



# Column flotation simulation: A dynamic framework



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## ABSTRACT

Since the introduction of column flotation in mineral processing plants in the early 1980s, modelling of this process has become a prevailing field of investigation. Even if significant progresses have been made with every new attempt, most of the proposed models or simulators have been restricted to the steady-state behaviour. When dynamic mass balance equations were considered, a constant pulp level during the simulation was always assumed. The objective of this paper is to present a framework for the fully dynamic simulation of column flotation. The emphasis is placed on the simulation of water, solids and gas flows and their effect on the pulp level and output flow rates.

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## 1. Introduction

Since their introduction in mineral processing plants, flotation columns received considerable attention from academics and practitioners. Work related to modelling, especially for the mixing conditions and steady-state performance, led to a better understanding of design and operation issues. Some interesting advances have also been made on column flotation simulation. Although practical outcomes for the mineral processing community have yet not been as tangible, they are progressively emerging, for instance with the work of JKTech (Bouchard et al., 2009).

Pioneering efforts started in the eighties. Luttrell et al. (1987) proposed a static simulator based on a population mass balance (air bubbles, unattached solid particles, and bubble particle aggregates). Mass transport was considered in the model using fluid flows and particle buoyancy, while the bubble particle attachment rate was evaluated using first principles. Some processes, such as the bubble loading and mixing properties, were explained under pre-specified operating conditions, using a semi-fundamental approach requiring the calibration of two empirical coefficients. The simulator attempted to predict the recovery of a specific column flotation operation for design, control, optimisation and scale-up purposes.

During the same period, Sastry and Lofftus (1988) also developed a simulator using a similar approach, but considering the dynamic mass balance equations. The resulting tool opened the door to time-dependent investigations, and process control applications. The assumption of constant air and water holdups, along with the impossibility of analytically solving the general model, represented the greatest limitations of their work.

The addition of air and water mass balance equations to a five-well-mixed zone reactor instead of the three-zone model of Sastry and Lofftus (1988) led to more flexibility for the simulator proposed by Pate and Herbst (1989). Their approach also replaced the axially dispersed plug flow model with a distributed volume mixers-in-series estimation for increasing computational efficiency. The air mass balance was however taken into account on a static basis following the assumption that air holdup is subject to very fast changes compared with the water volume. Particles could be of any size and were divided into three classes: free valuable mineral, free gangue and locked. Similarly to the above-mentioned simulators, the proposed model exhibited certain empirical features regarding the calibration of rate constants and the description of some phenomena using correlations (water entrainment, water drainage, etc.). Later on, the same team used this dynamic simulator to design a methodology for selecting a control strategy for a column flotation unit (Lee et al., 1991).

Cruz (1997) made a further step and proposed a fully dynamic simulator of column flotation metallurgical performance. Based on fundamental considerations, her work included a comprehensive description of complex phenomena, such as bubble coalescence in the froth and bubble loading, and considered particle and bubble size distributions as well as a particle composition distribution. The design was based on the application of a population

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