

# Maximum size of a minimum watching system and the graphs achieving the bound

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## ABSTRACT

Let  $G = (V(G), E(G))$  be an undirected graph. A watcher  $w$  of  $G$  is a couple  $w = (\ell(w), A(w))$ , where  $\ell(w)$  belongs to  $V(G)$  and  $A(w)$  is a set of vertices of  $G$  at distance 0 or 1 from  $\ell(w)$ . If a vertex  $v$  belongs to  $A(w)$ , we say that  $v$  is covered by  $w$ . Two vertices  $v_1$  and  $v_2$  in  $G$  are said to be separated by a set of watchers if the list of the watchers covering  $v_1$  is different from that of  $v_2$ . We say that a set  $W$  of watchers is a watching system for  $G$  if every vertex  $v$  is covered by at least one  $w \in W$ , and every two vertices  $v_1, v_2$  are separated by  $W$ . The minimum number of watchers necessary to watch  $G$  is denoted by  $w(G)$ . We give an upper bound on  $w(G)$  for connected graphs of order  $n$  and characterize the trees attaining this bound, before studying the more complicated characterization of the connected graphs attaining this bound.

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## 1. Introduction

Let  $G = (V(G), E(G))$  be an undirected connected graph (the case of an unconnected graph can also be treated, by considering its connected components separately). A *watcher*  $w$  of  $G$  is a couple  $w = (\ell(w), A(w))$ , where  $\ell(w)$  belongs to  $V(G)$  and  $A(w)$  is a set of vertices of  $G$  at distance 0 or 1 from  $\ell(w)$ ; in other words,  $A(w)$  is a subset of  $B(\ell(w))$ , the ball of radius 1 centred at  $\ell(w)$ . We will say that  $w$  is *located* at  $\ell(w)$  and that  $A(w)$  is its *watching area* or *watching zone*. If a vertex  $v$  belongs to  $A(w)$ , we say that  $v$  is *covered* by  $w$ .

Two vertices  $v_1$  and  $v_2$  in  $G$  are said to be *separated* by a set of watchers if the list of the watchers covering  $v_1$  is different from that of  $v_2$ .

We say that  $G$  is *watched* by a set  $W$  of watchers, or that  $W$  is a *watching system* for  $G$ , if,

- for every  $v$  in  $V(G)$ , there exists  $w \in W$  such that  $v$  is covered by  $w$ ;
- if  $v_1$  and  $v_2$  are two vertices of  $G$ ,  $v_1$  and  $v_2$  are separated by  $W$ .

Note that several watchers can be located at the same vertex, and a watcher does not necessarily cover the vertex where it is located.

The minimum number of watchers necessary to watch a graph  $G$  is denoted by  $w(G)$ .

We will often represent watchers simply by integers, as for the graph  $G_0$ , which has 8 vertices, represented in Fig. 1: the location of a watcher is written inside a rectangle; for each vertex  $v$  of the graph, the list of watchers covering  $v$  is written in italics, so that the watching area of each watcher can be retrieved. In the example of Fig. 1, watcher 1 is located at  $c$  and covers the vertices  $a, c$  and  $d$ , watcher 2 is also located at  $c$  and covers the vertices  $b, c$  and  $e$ , watcher 3 is located at  $f$  and

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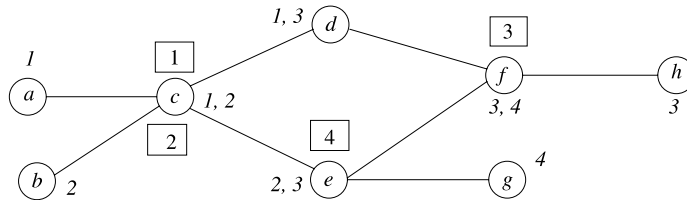


Fig. 1. A graph  $G_0$  watched by watchers 1–4.

covers the vertices  $d, e, f$  and  $h$ , and watcher 4 is located at  $e$  and covers the vertices  $f$  and  $g$ . The graph  $G_0$  is watched by these four watchers and, using inequality (1) below, we have that  $w(G_0) = 4$ .

Let  $G$  be a graph of order  $n$ . If we have a set  $W$  of  $k$  watchers, the number of distinct non-empty subsets of  $W$  is equal to  $2^k - 1$ . Therefore, it is necessary to have  $2^k - 1 \geq n$ , and so we have the following inequality:

$$w(G) \geq \lceil \log_2(n + 1) \rceil. \quad (1)$$

Obviously, watching systems generalize *identifying codes* (see the seminal paper [10] and see [9] for a large bibliography): indeed, identifying codes are such that, for any  $w = (\ell(w), A(w)) \in W$ , we have

$$A(w) = B(\ell(w)),$$

which means that, in this case, a watcher, or *codeword*, necessarily covers itself and all its neighbours.

See also [8,11] for similar ideas.

Watching systems were introduced in [1,2], where motivations are exposed at large, basic properties are given, a complexity result is established, and the case of the paths and cycles is studied in detail, with comparison to identifying codes.

In Section 2, we give an upper bound on  $w(G)$  when  $G$  is a connected graph with  $n$  vertices. In Section 3, we characterize the trees of order  $n$  which attain this bound: Theorems 7, 12 and 13 are for the cases  $n = 3k$ ,  $n = 3k + 2$  and  $n = 3k + 1$ , respectively. This helps us to study, in Section 4, the characterization of *maximal* graphs reaching the bound, that is, graphs to which no edge can be added without decreasing the minimum number of necessary watchers: Theorems 15 and 16 give the answer for  $n = 3k$  and  $n = 3k + 2$  respectively, and Proposition 17 and Conjecture 18 are stated for the case  $n = 3k + 1$ . This in turn gives results for all the connected graphs attaining the bound.

## 2. The maximum of minimum number of watchers

The following three easy lemmata will prove efficient. We recall that  $H = (V(H), E(H))$  is a partial graph of  $G = (V(G), E(G))$  if  $V(H) = V(G)$  and  $E(H) \subseteq E(G)$ .

**Lemma 1.** Let  $G$  be a graph, and let  $H$  be a partial graph of  $G$ . Then

$$w(H) \geq w(G).$$

**Proof.** If  $H$  is watched by a set  $W$  of watchers, the same set  $W$  watches  $G$ , since two adjacent vertices in  $H$  are also adjacent in  $G$ .  $\square$

Note that this monotonicity property does not hold in general for identifying codes.

**Lemma 2.** Let  $T$  be a tree, let  $x$  be a leaf of  $T$ , and let  $y$  be the neighbour of  $x$ .

- There exists a minimum watching system for  $T$  with one watcher located at  $y$ .
- If  $y$  has degree 2, there exists a minimum watching system for  $T$  with one watcher located at  $z$ , the second neighbour of  $y$ .

**Proof.** (a) A watching system must cover  $x$ , so there is a watcher  $w_1$  located at  $x$  or  $y$ , with  $x \in A(w_1)$ . If  $w_1 = (x, A(w_1))$ , then we can replace it by  $w_2 = (y, A(w_1))$ , since  $B_1(y) \supseteq B_1(x)$ .

(b) If, in a watching system of  $T$ , there is no watcher(s) located at  $z$ , then there are at least two watchers whose locations are in the set  $\{x, y\}$ . In the best case, these watchers cover  $x, y$  and  $z$ , and separate them pairwise. This task can just as well be done by two watchers located at  $y$  and  $z$ .  $\square$

**Lemma 3.** Let  $T$  be a tree of order 4, and let  $v$  be a vertex of  $T$ ; there exists a set  $W$  of two watchers such that

- the vertices in  $V(T) \setminus \{v\}$  are covered and pairwise separated by  $W$ —in this case, we shall say, with a slight abuse of notation, that  $V(T) \setminus \{v\}$  is watched by  $W$ ;
- the vertex  $v$  is covered by at least one watcher.

**Proof.** In Fig. 2, we give all possibilities: the two trees of order 4, and for each of them, the two locations for  $v$  ( $v$  is a leaf, or  $v$  is not a leaf).  $\square$

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