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Experimental validation of ray tracing as a means of image-based visual discomfort prediction

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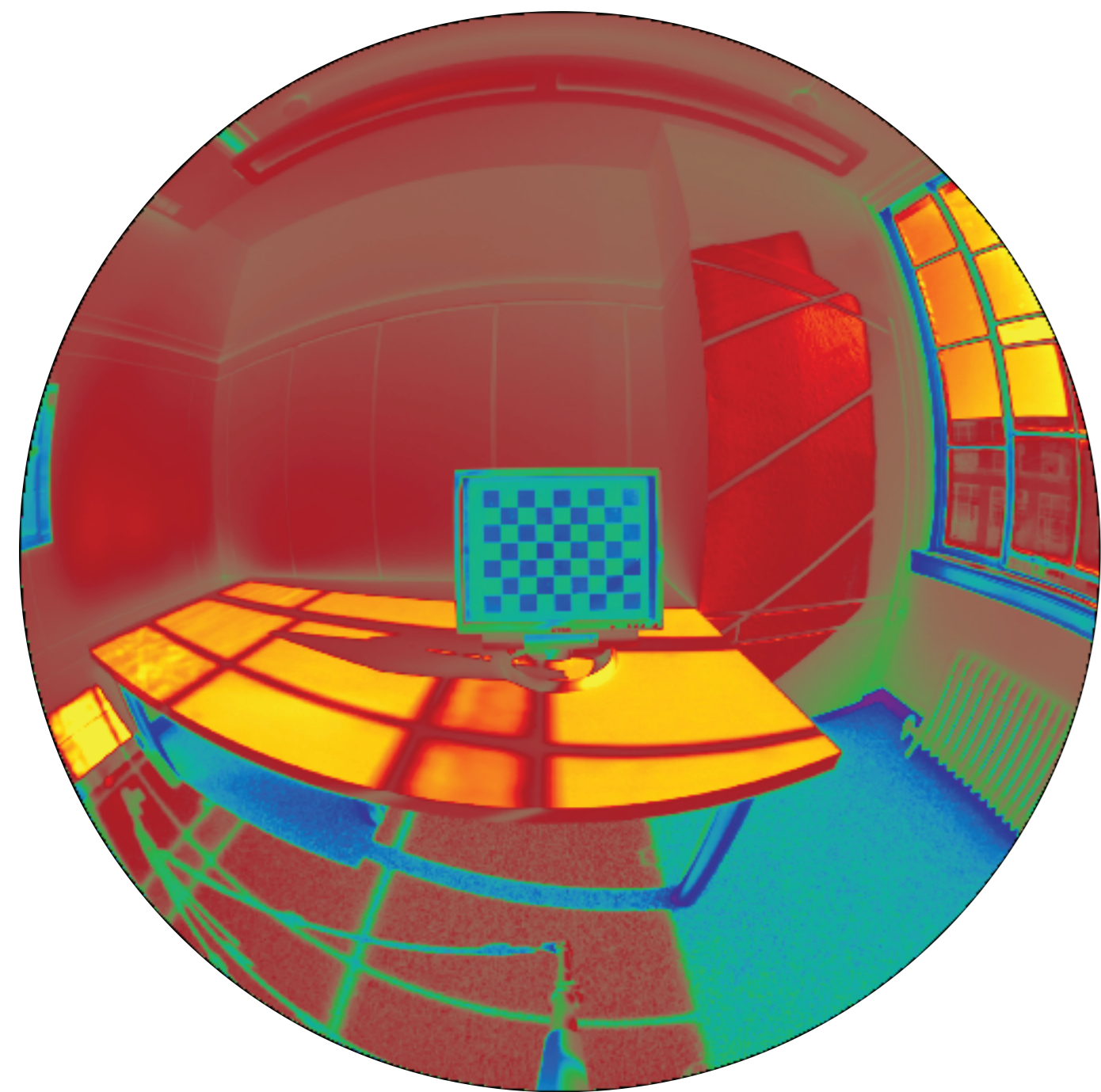
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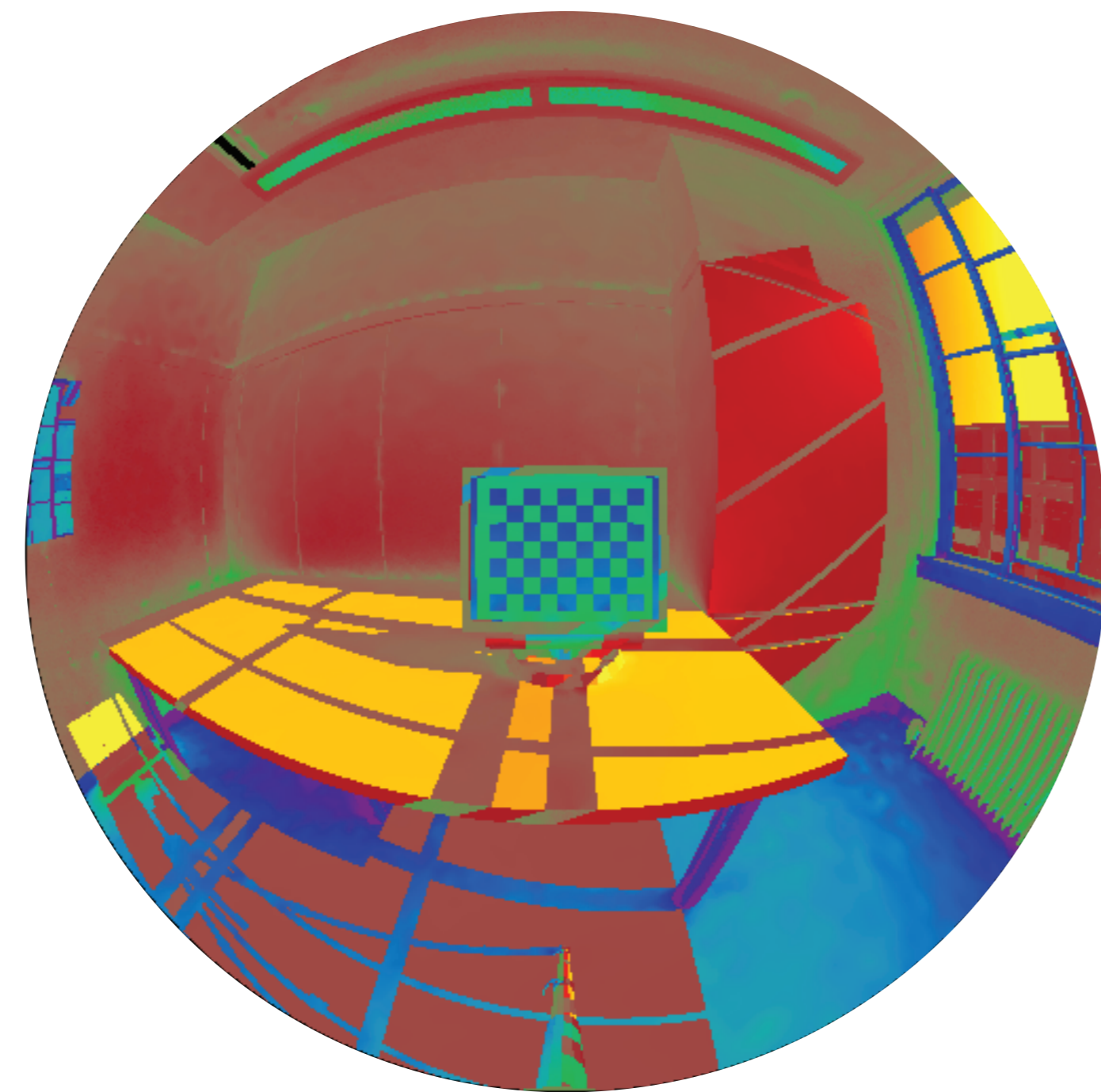
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HDR Photograph

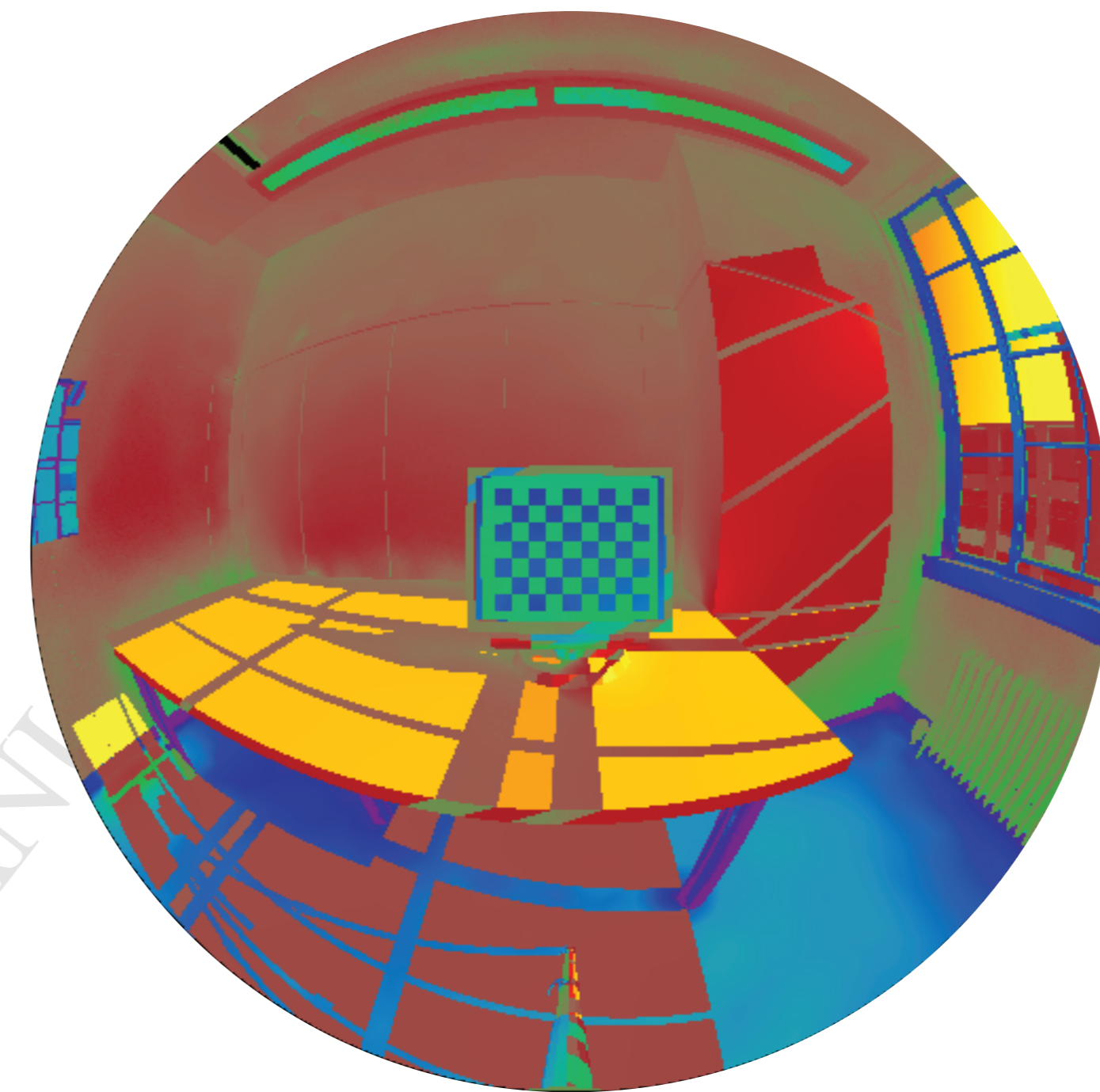
DGP 73.1%



RADIANCE High-Precision

DGP 72.6%

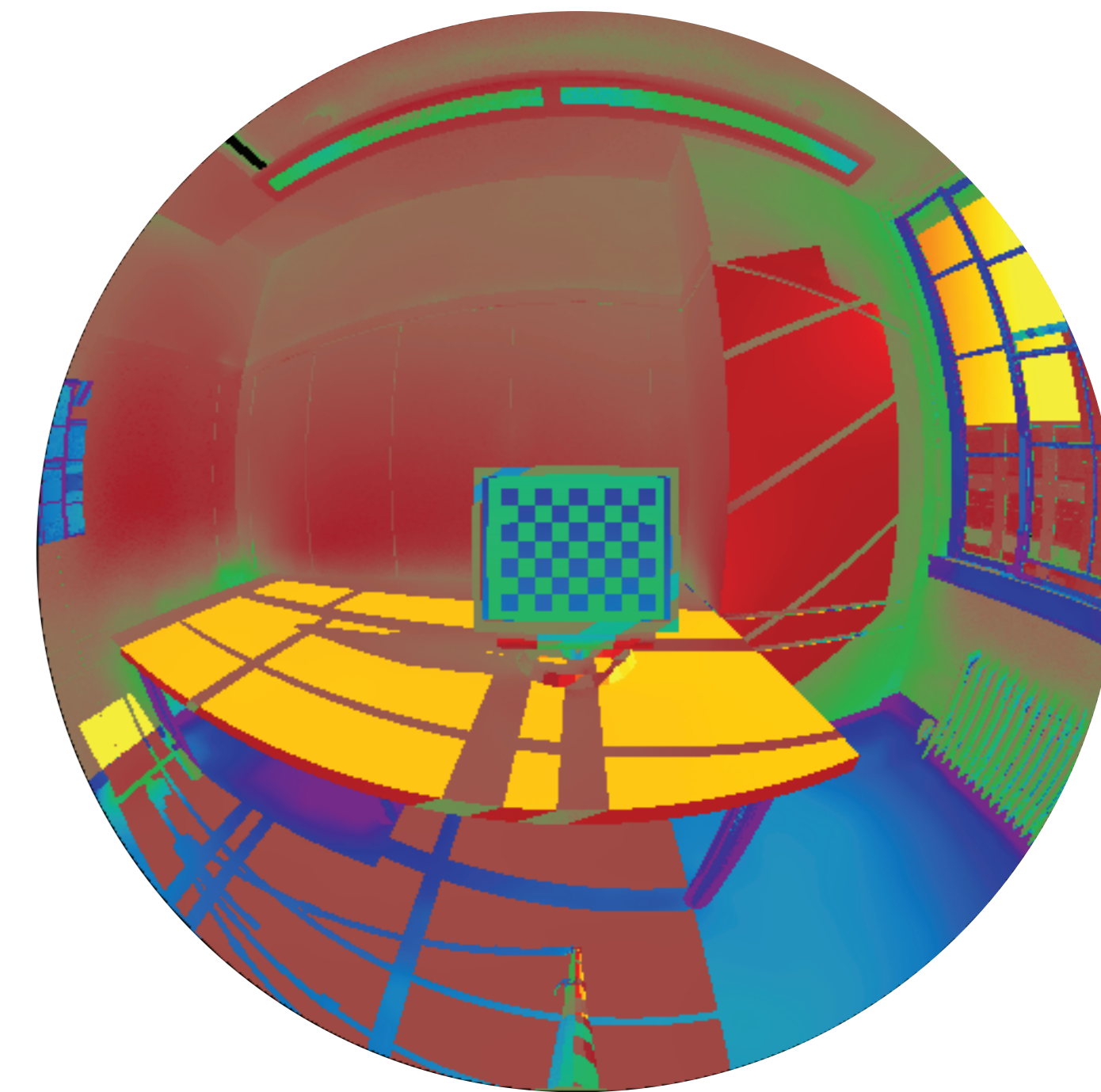
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RADIANCE Low-Precision

DGP 72.7%

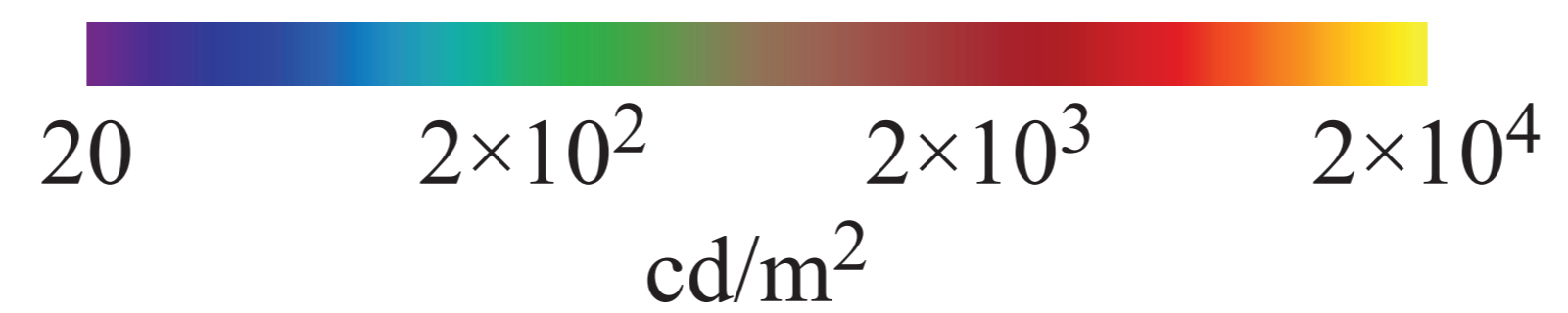
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Accelerad

DGP 73.0%

Render 1.5 minutes



20

 2×10^2 2×10^3 2×10^4 cd/m²

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