

Influence of standardization on the precision (reproducibility) of dental cast analysis with virtual 3-dimensional models

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Introduction: Virtual 3-dimensional (3D) models obtained by scanning of physical casts have become an alternative to conventional dental cast analysis in orthodontic treatment. If the precision (reproducibility) of virtual 3D model analysis can be further improved, digital orthodontics could be even more widely accepted. The purpose of this study was to clarify the influence of “standardization” of the target points for dental cast analysis using virtual 3D models. Physical plaster models were also measured to obtain additional information. **Methods:** Five sets of dental casts were used. The dental casts were scanned with R700 (3Shape, Copenhagen, Denmark) and REXCAN DS2 3D (Solutionix, Seoul, Korea) scanners. In this study, 3 system and software packages were used: SureSmile (OraMetrix, Richardson, Tex), Rapidform (Inus, Seoul, Korea), and I-DEAS (SDRC, Milford, Conn). **Results:** Without standardization, the maximum differences were observed between the SureSmile software and the Rapidform software (0.39 mm ± 0.07). With standardization, the maximum differences were observed between the SureSmile software and measurements with a digital caliper (0.099 mm ± 0.01), and this difference was significantly greater ($P < 0.05$) than the 2 other mean difference values. Furthermore, the results of this study showed that the mean differences “WITH” standardization were significantly lower than those “WITHOUT” standardization for all systems, software packages, or methods. **Conclusions:** The results showed that elimination of the influence of usability or habituation is important for improving the reproducibility of dental cast analysis. (Am J Orthod Dentofacial Orthop 2015;147:373-80)

Virtual 3-dimensional (3D) models obtained by scanning of physical casts have become an alternative to conventional dental cast analysis in orthodontic treatment. In general, physical models have

problems in clinical practice because they can be lost, fractured, or degraded, and they require physical storage space. In contrast, virtual 3D models are easy to store and transport with electronic data transfer. Earlier studies have shown that measurements of tooth width and dental arch width with a caliper and plaster casts show equal or less variability than measurements based on software programs with virtual 3D digital models.¹⁻³ Commercially available virtual 3D models can be produced by direct or indirect methods.⁴ Indirect methods begin with dental impressions. Virtual 3D models can then be obtained by laser scanning of the physical models or computed tomography imaging of the impressions or physical models.^{5,6} The direct method uses an intraoral scanner to directly scan the patient’s dentition.⁷⁻⁹ Recently, the validity of virtual 3D models produced with an indirect method was evaluated in a systematic review by assessing the agreement between measurements of the virtual and physical models.¹⁰ The conventional technique showed better overall reproducibility and thus appears to be more suitable for scientific work. However, the reproducibility obtained with a virtual 3D model was still

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clearly acceptable for clinical use.¹¹ A recent article showed that linear measurements taken on virtual 3D models are accurate and reproducible.¹² Virtual 3D models obtained with a surface laser scanner are reliable for measurements of arch width and length. No statistically significant differences were found between the physical and digital measurements of arch width and length in dental models. However, the maximum value of the mean difference between these methods was 0.888 mm. Another recent study also showed that the accuracy of the software used for the spatial analysis of virtual 3D models is clinically acceptable, and the results are comparable to those achieved with traditional plaster models.¹³ Furthermore, the mean difference between the virtual and physical models was 0.456 mm. A recent concern about 3D virtual models is that most studies have not indicated that the use of virtual 3D models would cause an orthodontist to make a different diagnosis of the malocclusion than he or she would make using physical models; ie, virtual 3D models are not a suitable choice for treatment planning or diagnosis.¹⁴ Im et al¹⁵ concluded that digital models require the delicate adjustment of proximal and occlusal contacts because of the possibility of collision. If the precision (reproducibility) of virtual 3D model analysis can be further improved, digital orthodontics may become more widely accepted.

The purpose of this study was to clarify the influence of “standardization” of the target points for dental cast analysis by using virtual 3D models. Furthermore, the effectiveness of such standardization for the measurement of physical plaster models was also assessed for additional information. In this study, 3 system or software packages and the caliper method were used to assess the influence of standardization to eliminate the usability or habituation.

MATERIAL AND METHODS

In this study, 5 sets of dental casts were used. All 5 sets were scanned with an R700 3D scanner (3Shape, Copenhagen, Denmark). The manufacturer claims that the R700 is accurate to ± 0.02 mm.¹⁶ A REXCAN DS2 3D scanner (Solutionix, Seoul, Korea) was also used in this study. The manufacturer claims that the REXCAN DS2 is accurate to ± 0.02 mm. In this study, 3 system or software packages were used: SureSmile (OraMetrix, Richardson, Tex),¹⁷ Rapidform (Inus, Seoul, Korea), and I-DEAS (SDRC, Milford, Conn). With SureSmile, the scanned data were sent via the Internet through a firewall connection to the digital laboratory at OraMetrix, where technicians created digital models (shell

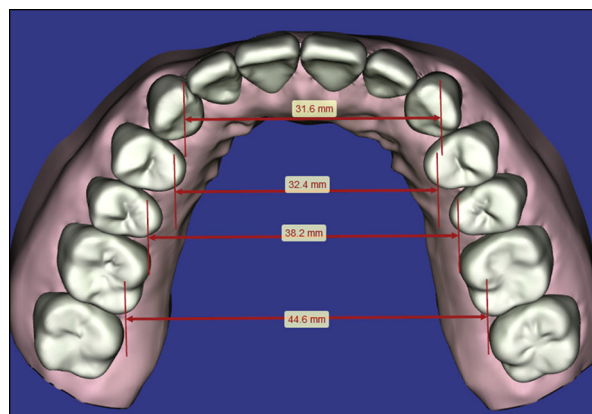


Fig 1. Three-dimensional distances between canines (distance between the cusp tips of the right and left canines), premolars (distance between the lingual cusp tips of the right and left premolars), and molars (distance between the distolingual cusp tips of the right and left first molars) were calculated at a digital laboratory by OraMetrix (SureSmile system).

model, gingiva model, model base, teeth model, and so on). The shell model is created by denoising and refining the registration of raw scanned data, and this model is then used to create the other models. For Rapidform and I-DEAS, denoising and refinement of the registrations were carried out by a research assistant (O.C.).

For the shell-shell deviations of the 3D virtual models, the models were based on different 3D scanning data obtained by the R700 and REXCAN DS2 and were also created by different processes. The accuracy of each 3D virtual model was assessed by calculation of the shell-shell deviations.¹⁸ An OrthoCAD model (Align Technology, San Jose, Calif) based on R700 data has been reported to be highly accurate.⁴ Thus, an OrthoCAD model that was obtained previously was used as a standard model. The shell-shell deviations in each comparison were determined by applying the least-squares method to register each model (all 5 sets) using 3D reverse-engineering software (Rapidform; Inus). In this study, the maximum mean deviation set as a registration threshold was 0.01 mm, and was expressed as

$$\sum_{i=1}^n |X_i - X|/n = 0.01$$

where X_i is each value in the data set, X is the mean of all values in the data set, and n is the number of values in the data set. In this study, the root mean square error (also called the root mean square deviation) was calculated for each registration between the 3D models.¹⁹

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