbb{Z}^d starting from the origin. Then $\eta_k(t) := \eta_k(0) + \zeta_k(t)$ denotes the location of the k th particle at time t .

In addition, we consider an extra particle, called *target*, which at time 0 is positioned at the origin, and is moving on \mathbb{Z}^d , $d \geq 2$ in time, according to a certain prescribed rule. We say that the target is *detected* at time t , if there exists a particle p_j located at time t at the same vertex as the target. We will assume that the target particle wants to evade detection and can do so by moving in continuous time by means of nearest-neighbor jumps on \mathbb{Z}^d , which can depend on the past, present and future positions of the particles.

More precisely, let \mathcal{P} be the set of functions $g: \mathbb{R}_+ \rightarrow \mathbb{Z}^d$ for which $g(0) = 0$ and such that the following holds:

$$\begin{aligned} &\text{for any } g \in \mathcal{P}, \text{ any } t \geq 0 \text{ and any } \xi > 0, \text{ if } \|g(t + \xi) - g(t)\| > 1 \text{ then there} \\ &\text{exists } \xi' \in (0, \xi) \text{ for which } 0 < \|g(t + \xi') - g(t)\| < \|g(t + \xi) - g(t)\|. \end{aligned} \tag{1}$$

We view \mathcal{P} as the set of all permitted trajectories for the target, and $g(t)$, $g \in \mathcal{P}$, denotes the position of the target at time t . Condition (1) in the definition of \mathcal{P} prevents the target to make long range jumps, i.e. for any trajectory $g \in \mathcal{P}$, the target is allowed to jump only between nearest neighbor vertices of \mathbb{Z}^d .

We say that $g \in \mathcal{P}$ is *detected* at time t if there exists a particle $p_j \in \Pi$, for some $j \geq 1$, such that $\eta_j(t) = g(t)$, and define the detection time of g as follows:

$$T_{det}(g) = \inf \left\{ t \geq 0: g(t) \in \bigcup_{k \geq 1} \eta_k(t) \right\}.$$

In [9, Theorem 1.1] it was shown that there exists a phase transition in λ so that, if λ is large enough, $\mathbf{P}(T_{det}(g) < \infty \text{ for all } g \in \mathcal{P}) = 1$. Hence, the target cannot avoid detection forever even if it knew the past, present and *future* positions of the particles at all times, and could move at any time at any arbitrarily large speed.

Here we consider a parameter $0 < S < +\infty$ and let $\mathcal{P}_S \subset \mathcal{P}$ be the set of all trajectories $g \in \mathcal{P}$ with maximum *speed* S , i.e.,

$$\mathcal{P}_S := \{g \in \mathcal{P} : \forall t \geq 0 \forall \xi > 0, \|g(t + \xi) - g(t)\| \leq \xi S \vee 1\}.$$

Then define

$$\lambda_{det}(S) = \inf \left\{ \lambda \geq 0: \mathbf{P}(T_{det}(g) < \infty \text{ for all } g \in \mathcal{P}_S) = 1 \right\}$$

and

$$\lambda_{det}(\infty) = \inf \left\{ \lambda \geq 0: \mathbf{P}(T_{det}(g) < \infty \text{ for all } g \in \mathcal{P}) = 1 \right\}.$$

The main result in [9, Theorem 1.1], mentioned above, gives that $\lambda_{det}(\infty) \in (0, \infty)$. Since for any $S \leq S'$ we have $\mathcal{P}_S \subseteq \mathcal{P}_{S'}$, then

$$\lambda_{det}(S) \leq \lambda_{det}(S') \leq \lambda_{det}(\infty) < \infty.$$

It was also observed in [9], that for sufficiently small $\lambda > 0$, there is a strictly positive probability for the target, starting from the origin, to avoid detection forever, provided it can move at any time at any arbitrarily large speed, i.e. $\lambda_{det}(\infty) > 0$.

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