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Families of Gauss indicatrices on Lorentzian hypersurfaces in pseudo-spheres in semi-Euclidean 4-space

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ABSTRACT

We consider the one-parameter families of Gauss indicatrices on Lorentzian hypersurfaces in pseudo-spheres in semi-Euclidean 4-space with index 2 and give the types of singularities of the Lorentzian hypersurfaces by the contact theory.

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1. Introduction

Since Einstein presented his theory of relativity, many scientists have been interested in studying the extrinsic differential geometry of submanifolds in semi-Euclidean space [1–11]. The difference between Euclidean space and semi-Euclidean space is the appearance of a light cone. The Gauss map is only spacelike in Euclidean space, but there exist a spacelike Gauss map and a hyperbolic Gauss map in semi-Euclidean space. The hyperbolic Gauss map can draw forth many new properties of geometry in semi-Euclidean space [4]. Against this background, the Minkowski space and semi-Euclidean space of index two are mainly considered by scientists. The properties of the differential geometry of many submanifolds in Minkowski space have been widely studied [1,3–7,10,11]. It contains three pseudo-spheres in semi-Euclidean space: the de Sitter sphere, the anti-de-Sitter sphere and the light cone. Lorentzian hypersurfaces and lightlike hypersurfaces in pseudo-spheres in semi-Euclidean space of index two have been also studied [2,8,9].

Legendrian dualities for pseudo-spheres in semi-Euclidean space give a commutative diagram between contact manifolds defined by the dual relations. From commutative diagrams [1–3,6,7], the differential geometry of spacelike hypersurfaces in one pseudo-sphere can be studied via the dual submanifolds in the other pseudo-spheres. Izumiya et al. defined two Gauss indicatrices: the de Sitter Gauss indicatrix and the hyperbolic Gauss indicatrix [4]. The flat geometry of the one-parameter form between the two Gauss indicatrices was called slant geometry [1,7].

The present study was inspired by Tari, who considered families of Gauss indicatrices on the hypersurfaces of a hyperbolic sphere and the timelike hypersurfaces of a de Sitter sphere in Minkowski 4-space [10]. Here we consider Lorentzian hypersurfaces on pseudo-spheres in semi-Euclidean space. For an index of two we have two cases: a de Sitter sphere \mathbb{S}^3_2 and an anti-de-Sitter sphere \mathbb{H}^3_1 . We unify the two cases using Legendrian dualities. Therefore, we mainly consider families of Gauss indicatrices on Lorentzian hypersurfaces on an anti-de-Sitter sphere \mathbb{H}^3_1 and then provide a relation between two Gauss indicatrices, spacelike Gauss indicatrices N^s_θ and timelike Gauss indicatrices N^t_θ .

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In Section 2 we review the basic notions of semi-Euclidean space and Legendrian dualities [2]. In Section 3 we consider notions of Lorentzian hypersurfaces on an anti-de-Sitter sphere \mathbb{H}_1^3 . We define the families of spacelike and timelike Gauss indicatrices, which lead to definitions of a θ^ω -parabolic set and a θ^ω -umbilic surface. We also introduce spacelike and timelike height functions on Lorentzian hypersurfaces. We show that θ^ω -parabolic sets are given by two equations (Theorem 3.3). We study the singularities of the foliations $k_i = \text{constant}\ (i = 1, 2)$, which are picked up by the families of height functions and (3.2) (Theorems 3.4 and 3.5). We then demonstrate the singularities of θ^ω -asymptotic curves for a generic surfaces in \mathbb{H}_1^3 (Theorem 3.7). In Section 4 we consider Lorentzian hypersurfaces in \mathbb{S}_2^3 . According to the Legendrian dualities, we have the same differential geometry properties and singularities as in Section 3.

We assume throughout the paper that all manifolds and maps are C^{∞} unless explicitly stated otherwise.

2. Preliminaries

Let $\mathbb{R}^4 = \{(x_1, x_2, x_3, x_4) | x_i \in \mathbb{R} \ (i = 1, 2, 3, 4)\}$ be a four-dimensional vector space. For any vectors $\mathbf{x} = (x_1, x_2, x_3, x_4)$ and $\mathbf{y} = (y_1, y_2, y_3, y_4)$ in \mathbb{R}^4 , the pseudo scalar product of \mathbf{x} and \mathbf{y} is defined as $\langle \mathbf{x}, \mathbf{y} \rangle = -x_1y_1 - x_2y_2 + x_3y_3 + x_4y_4$. ($\mathbb{R}^4, \langle, \rangle$) is called a four-dimensional semi-Euclidean space of index two, denoted by \mathbb{R}^4 .

A vector \mathbf{x} in $\mathbb{R}_2^4 \setminus \{\mathbf{0}\}$ is called a *spacelike vector*, a *lightlike vector* or a *timelike vector* if $\langle \mathbf{x}, \mathbf{x} \rangle$ is positive, zero or negative, respectively. The *norm* of a vector $\mathbf{x} \in \mathbb{R}_2^4$ is defined as $\|\mathbf{x}\| = \sqrt{|\langle \mathbf{x}, \mathbf{x} \rangle|}$. For any two vectors \mathbf{x} and \mathbf{y} in \mathbb{R}_2^4 , we say that \mathbf{x} is *pseudo-perpendicular* to \mathbf{y} if $\langle \mathbf{x}, \mathbf{y} \rangle = 0$. For any vectors $\mathbf{x} = (x_1, x_2, x_3, x_4)$, $\mathbf{y} = (y_1, y_2, y_3, y_4)$ and $\mathbf{z} = (z_1, z_2, z_3, z_4)$ in \mathbb{R}_2^4 , we define the pseudo-vector product as

$$\mathbf{x} \wedge \mathbf{y} \wedge \mathbf{z} = \begin{vmatrix} -\mathbf{e}_1 & -\mathbf{e}_2 & \mathbf{e}_3 & \mathbf{e}_4 \\ x_1 & x_2 & x_3 & x_4 \\ y_1 & y_2 & y_3 & y_4 \\ z_1 & z_2 & z_3 & z_4 \end{vmatrix},$$

where $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3, \mathbf{e}_4)$ is the canonical form of \mathbb{R}_2^4 . We can easily show that $\langle \boldsymbol{a}, \boldsymbol{x} \wedge \boldsymbol{y} \wedge \boldsymbol{z} \rangle = \det(\boldsymbol{a}, \boldsymbol{x}, \boldsymbol{y}, \boldsymbol{z})$. For a real number c, we define the hyperplane with pseudo-normal vector \boldsymbol{n} by $HP(\boldsymbol{n}, c) = \{\boldsymbol{x} \in \mathbb{R}_2^4 \mid \langle \boldsymbol{x}, \boldsymbol{n} \rangle = c\}$. We call $HP(\boldsymbol{n}, c)$ a spacelike hyperplane, a timelike hyperplane or a lightlike hyperplane if \boldsymbol{n} is timelike, spacelike or lightlike, respectively. In \mathbb{R}_2^4 , we have

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de Sitter sphere \mathbb{S}_2^3 = \{ \boldsymbol{x} \in \mathbb{R}_2^4 \mid \langle \boldsymbol{x}, \boldsymbol{x} \rangle = 1 \}, anti-de-Sitter sphere \mathbb{H}_1^3 = \{ \boldsymbol{x} \in \mathbb{R}_2^4 \mid \langle \boldsymbol{x}, \boldsymbol{x} \rangle = -1 \}, open lightcone \wedge_1^3 = \{ \boldsymbol{x} \in \mathbb{R}_2^4 \setminus \{ \boldsymbol{0} \} \mid \langle \boldsymbol{x}, \boldsymbol{x} \rangle = 0 \}, S_t^1 \times S_s^2 lightcone S_t^1 \times S_s^2 = \{ \boldsymbol{x} \in \wedge_1^3 \mid x_0^2 + x_1^2 = x_2^2 + x_3^2 = 1 \},
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where $\mathbf{x} = (x_0, x_1, \dots, x_n)$, S_t^1 denotes a timelike circle and S_s^2 denotes a spacelike 2-sphere. Given any lightlike vector $\mathbf{x} = (x_0, x_1, x_2, x_3) \in \wedge_1^3$, we have

$$\widetilde{\mathbf{x}} = (x_0/\sqrt{x_0^2 + x_1^2}, x_1/\sqrt{x_0^2 + x_1^2}, \dots, x_3/\sqrt{x_0^2 + x_1^2}) \in S_t^1 \times S_s^2.$$

We also consider contact manifolds and Legendrian submanifolds [6]. Let N be a (2n+1)-dimensional smooth manifold and let K be a tangent hyperplane field on N. Locally, such a field is defined as the field of zeros of a 1-form α . The tangent hyperplane field K is non-degenerate if $\alpha \wedge (d\alpha)^n \neq 0$ at any point of N. We say that (N,K) is a *contact manifold* if K is a non-degenerate hyperplane field. In this case, K is called a *contact structure* and α is a contact form. Let $\phi: N \to N'$ be a diffeomorphism between contact manifolds (N,K) and (N',K'). We say that ϕ is a *contact diffeomorphism* if $d\phi(K) = K'$. Two contact manifolds (N,K) and (N',K') are *contact diffeomorphic* if there exists a contact diffeomorphism $\phi: N \to N'$. A submanifold $i: L \subset U$ of a contact manifold (N,K) is said to be *Legendrian* if $\dim L = n$ and $di_X(T_XL) \subset K_{i(X)}$ at any $x \in L$. We say that a smooth fiber bundle $\pi: E \to M$ is called a *Legendrian submanifold* if its total space E is furnished with a contact structure and its fibers are Legendrian submanifolds. Let $\pi: E \to M$ be a Legendrian fibration; for a Legendrian submanifold $i: L \subset E$, $\pi \circ i: L \to M$ is called a *Legendrian map*. The image of the Legendrian map $\pi \circ i$ is called a *wavefront set* of π denoted by π by π is called a *Legendrian map*. The image of the Legendrian map $\pi \circ i$ is called a *wavefront set* of π denoted by π by π is called a *Legendrian map*. The image of the Legendrian map $\pi \circ i$ is called a wavefront set of π denoted by π by π is called a *Legendrian map*. The image of the Legendrian map $\pi \circ i$ is called a wavefront set of π denoted by π by π is called a vavefront set of π are a local coordinate system π is called a vavefront set of π denoted by π is called a vavefront set of π are a local coordinate system π is called a vavefront set of π are a local coordinate system π is called a vavefront set of π are a local coordinate system π is called a local coordinate

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 \begin{aligned} &(1)\;(\mathbf{a})\,\mathbb{H}^n_1(-1)\times\mathbb{S}^n_2\supset \Delta_1=\{(\boldsymbol{v},\boldsymbol{\omega})\mid \langle \boldsymbol{v},\boldsymbol{\omega}\rangle=0\},\\ &(\mathbf{b})\,\pi_{11}:\Delta_1\to\mathbb{H}^n_1(-1),\;\pi_{12}:\Delta_1\to\mathbb{S}^n_2,\\ &(\mathbf{c})\,\eta_{11}=\langle d\boldsymbol{v},\boldsymbol{\omega}\rangle\mid_{\Delta_1},\;\eta_{12}=\langle \boldsymbol{v},d\boldsymbol{\omega}\rangle\mid_{\Delta_1}.\\ &(2)\;(\mathbf{a})\,\mathbb{H}^n_1(-1)\times\mathbb{H}^n_1(-(\sinh\theta)^{-2})\supset \Delta_2(\theta)=\{(\boldsymbol{v},\boldsymbol{\omega})\mid \langle \boldsymbol{v},\boldsymbol{\omega}\rangle=-\tanh^{-1}\theta\},\\ &(\mathbf{b})\,\pi_{21}(\theta):\Delta_2(\theta)\to\mathbb{H}^n_1(-1),\;\pi_{22}(\theta):\Delta_2(\theta)\to\mathbb{H}^n_1(-(\sinh\theta)^{-2}),\\ &(\mathbf{c})\,\eta_{21}(\theta)=\langle d\boldsymbol{v},\boldsymbol{\omega}\rangle\mid_{\Delta_2(\theta)},\;\eta_{22}(\theta)=\langle \boldsymbol{v},d\boldsymbol{\omega}\rangle\mid_{\Delta_2(\theta)}. \end{aligned}
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