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Selective sampling during catastrophic disruption: Mapping the location of reaccumulated fragments in the original parent body

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ABSTRACT

In this paper, we simulate numerically the catastrophic disruption of a large asteroid as a result of a collision with a smaller projectile and the subsequent reaccumulation of fragments as a result of their mutual gravitational attractions. We then investigate the original location within the parent body of the small pieces that eventually reaccumulate to form the largest offspring of the disruption as a function of the internal structure of the parent body. We consider four cases that may represent the internal structure of such a body (whose diameter is fixed at 250 km) in various early stages of the Solar System evolution: fully molten, half molten (i.e., a 26 km-deep outer layer of melt containing half of the mass), solid except a thin molten layer (8 km thick) centered at 10 km depth, and fully solid. The solid material has properties of basalt. We then focus on the three largest offspring that have enough reaccumulated pieces to consider. Our results indicate that the particles that eventually reaccumulate to form the largest reaccumulated bodies retain a memory of their original locations in the parent body. Most particles in each reaccumulated body are clustered from the same original region, even if their reaccumulations take place far away. The extent of the original region varies considerably depending on the internal structure of the parent. It seems to shrink with the solidity of the body. The fraction of particles coming from a given depth is computed for the four cases, which can give constraints on the internal structure of parent bodies of some meteorites. As one example, we consider the ureilites, which in some petrogenetic models are inferred to have formed at particular depths within their parent body.

1. Introduction

In this paper, we investigate the original location within a parent body of small pieces generated by its disruption that eventually reaccumulate to form large aggregates during their escape as a result of their mutual gravitational attraction.

Simulations of a large asteroid catastrophic disruption involving both the fragmentation due to the impact of a projectile, and the gravitational phase during which fragments interact under their mutual attractions, were first performed by Michel et al. (2001). This work as well as subsequent papers (Michel et al., 2001, 2002, 2003, 2004; Durda et al., 2004, 2007; Leinhardt and Stewart, 2009) showed that when a large asteroid is disrupted, the relative velocities between the ejected fragments can still be low enough that they eventually reaccumulate to form gravitational aggregates. The final outcome is a dispersed cluster of gravitational aggregates, each composed of more than one initial fragment, except for the smallest bodies composed of only one of the initial fragments. Their properties match nicely those of representative asteroid families in the main belt when parent bodies similar to those assumed for these families are considered (see e.g., Michel et al., 2001, 2003; Durda et al., 2007).

Michel et al. (2004) started to investigate the original location of pieces composing the largest reaccumulated fragments within the parent body in simulations aimed at reproducing the Koronis asteroid family. The internal structure of the parent body was assumed to be solid monolithic or solid with a small fraction of damaged zones in order to represent a pre-shattered parent body. In the high-impact-energy-regime involved in this particular case, the re-accumulation process lasts up to several days and gives rise to many gravitational encounters before the reaccumulations take place. Thus, it could be expected that such energetic events may cause memory of the initial velocity field to be lost. However, it was found that particles composing the three largest reaccumulated

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bodies originate from well-clustered regions within the parent body, indicating that re-accumulation is not a random process. Moreover, it was found that the position of the clusters depends greatly on the internal properties of the parent body. This finding is interesting because it may help to constrain the origin scenario of some meteorites for which we can identify the depth at which they must have formed within their parent body. In particular, Michel et al. (2013) suggested that the results of this modeling could be applied to the ureilites, a group of carbon-rich ultramafic achondrites (mantle residues) whose parent body (called Ureilite Parent Body or UPB) is thought to have been disrupted catastrophically early in its history (e.g., Warren and Kallemeyn, 1992; Goodrich, 2004; Downes et al., 2008; Herrin et al., 2010). Some of the properties of ureilites may best be explained if all known samples are derived from a daughter body that formed in this event (Goodrich, 2004; Herrin et al., 2010) rather than directly from the original UPB. Knowing the degree to which that daughter is a select sample of the UPB, and the depth(s) from which that sample is derived, would help to constrain the petrologic structure of the UPB and therefore models of ureilite petrogenesis. However, Warren (2012) argued that the modeling by Michel et al. (2004) was not relevant to the UPB breakup because only solid parent bodies were considered, whereas the UPB is inferred to have been partly molten at the time of breakup.

In this paper, we simulate numerically the catastrophic disruption of a large asteroid in various states of melting, in order to assess the influence of those states on the original locations of pieces composing the three largest reaccumulated bodies. The diameter of the parent body is considered to be 250 km. In Section 2, we briefly describe our numerical method. In Section 3 we describe the various internal structures that we consider for this study. Section 4 presents the results. A discussion and conclusions are given in Section 5.

2. Numerical method

Our numerical approach has already been described in various papers (see e.g., Michel et al., 2002, 2004). It consists of performing the simulations in two phases. First, the fragmentation phase is computed using a 3D SPH hydrocode (Benz and Asphaug, 1994; Jutzi et al., 2008) in which several fragmentation models were introduced and validated. Then the gravitational phase, in which fragments reaccumulate, is computed using the collision-enabled version of the parallel *N*-body code `pkdgrav` (Richardson et al., 2000) that allows computing the interaction of millions of particles by detecting their collisions and modeling their reaccumulations. Reaccumulations take place when two particles collide with each other at a relative speed smaller than their mutual escape speed; in that case they are merged into a single object whose mass is the sum of the mass of the two particles and whose velocity is that of the center of mass of the two particles. Otherwise, particles bounce with normal and tangential coefficients of restitution set to 0.5 (moderate energy dissipation) and 1 (no surface contact coupling), respectively.

When fragmentation is over, the output of the SPH simulation, i.e., the positions, densities, masses and velocities of particles that represent the generated fragments, are fed into the *N*-body code that follows the gravitational evolution and reaccumulation of generated fragments. During this phase, the paths taken by the particles from their original positions in the parent body to their final ones in reaccumulated bodies are tracked. We can thus determine the original depths within the parent of the particles forming the reaccumulated bodies. This is the first time this investigation has been performed for various internal structures, instead of just solid ones. We focus on the three largest reaccumulated bodies in order to have enough reaccumulated particles to consider.

3. Internal structures of the parent body

In this study, because we are interested in its potential application to the Ureilite Parent Body, we consider the following four kinds of internal structures:

1. Fully molten.
2. Half molten by mass (molten outer layer, 26 km thick).
3. Solid except for a molten layer, 8 km thick, centered at 10 km depth (10% of asteroid mass).
4. Fully solid.

For the solid, we use material properties of basalt, although basalt may not be the best analogue of mantle material composing the Ureilite Parent body. However, we consider this material because a successful comparison between SPH simulations and high-speed impact experiments on basalt targets was performed (Benz and Asphaug, 1994), allowing us to validate the code with this material. In contrast, within the molten bodies or layers, the fragmentation phase is purely hydrodynamical (meaning no deviatoric stresses are considered).

The number of SPH particles representing the 250 km-diameter parent body is 800,000. The minimum particle size limited by the numerical resolution is thus 3 km.

4. Results

In each case, the simulations consider an 84 km-diameter projectile impacting at 5 km/s at a 45° angle into the parent body. These somewhat arbitrary initial conditions are chosen to lead to a largest reaccumulated body whose mass is at least 10% of the mass of the parent body. Therefore, we limit our investigation to highly disruptive cases in which the mass gets distributed into many small reaccumulated fragments instead of just a few. These cases are very different from the cratering regime, which will be the subject of another investigation.

4.1. Molten parent body

The fraction of mass of the molten parent body in the first-, second- and third-largest reaccumulated bodies is 0.1, 0.06, and 0.04, respectively. These three bodies are all aggregates (reaccumulated fragments). Fig. 1 shows the original location of particles composing these three reaccumulated bodies in the original parent body in a 3D cross section. These regions are quite narrow but essentially go from one side of the body to the other. None of these reaccumulated fragments contain particles that come solely from a particular or very narrow range of depth. More precisely, particles come from the same extended region (i.e., there are no particles that come from an area disconnected from the others), but not from a given depth.

As an exercise, we quantified the fraction of particles coming from a given zone, fixed between 30 and 40 km depth. The percentage of particles coming from this zone is essentially the same for each of the three reaccumulated bodies (about 10–12%). We also computed the mass distributions as a function of original depth (Fig. 2). We used a bin size of 2 km and the curves are normalized by the mass of the corresponding fragment. One can see that the particles in each of the daughter bodies cover essentially the entire depth within the parent body, as could be seen qualitatively in Fig. 1.