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Kinematical product specifications in engineering design

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ABSTRACT

The basics of kinematic modelling in CAD applications are to define motion constraints for components relative to other components for the purpose of motion studies. The main concepts are links and joints with information about degree of freedom, actuation and motion range which combined build the topology and geometry to characterise a mechanism. For translating design intent into motion requirements more accurate modelling of the mechanism is needed, including tolerances on error motion in addition to tolerances on functional surfaces. This paper identifies existing limitations and new possibilities for model based kinematical product specification and verification.

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1. Introduction

The basics of kinematic modelling in CAD applications are to define motion constraints for components relative to other components for the purpose of motion studies. For design synthesis and analysis of kinematic mechanisms, model simplification is common. Typical simplifications are for instance to assume that a part is completely rigid and with its nominal shape, even if we know that it bends under load. Or neglect that there are motion tolerances or plays in kinematic pairs. E.g. a rotational kinematic pair typically also allows axial play.

Motion tolerances are commonly specified implicitly in technical product specifications. For products in general, motion requirements are instead converted and only specified as tolerances on its components' functional surfaces. Machine tools differentiate from products in general, with definitions for error motion characterisation, tolerances and test procedures, as standardised in ISO 230-1 *Test code for machine tools* [1]. Even though the standard is developed for machine tools, it is made applicable for mechanisms in general.

Shape variation and motion variation on a manufactured product are interrelated and dependent on the design specification. Ability to specify motion tolerances in addition to shape tolerances enables a more complete translation of design intent into the design specification. Similar to the specification of shape tolerances which requires a nominal shape representation as its context, the specification of motion tolerances requires a nominal mechanism representation as its context.

It is common that CAD applications support shape representation and tolerances based on Geometrical Product Specifications (GPS) [2], while for kinematics the functionality is limited to mechanism representation without motion tolerances. There are CAM applications for machine tool simulation, as presented by Fesperman et al.

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http://dx.doi.org/10.1016/j.cirp.2014.03.097 0007-8506/© 2014 CIRP. [3] utilising machine tool specialised data schema for simulation of kinematic performance in machining. The high performance requirements for machine tools have driven research and development of fundamental principles and methods for error motion characterisation. These principles and methods are valuable for design synthesis and analysis for any type of mechanism.

2. Kinematic modelling principles

Notations for representing kinematics are essential in engineering to find mechanism design solutions, similar to the notation for mathematics. Design of clock mechanisms was one of the early engineering domains to drive research on a notation for kinematics. The basic notation set by Reuleaux in year 1876 [4] on the concept of kinematic pairs, joints and links is today practiced in CAD applications. Reuleaux showed how his notation can be used for analysis and synthesis of mechanisms and how similarities between mechanisms can be identified.

CAD mechanism modelling conforming to ISO/NP 10303-105 [5], also known as STEP kinematics, addresses kinematic joints and links as a topological aspect of a mechanism. In a graph, the joint is represented as an edge, and the link as a vertex. A kinematic pair is

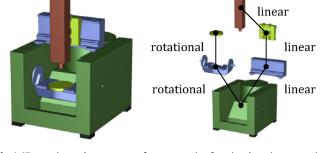


Fig. 1. Kinematic topology structure for representing functional motion constraints of a 5-axis milling machine tool.



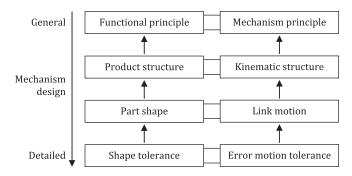


Fig. 2. Representation context in mechanism design detailing.

the geometric aspect of a joint and provides information about degree of freedom, actuation and motion range. The kinematic data schema is a specialisation of the geometry and general topology schema used for shape representation in STEP [6].

From the viewpoint of kinematic structure modelling in general, ISO 230 does aggregate physical kinematic joints to abstract joints describing the functional motion constraints. Fig. 1 illustrates this modelling principle. There are two physical kinematic joints between tilting table and machine tool base while the kinematic model represent this as a single joint.

In this paper a CAD modelling approach is proposed. Motion requirements for mechanisms in general are represented explicitly in a kinematic mechanism context based on STEP kinematics [5] and referencing ISO 230-1 [1] concepts originating from machine tool metrology. Fig. 2 illustrates this modelling approach in relation to modelling product structures and part shape tolerances, which in a similar way utilise GPS concepts originating from shape metrology. Based on mechanism functional principles the product structure and kinematic structure are defined. In detailing the mechanism design, part shapes and link motions provides the context for shape tolerances and error motion tolerances respectively.

2.1. Design data integration

Generally, the representation of information can be viewed as relating data to its valid interpretation context. This is common information modelling basics. Further applied, new possibilities of reasoning on a coherent data set are created. For machine tool modelling, this principle has been applied to relate data to its semantic context [7]. To fully utilise this principle for product design is of major importance. It is also important that models and model schemas are decoupled from where, how and when the models are created, manipulated and finalised. Generated models should be applicable in new design strategies and methodologies. The models should not constrain strategies nor methodology for manipulating or using the models; i.e. where, how and when the models are applied. The basis for this is the STEP data model, extended and applied for kinematical product specifications with new schema elements added.

2.2. Modelling error motion tolerances

Specification of error motion tolerances should mirror error motion measurement and methods for verification.

For error motion characterisation two main principles are direct and indirect measurement [8]. Direct measurements detect errors of single abstract joints and enables compensation of error at its source. Indirect measurement detects errors of a set of abstract joints and enables compensation of superposed errors.

Component errors and location errors are two used concepts for the characterisation of rotation and linear motions [8].

For a rotational motion the component errors are; two radial errors, one axial error, two tilt errors, and one angular positioning error, as illustrated in Fig. 3 applied for a vehicle rear axle. For a linear motion the component errors are; one positioning error, two straightness error, and three angular errors. Location error is

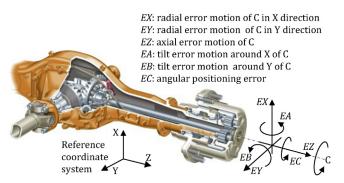


Fig. 3. Error motions of axis of rotation according to ISO 230-1 *Test code for machine tools* [1] applied for kinematic characterisation of a vehicle rear axle.

10. *EB* [μrad] angular error motion (pitch)

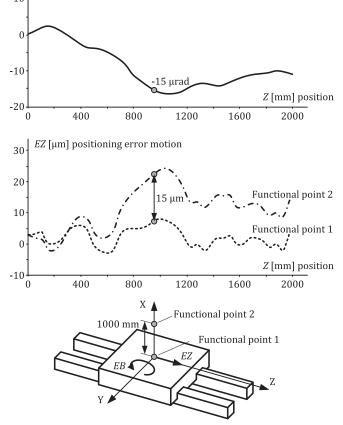


Fig. 4. The concept of functional point illustrated on angular error motion effect on positioning error motion, adopted and modified from ISO 230-1 [1]. When moving the axis, the angular error *EB* measured at the functional point 1 is equal to the angular error in functional point 2, but the positioning error *EZ* differ between the functional points.

defined as the deviation of the error motion average axis from its nominal position and orientation.

For evaluation of the linear error motion, the concept functional point [1] is of importance, as these errors include the effects of angular error motions as illustrated in Fig. 4.

In machine tool metrology, the naming convention for the error types is based on a three letter combination. For a rotation axis *C* these are e.g. *EXC* for radial error motion and *EZC* for axial error motion. The last letter indicates the direction of motion using a nomenclature as defined in ISO 841 for a set of NC machines. For CAD modelling, the direction of motion is defined by the kinematic pair in the geometric context of the mechanism and the last letter can preferably be omitted from the name. This gives a uniform representation of error types, independent of the axis name.

3. Data schema for kinematic modelling

The recent development in kinematic modelling [6] being applied to STEP has provided new capabilities for CAD based

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