



## Two paths location of a tree with positive or negative weights



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### ABSTRACT

This paper studies two problems of locating two paths in a tree with positive and negative weights. The first problem has objective to minimize the sum of minimum weighted distances from every vertex of the tree to the two paths, while the second is to minimize the sum of the weighted minimum distances from every vertex of the tree to the two paths. We develop an  $O(n^2)$  algorithm based on the optimal properties for the first problem, and also an  $O(n^3)$  algorithm for the second problem.

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### 1. Introduction

Network location problem is to find the optimal locations of service facilities in a network. The location problem usually has important applications in transportation and communication and thus has received much attention from researchers. According to the realistic demands, the shapes of the facilities can be points, paths, or trees. In the past, a variety of network location problems have been defined and studied in the literature [1,7–12,14,19].

The core of tree is defined as a path in the graph with minimum sum of the distances of all vertices of the graph from the path (see [14] for this definition). Morgan and Slater [14] studied a linear time algorithm for finding the core of a tree. Becker and Perl [2] presented two algorithms for the problem of finding the two-core of a tree. The first requires  $O(n^2)$  time and the second requires  $O(dn)$  time, where  $d$  is the maximum number of edges of any simple path in the tree. Wang [21] reduced the computational complexity of this problem to linear time.

Sometimes facilities may be temporality unavailable to provide service to customers due to unknown or unpredictable situations. Perto et al. [16] considered the reliability problems in multiple path-shaped facility location on networks. They gave an  $O(n^2)$  time complexity algorithm when the graph is a tree and also proved that the problem is NP-hard even when the graph is a cactus. In some cases, there is a bound on the total length of the located paths. Becker et al. [4] considered the problem of locating central-median paths with bounded length on trees, they presented two problems and gave an  $O(n \log^2 n)$  divide-and-conquer algorithm [4]. It was shown that the problem of locating a median path of length at most  $l$  is NP-complete on the simple classes of cactus and grid graphs [3,13,18].

In reality, due to the complexity of the world, some vertices are desirable and others are undesirable, the problem is referred to as the semi-obnoxious location problem. To model this problem, Burkard et al. [6] considered 2-medians problems in trees with positive or negative (for simplicity we write pos/neg) weights, they formulated two objective functions and

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gave the corresponding algorithms. Zaferanieh and Fathali [22] presented that the core of a tree with pos/neg weights can be found in linear time.

In this paper, we consider the problem of locating two paths of a tree with pos/neg weights. We formulate two different objective functions: (1) the sum of the minimum weighted distances of the type vertex-path over all vertices; (2) the sum of the weighted minimum distances of the type vertex-path over all vertices. In Section 2, we give a formal formulation of two problems. Section 3 analyzes the optimal properties of the first problem and gives an  $O(n^2)$  algorithm. In Section 4, we show that the second problem has some optimal properties and present an  $O(n^3)$  algorithm for the problem. Last section gives some conclusions.

## 2. Problem formulation

Let  $T = (V, E)$  be a tree with  $|V| = n$ . Each edge  $e = (v_i, v_j)$  of  $T$  has a positive length  $l(e) = l(v_i, v_j)$  and each vertex  $v_i \in V$  has a real wight  $w(v_i)$ . When the tree is rooted at  $r$  it is denoted by  $T_r$ . For any vertex  $v_i$ , let  $T_{v_i}$  be the subtree of  $T_r$  rooted at vertex  $v_i$ ,  $S(v_i)$  the set of the children of  $v_i$  in  $T_r$  and  $p(v_i)$  the parent of  $v_i$  in  $T_r$ .

Let  $d(v, u)$  be the shortest distance between points  $v$  and  $u$ , where “points” can be vertices or points on an edge. The length of the shortest path between vertex  $v$  and path  $P$  is  $d(v, P)$  defined as  $d(v, P) = \min_{u \in P} d(u, v)$ . A path is discrete if both its endpoints are vertices of  $T$ , otherwise it is continuous.

We consider the location of two path shaped facilities  $P_1, P_2$ . For a given location  $P = \{P_1, P_2\}$ , the sum of the minimum weighted distances and the sum of weighted minimum distances are given as follows:

$$F_1(P_1, P_2) = \sum_{i=1}^n \min_{j=1,2} w(v_i) d(v_i, P_j), \tag{2.1}$$

$$F_2(P_1, P_2) = \sum_{i=1}^n w(v_i) \min_{j=1,2} d(v_i, P_j). \tag{2.2}$$

The corresponding two optimization problems are:

- (L<sub>1</sub>) Find a location of two path  $P_1$  and  $P_2$  in  $T$  such that (2.1) is minimized.
- (L<sub>2</sub>) Find a location of two path  $P_1$  and  $P_2$  in  $T$  such that (2.2) is minimized.

Both problems  $L_1$  and  $L_2$  can be considered as extension of the pos/neg core problem defined in [22]. A solution  $P^* = \{P_1, P_2\}$  is called a *minimal optimal solution* of problem  $L_1$  (resp.  $L_2$ ) if  $P^*$  minimizes (2.1) (resp. (2.2)) and there is no sub-path  $P'_1 \subseteq P_1$  and  $P'_2 \subset P_2$  or  $P'_1 \subset P_1$  and  $P'_2 \subseteq P_2$  such that  $P' = \{P'_1, P'_2\}$  has the same objective function value as  $P^*$ . There is a tie when the two paths  $P_1, P_2$  are equal distance from vertex  $v_i$ . In this case we have the following assumption: in problem  $L_1$ , if  $w(v_i) \geq 0$ , it is served by  $P_1$ , otherwise it is served by  $P_2$ ; in problem  $L_2$ , it is served by  $P_1$ . For any  $v \in V(T)$ , if  $v$  is served by  $P_i$  ( $i = 1$  or  $i = 2$ ) and there exists a point  $x$  in  $P_i$  such that  $d(v, P_i) = d(v, x)$ , we call  $v$  is served by  $x$ .

## 3. Properties and an $O(n^2)$ algorithm for the problem $L_1$

### 3.1. Optimal properties of problem $L_1$

Assume  $P^* = \{P_1, P_2\}$  is a minimal optimal solution of problem  $L_1$ . It is easily seen that if the weight of vertex  $v$  is nonnegative, it is served by the closer path from vertex  $v$ ; otherwise it is served by the farther path from vertex  $v$ .

**Proposition 3.1.** (1) If  $P_1 \cap P_2 = \emptyset$  and  $x \in P_1, y \in P_2$  are the points such that  $d(x, y) = d(P_1, P_2)$ , then the vertices of  $T$  with negative weights are served by  $x$  or  $y$ .

(2) If  $P_1 \cap P_2 \neq \emptyset$  and  $x, y$  are the end points of  $P_1 \cap P_2$ , then the vertices of  $T$  with negative weights are served by  $x, y$  or vertices in  $V(P_1 \cap P_2)$ .

**Proof.** (1). For any  $v \in V(T)$  with negative weight, if  $d(v, P_1) = \min\{d(v, P_1), d(v, P_2)\}$ , then  $v$  is served by  $P_2$ . Since  $d(x, y) = d(P_1, P_2)$ ,  $d(v, P_2) = d(v, y)$ . Then  $v$  is served by  $y$ . If  $d(v, P_2) = \min\{d(v, P_1), d(v, P_2)\}$ , then  $v$  is served by  $P_1$ . Since  $d(x, y) = d(P_1, P_2)$ ,  $d(v, P_1) = d(v, x)$ . Then  $v$  is served by  $x$ .

(2). The proof is similar to the proof of (1), we omit it.  $\square$

**Proposition 3.2.** In a minimal optimal solution of problem  $L_1$  the two optimal paths are always discrete.

**Proof.** Let  $P^* = \{P_1 = P(v_i, x), P_2 = P(v_s, v_t)\}$  be a minimal optimal solution for problem  $L_1$  and assume that  $v_i, v_s$  and  $v_t$  are vertices of  $T$ , while the other endpoint  $x$  belongs to the interior of an edge  $(v_r, v_q)$ , where  $v_r \in V(P_1)$ . Let  $V_x$  be set of

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