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Intuitionistic fuzzy shortest hyperpath in a network

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ABSTRACT

Intuitionistic fuzzy graph theory is finding an increasing number of applications in modeling real time systems where the level of information inherent in the system varies with different levels of precision. Intuitionistic fuzzy models are becoming useful because of their aim in reducing the differences between the traditional numerical models used in engineering and sciences and the symbolic models used in expert systems. In this paper, a method for finding the shortest hyperpath in an intuitionistic fuzzy weighted hypergraph is proposed. An intuitionistic fuzzy number is converted into intuitionistic fuzzy scores. To find the intuitionistic fuzzy shortest hyperpath in the network, ranking is done using the scores and accuracy.

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1. Introduction

A hypergraph is a common name for various combinatorial structures that generalize graphs. Besides, the most well-known undirected hypergraphs, a relevant role is played by directed hypergraphs which find applications in several areas of computer science and mathematics for representing implicative structures. Directed hypergraph is an extension of directed graphs, and have often been used in several areas such as a modeling and algorithmic tool. A technical as well as historical introduction to directed hypergraphs has been given by Gallo et al. [10]. A hyperpath in a hypergraph is a nontrivial extension of directed paths whose expressive power allows us to deal with more complex situations. One of the famous classical problems extended in the analysis of networks is the shortest path problem. Traditionally, the shortest path problem has the single objective to minimize total distance, or travel time,

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for traversing all the nodes in a directed graph. Nevertheless, due to the multiobjective nature of many transportation and routing problems, a single objective function is not sufficient to completely, characterize some real world problems. In a road network, the fastest path may be too costly or the cheapest path may be too long. Therefore, the decision makers must choose a solution among the paths. Any time a structure is represented by means of a hypergraph, it may be relevant to find hyperpaths that connect nodes or sets of nodes, or minimum hyperpaths, where the minimality is defined on the basis of a weight to hyperpath. Instead of assigning weights to hyperpath, we use intuitionistic fuzzy numbers for modeling the problem and finding intuitionistic fuzzy shortest hyperpath in a network. The fuzzy shortest path problem was first analyzed by Dubois and Prade [9] by assigning a fuzzy number instead of a real number, to each edge in the hypergraph. Intuitionistic fuzzy set (IFS), first introduced by Atanassov [4] has been found to be compatible to deal with vagueness. Ban [6], Burillo et al. [7], Wang [14] proposed definition of intuitionistic fuzzy number (IFN). The authors of this paper introduced the concept of Intuitionistic fuzzy





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hypergraph [13]. In this paper, we provide a new method namely, the score-based method for finding shortest hyperpaths in a network with intuitionistic fuzzy weights of hyperedges. The computation procedure of this method is simpler than other existing methods. We illustrate this point with a numerical example.

We have used standard definitions and terminologies in this paper. For other notations, terminologies and applications not mentioned in the paper, the readers are referred to [1-5,8].

2. Preliminaries

In this section, the definition of an intuitionistic fuzzy hypergraph, directed intuitionistic fuzzy hypergraph, triangular intuitionistic fuzzy number, score, ranking of intuitionistic fuzzy numbers are given. These are the basic concepts required for designing the algorithm to find the shortest hyperpath.

Definition 2.1. An intuitionistic fuzzy hypergraph (IFHG) *H* is an ordered pair H = (V, E) where

- 1. $V = \{v_1, v_2, \dots, v_n\}$, a finite set of vertices.
- 2. $E = \{E_1, E_2, \dots, E_m\}$, a family of intuitionistic fuzzy subsets of *V*.
- 3. $E_j = \{(v_i, \mu_j(v_i), v_j(v_i)): \mu_j(v_i), v_j(v_i) \ge 0 \text{ and } 0 \le \mu_j(v_i) + v_j(v_i) \le 1\}, j = 1, 2, ..., m.$
- 4. $E_j \neq \phi, \ j = 1, 2, ..., m.$
- 5. $\bigcup_{j} \operatorname{supp}(E_j) = V, \ j = 1, 2, \dots, m.$

Here, the edges E_j are IFSs. $\mu_j(x_i)$ and $\nu_j(x_i)$ denote the degrees of membership and non-membership of vertex ν_i to edge E_j . Thus, the elements of the incidence matrix of IFHG are of the form $(a_{ij}, \mu_j(x_i), \nu_j(x_i))$. The sets *V* and *E* are crisp sets.

Definition 2.2. A directed intuitionistic fuzzy hypergraph *H* is a pair (N, E) where *N* is a non-empty set of nodes and *E* is a set of intuitionistic fuzzy hyperarcs; an intuitionistic fuzzy hyperarcs; an intuitionistic fuzzy hyperarc $e \in E$ is defined as a pair (T(e), h(e)), where $T(e) \subset N$, with $T(e) \neq \emptyset$, is its tail, and $h(e) \in N - T(e)$ is its head. A node *s* is said to be a source node in *H* if $h(e) \neq s$, for every $e \in E$. A node *d* is said to be a destination node in *H* if $d \neq T(e)$, for every $e \in E$.

Definition 2.3. Let *X* be a non-empty set and let $A = \{(x, \mu_A(x), \nu_A(x))/x \in X\}$ be an IFS, then the pair $(\mu_A(x), \nu_A(x))$ is called as an intuitionistic fuzzy number, denoted by $(\langle a, b, c \rangle, \langle e, f, g \rangle)$, where $\langle a, b, c \rangle \in F(I), \langle e, f, g \rangle \in F(I), I = [0, 1], 0 \leq c + g \leq 1$.

Definition 2.4. A triangular intuitionistic fuzzy number (TriIFN) *A* is denoted by $A = \{(\mu_A(x), \nu_A(x)) \mid x \in X\}$, where $\mu_A(x)$ and $\nu_A(x)$ are triangular fuzzy numbers with $\nu_A(x) \leqslant \mu_A^c(x)$. So, a TriIFN *A* is given by $A = (\langle a, b, c \rangle, \langle e, f, g \rangle)$ with $(\langle e, f, g \rangle \leqslant \langle a, b, c \rangle^c)$. That is, either $e \geqslant b$ and $f \geqslant c$ or $f \leqslant a$ and $g \leqslant b$ are membership and non-membership fuzzy numbers of *A*. The diagrammatic representation of an intuitionistic fuzzy number



Fig. 1. Triangular intuitionistic fuzzy number $A = (\langle a, b, c \rangle, \langle e, f, g \rangle)$.

 $A = (\langle a, b, c \rangle, \langle e, f, g \rangle)$ with $e \ge b$ and $f \ge c$ is shown in Fig. 1.

Definition 2.5. Let $A = (\langle a_1, b_1, c_1 \rangle, \langle e_1, f_1, g_1 \rangle)$ and $B = (\langle a_2, b_2, c_2 \rangle, \langle e_2, f_2, g_2 \rangle)$ be two TriIFNs. Then the addition of two TriIFN, denoted by A + B, is defined as $A + B = (\langle a_1 + a_2, b_1 + b_2, c_1 + c_2 \rangle, \langle e_1 + e_2, f_1 + f_2, g_1 + g_2 \rangle)$.

Definition 2.6. Let $\tilde{A}^{I} = \{(a, b, c), (e, f, g)\}$ be a TriIFN, then the score of \tilde{A}^{I} is an IFS whose membership and non-membership values are given respectively as $S(\tilde{A}^{I\mu}) = \frac{a+2b+c}{4}$ and $S(\tilde{A}^{I\nu}) = \frac{e+2f+g}{4}$.

Definition 2.7. The accuracy of a TrilFN \tilde{A}^{I} is defined as $Acc(A) = \frac{1}{2}(S(\tilde{A}^{I\mu} + S(\tilde{A}^{I\nu}))).$

3. Minimum arc length of an intuitionistic fuzzy hyperpath

In this section, as discussed earlier, the arc length in a hypernetwork is considered to be an TriIFN. The algorithm given in this section is based on [15]. Let L_i denotes arc length of the *i*th hyperpath.

Algorithm.

Step 1. Compute the lengths of all possible hyperpaths L_i for i = 1, 2, 3, ..., n, where $L_i = (\langle a'_i, b'_i, c'_i \rangle, \langle e'_i, f'_i, g'_i \rangle).$

Step 2. Initialize $L_{\min} = (\langle a, b, c \rangle, \langle e, f, g \rangle) = L_1 = (\langle a'_1, b'_1, c'_1 \rangle, \langle e'_1, f'_1, g'_1 \rangle).$

- **Step 3.** Set *i* = 2.
- **Step 4.** Compute the membership values $\langle a, b, c \rangle$ as

$$a = \min(a, a'_i),$$

$$b = \begin{cases} b, & \text{if } b \leq a'_i, \\ \frac{bb'_i - aa'_i}{(b+b'_i) - (a+a'_i)}, & \text{if } b > a'_i, \end{cases}$$

$$c = \min(c, b'_i),$$

and non-membership values $\langle e, f, g \rangle$ as

$$e = \min(e, e'_i),$$

$$f = \begin{cases} f, & \text{if } f \leq e'_i \\ \frac{ff'_i - ee'_i}{(f + f'_i) - (e + e'_i)}, & \text{if } f > e'_i \end{cases}$$

$$g = \min(g, f'_i).$$

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