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A cross-lagged model of the relationship between violent video game exposure and moral disengagement in middle school and high school students

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Conflicts of Interest

The authors declare that they have no conflict of interest.

Abstract

Previous studies have proved that violent video game exposure might have an association with moral disengagement; however, the directionality of this correlation remains unclear. Therefore, we examined the reciprocal effects between violent video game exposure and moral disengagement in a longitudinal study. The sample included 1,393 adolescents (48.7% boys) in the seventh (middle school students, n = 694, $M_{age} = 13.15$ years) and tenth (high school students, n = 699, $M_{age} = 15.93$ years) grades at six Chinese secondary schools. The

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