



A note on efficient computation of all Abelian periods in a string

M. Crochemore^{a,b}, C.S. Iliopoulos^{a,c}, T. Kociumaka^d, M. Kubica^d, J. Pachocki^d,
J. Radoszewski^{d,*}, W. Rytter^{d,e,1}, W. Tyczyński^d, T. Waleń^{f,d}

^a King's College London, London WC2R 2LS, UK

^b Université Paris-Est, France

^c Digital Ecosystems & Business Intelligence Institute, Curtin University of Technology, Perth WA 6845, Australia

^d Faculty of Mathematics, Informatics and Mechanics, University of Warsaw, ul. Banacha 2, 02-097 Warsaw, Poland

^e Department of Mathematics and Informatics, Copernicus University, ul. Chopina 12/18, 87-100 Toruń, Poland

^f Laboratory of Bioinformatics and Protein Engineering, International Institute of Molecular and Cell Biology in Warsaw, Poland

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ABSTRACT

We derive a simple efficient algorithm for Abelian periods knowing all Abelian squares in a string. An efficient algorithm for the latter problem was given by Cummings and Smyth in 1997. By the way we show an alternative algorithm for Abelian squares. We also obtain a linear time algorithm finding all “long” Abelian periods. The aim of the paper is a (new) reduction of the problem of all Abelian periods to that of (already solved) all Abelian squares which provides new insight into both connected problems.

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1. Introduction

We present an efficient reduction of the Abelian period problem to the Abelian square problem. For a string of length n the latter problem was solved in $O(n^2)$ by Cummings and Smyth [7]. The best previously known algorithms for the Abelian periods, see [12], worked in $O(n^2m)$ time (where m is the alphabet size) which for large m is $O(n^3)$. Our algorithm works in $O(n^2)$ time. As a by-product we obtain an alternative $O(n^2)$ time algorithm finding all Abelian squares and an $O(n)$ time algorithm

finding a compact representation of all Abelian periods of length greater than $n/2$, in particular, the shortest such period.

Abelian squares were first studied by Erdős [11], who posed a question on the smallest alphabet size for which there exists an infinite Abelian-square-free string. An example of such a string over five-letter alphabet was given by Pleasants [16] and afterwards the best possible example over four-letter alphabet was shown by Keränen [13].

Quite recently there have been several results on Abelian complexity in words [1,4,8–10] and partial words [2,3] and on Abelian pattern matching [5,14,15]. Abelian periods were first defined and studied by Constantinescu and Ilie [6].

We say that two strings are (commutatively) equivalent, and write $x \equiv y$, if one can be obtained from the other by permuting its symbols. In other words, the Parikh vectors $\mathcal{P}(x)$, $\mathcal{P}(y)$ are equal, where the Parikh vector gives frequency of each symbol of the alphabet in a given string. Parikh vectors were introduced already in [6] for this problem.

* Corresponding author. Tel.: +48 22 55 44 484; fax: +48 22 55 44 400.
E-mail addresses: maxime.crochemore@kcl.ac.uk (M. Crochemore), c.iliopoulos@kcl.ac.uk (C.S. Iliopoulos), kociumaka@mimuw.edu.pl (T. Kociumaka), kubica@mimuw.edu.pl (M. Kubica), pachocki@mimuw.edu.pl (J. Pachocki), jrad@mimuw.edu.pl (J. Radoszewski), rytter@mimuw.edu.pl (W. Rytter), w.tyczynski@mimuw.edu.pl (W. Tyczyński), walen@mimuw.edu.pl (T. Waleń).

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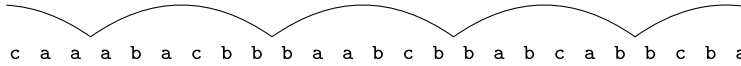


Fig. 1. A word of length 25 with an Abelian period ($i = 3$, $p = 6$). This period implies two Abelian squares: abacbbbaabcb and baabcbbaabcb.

Table 1

The values of $head(1, i)$, $i = 1, \dots, 11$, for the infinite Fibonacci word. Numbers in bold denote halves of square prefixes of the word.

i	1	2	3	4	5	6	7	8	9	10	11	...
$\mathcal{F}[i]$	a	b	a	a	b	a	b	a	a	b	a	...
$head(1, i)$	2	3	3	5	5	6	8	8	10	10	11	...

A string w is an *Abelian k -power* if $w = x_1 x_2 \dots x_k$, where

$$x_1 \equiv x_2 \equiv \dots \equiv x_k.$$

The length of x_1 is called the *base* of the k -power. In particular w is an Abelian square if and only if it is an Abelian 2-power.

A string x is an Abelian factor of y if $\mathcal{P}(x) \leq \mathcal{P}(y)$, that is, each element of $\mathcal{P}(x)$ is smaller than the corresponding element of $\mathcal{P}(y)$. The pair (i, p) is an *Abelian period* of $w = w[1, n]$ if and only if $w[i+1, j]$ is an Abelian k -power with base p (for some k) and $w[1, i]$ and $w[j+1, n]$ are Abelian factors of $w[i+1, i+p]$, see Fig. 1. Here p is called the *length* of the period.

In Section 2 we introduce two auxiliary tables that we use in computing Abelian squares and powers. Next in Section 3 we show new $O(n^2)$ time algorithms for all Abelian squares and all Abelian periods in a string and a reduction between these problems.

Finally in Section 4 we present an $O(n)$ time algorithm finding a compact representation of all “long” Abelian periods. Define

$MinLong(i)$

$$= \min \{ p > n/2 : (i, p) \text{ is an Abelian period of } w \}.$$

If no such p exists, we set $MinLong(i) = \infty$. All long Abelian periods are of the form (i, p) where $p \geq MinLong(i)$, the table $MinLong$ is a compact $O(n)$ space representation of potentially quadratic set of long Abelian periods.

2. Auxiliary tables

Let w be a string of length n . Assume its positions are numbered from 1 to n , $w = w_1 w_2 \dots w_n$. By $w[i, j]$ we denote the factor of w of the form $w_i w_{i+1} \dots w_j$. Factors of the form $w[1, i]$ are called prefixes of w and factors of the form $w[i, n]$ are called suffixes of w .

We introduce the following table:

$head(i, j)$ = minimum k such that

$$\mathcal{P}(w[i, j]) \leq \mathcal{P}(w[j+1, j+k]).$$

If no such k exists, we set $head(i, j) = \infty$, and if $j < i$, we set $head(i, j) = 0$. In the algorithm below we actually compute a slightly modified table $head'(i, j) = j + head(i, j)$.

Example 1. For the infinite Fibonacci word $\mathcal{F} = abaababaabaababaabaa \dots$ the first several values of the table $head(1, i)$ are presented in Table 1.

We have here Abelian square prefixes of lengths 6, 10, 12, 16, 20, 22.

We show how to compute the $head'$ table in $O(n^2)$ time. The computation is performed in row-order of the table using the fact that it is non-decreasing:

Observation 2. For any $1 \leq i \leq j < n$, $head'(i, j) \leq head'(i, j+1)$.

We assume that the alphabet of w is $\Sigma = \{1, 2, \dots, m\}$ where $m \leq n$. For a Parikh vector Q , by $Q[i]$ for $i = 1, 2, \dots, m$ we denote the number of occurrences of the letter i . For two Parikh vectors Q and R , we define their *Parikh difference*, denoted as $Q - R$, as a Parikh vector: $(Q - R)[i] = Q[i] - R[i]$.

In the algorithm we store the difference $\Delta_j = \mathcal{P}(y_j) - \mathcal{P}(x_j)$ of Parikh vectors of

$$x_j = w[i, j] \quad \text{and} \quad y_j = w[j+1, k]$$

where $k = head'(i, j)$. Note that $\Delta_j[a] \geq 0$ for any $a = 1, 2, \dots, m$.

Assume we have computed $head'(i, j-1)$ and Δ_{j-1} . When we proceed to j , we move the letter $w[j]$ from y to x and update Δ accordingly. Thus at most one element of Δ might have dropped below 0. If there is no such element, we conclude that $head'(i, j) = head'(i, j-1)$ and that we have obtained $\Delta_j = \Delta$. Otherwise we keep extending y to the right with new letters and updating Δ until all its elements become non-negative. We obtain the following algorithm *Compute-head*.

Lemma 3. The head table can be computed in $O(n^2)$ time.

Proof. The time complexity of the algorithm *Compute-head* is $O(n^2)$. Indeed, the total number of steps of the while-loop for a fixed value of i is $O(n)$, since each step increases the variable k . \square

We also use the following *tail* table that is analogical to the *head* table:

$tail(i, j)$ = minimum k such that

$$\mathcal{P}(w[i, j]) \leq \mathcal{P}(w[i-k, i-1]).$$

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