



The pebbling number of squares of even cycles[☆]

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ARTICLE INFO

Article history:

Received 26 August 2009

Received in revised form 14 July 2012

Accepted 17 July 2012

Available online 4 August 2012

Keywords:

Pebble

Even cycles

Pebbling number

ABSTRACT

A pebbling move on a graph G consists of taking two pebbles off one vertex and placing one pebble on an adjacent vertex. The pebbling number of a connected graph G , denoted by $f(G)$, is the least n such that any distribution of n pebbles on G allows one pebble to be moved to any specified vertex by a sequence of pebbling moves. In this paper, we determine the pebbling numbers of squares of even cycles.

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1. Introduction

Pebbling of graphs was first introduced by Chung [1]. Consider a connected graph with a fixed number of pebbles distributed on its vertices. A pebbling move consists of the removal of two pebbles from a vertex and the placement of one of those pebbles on an adjacent vertex. The pebbling number of a vertex v in a graph G is the smallest number $f(G, v)$ with the property that from every placement of $f(G, v)$ pebbles on G , it is possible to move a pebble to v by a sequence of pebbling moves. The pebbling number of a graph G , denoted by $f(G)$, is the maximum of $f(G, v)$ over all the vertices of G .

There are many known results about pebbling number (see [1,5,4,6,7,2,3]). If each vertex (except v) has at most one pebble, then no pebble can be moved to v . Also, if u is of distance d from v and at most $2^d - 1$ pebbles are placed on u (and none elsewhere), then no pebble can be moved from u to v . So it is clear that $f(G) \geq \max\{|V(G)|, 2^D\}$, where $|V(G)|$ is the number of vertices of G , and D is the diameter of G . Furthermore, $f(K_n) = n$ and $f(P_n) = 2^{n-1}$ (see [1]), where K_n denotes a complete graph with n vertices and P_n denotes a path with n vertices.

Throughout this paper, G denotes a simple connected graph with vertex set $V(G)$ and edge set $E(G)$. Let p be a distribution of pebbles on G . Define $p(H)$ to be the number of pebbles on a subgraph H of G and $p(v)$ to be the number of pebbles on a vertex v of G . Moreover, denote by $\tilde{p}(H)$ and $\tilde{p}(v)$ the number of pebbles on H and the number of pebbles on v after a specified sequence of pebbling moves, respectively. For $uv \in E(G)$, $u \xrightarrow{m} v$ refers to taking $2m$ pebbles off u and placing m pebbles on v . Denote by $\langle v_0, v_1, \dots, v_{n-1} \rangle$ (respectively, $[v_0, v_1, \dots, v_{n-1}]$) the path (respectively, cycle) with vertices v_0, v_1, \dots, v_{n-1} in order.

Let G be a connected graph. For $u, v \in V(G)$, we denote by $d_G(u, v)$ the distance between u and v in G . The k th power of G , denoted by G^k , is the graph obtained from G by adding the edge uv to G whenever $2 \leq d_G(u, v) \leq k$ in G . That is, $E(G^k) = \{uv : 1 \leq d_G(u, v) \leq k\}$. Obviously, G^k is the complete graph whenever k is at least the diameter of G . We now introduce a lemma which will be used in the subsequent proofs.

[☆] Supported by National Natural Science Foundation of China (No.10971248).

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Lemma 1 ([6]). $f(P_{2k}^2) = 2^k, f(P_{2k+1}^2) = 2^k + 1$.

In [6], Pachter et al. gave the pebbling numbers of squares of paths (see Lemma 1). Naturally, we want to know the pebbling number of C_n^2 . In [8], the pebbling numbers of squares of odd cycles were obtained:

- (i) for $2 \leq n \leq 6, f(C_{2n+1}^2) = 2n + 1$;
- (ii) for $k \geq 3, f(C_{4k+3}^2) = 2^{k+1} + 1$;
- (iii) for $k \geq 4, f(C_{4k+1}^2) = \left\lceil \frac{2^{k+2}}{3} \right\rceil + 1$.

Motivated by this, we obtain the pebbling numbers of squares of even cycles in this paper.

2. Pebbling C_{2n}^2

This section studies the pebbling number of C_{2n}^2 . Let $C_{2n} = [v, a_1, \dots, a_{n-1}, y, b_{n-1}, \dots, b_1]$. By symmetry, we may assume that v is the target vertex in C_{2n}^2 and $p(v) = 0$. First, we give the pebbling number of C_{2n}^2 for $n \leq 6$. See Theorems 2 and 3.

Theorem 2. For $2 \leq n \leq 5, f(C_{2n}^2) = 2n$.

Proof. Let $Q_A = \langle v, a_1, \dots, a_{n-1} \rangle$ and $Q_B = \langle v, b_1, \dots, b_{n-1} \rangle$. For $2 \leq n \leq 5$, we have $f(Q_A^2) = f(Q_B^2) = n$ by Lemma 1. Clearly, $f(C_{2n}^2) \geq 2n$. Now distribute $2n$ pebbles on C_{2n}^2 . Without loss of generality, we assume that $p(Q_A^2) \geq p(Q_B^2)$. Thus $p(Q_A^2) \geq \left\lceil \frac{2n-p(y)}{2} \right\rceil = n - \left\lfloor \frac{p(y)}{2} \right\rfloor$. Since we can move $\left\lfloor \frac{p(y)}{2} \right\rfloor$ pebbles from y to a_{n-1} , $\tilde{p}(Q_A^2) \geq p(Q_A^2) + \left\lfloor \frac{p(y)}{2} \right\rfloor \geq n$. The proof is completed. \square

Theorem 3. $f(C_{12}^2) = 12$.

Proof. Let $Q_A = \langle v, a_1, a_2, a_3, a_4 \rangle$ and $Q_B = \langle v, b_1, b_2, b_3, b_4 \rangle$. Moreover, let $Q_A^+ = \langle v, a_1, a_2, a_3, a_4, a_5 \rangle$ and $Q_B^+ = \langle v, b_1, b_2, b_3, b_4, b_5 \rangle$. By Lemma 1, we have $f(Q_A^2) = f(Q_B^2) = 5$ and $f((Q_A^+)^2) = f((Q_B^+)^2) = 8$. Clearly, $f(C_{12}^2) \geq 12$. For convenience, a_5 and b_5 are denoted by x and z , respectively. Suppose that there are 12 pebbles distributed on the vertices of C_{12}^2 , i.e.,

$$p(Q_A^2) + p(Q_B^2) + p(x) + p(y) + p(z) = 12. \tag{1}$$

We first consider the case $p(x) + p(z) \geq 10$. It suffices to show that, after some pebbling moves, $\tilde{p}((Q_A^+)^2) \geq 8$ or $\tilde{p}((Q_B^+)^2) \geq 8$. Without loss of generality, we may assume that $p(x) \geq p(z)$. If $p(x) > \max\{p(z), 5\}$, then $p(x) + \left\lfloor \frac{p(z)}{2} \right\rfloor \geq 8$, and this implies $\tilde{p}((Q_A^+)^2) \geq 8$. Now suppose that $p(x) = p(z) = 5$. If $p(Q_A^2) = p(Q_B^2) = 0$, then $p(y) = 2$. Moving one pebble from y to x , we have $\tilde{p}(x) > 5$, and the previous case applies. Otherwise, suppose without loss of generality that Q_A^2 has at least one pebble; now 2 pebbles can be moved from z to x to obtain $\tilde{p}((Q_A^+)^2) \geq 8$.

Next, we consider the case $p(x) + p(z) < 10$. Obviously, if $\tilde{p}(Q_A^2) \geq 5$ or $\tilde{p}(Q_B^2) \geq 5$, then we are done. If $\tilde{p}(Q_A^2) < 5$ and $\tilde{p}(Q_B^2) < 5$, then

$$p(Q_A^2) + \left\lfloor \frac{p(y)}{2} \right\rfloor + \left\lfloor \frac{p(x) + \left\lfloor \frac{p(z)}{2} \right\rfloor}{2} \right\rfloor \leq 4 \tag{2}$$

and

$$p(Q_B^2) + \left\lfloor \frac{p(y)}{2} \right\rfloor + \left\lfloor \frac{p(z) + \left\lfloor \frac{p(x)}{2} \right\rfloor}{2} \right\rfloor \leq 4. \tag{3}$$

(2) and (3) result from moving as many pebbles as possible from x, y, z to a_4 and b_4 , respectively. We see that z can contribute pebbles not only to x , but also to y . If $p(z) \geq 2$, then we can move pebbles from z to x and y to make at least one of $\tilde{p}(x)$ and $\tilde{p}(y)$ be even. So (2) can be rewritten as $p(Q_A^2) + \left\lfloor \frac{p(x)+p(y)+\left\lfloor \frac{p(z)}{2} \right\rfloor}{2} \right\rfloor \leq 4$ for $p(z) \geq 2$.

For the case $\min\{p(x), p(z)\} \geq 2$, we have

$$p(Q_A^2) + \left\lfloor \frac{p(x) + p(y) + \left\lfloor \frac{p(z)}{2} \right\rfloor}{2} \right\rfloor \leq 4 \quad \text{and} \quad p(Q_B^2) + \left\lfloor \frac{p(z) + p(y) + \left\lfloor \frac{p(x)}{2} \right\rfloor}{2} \right\rfloor \leq 4. \tag{4}$$

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