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Efficient computation of the characteristic polynomial of a threshold graph

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ABSTRACT

An efficient algorithm is presented to compute the characteristic polynomial of a threshold graph. Threshold graphs were introduced by Chvátal and Hammer, as well as by Henderson and Zalcstein in 1977. A threshold graph is obtained from a one vertex graph by repeatedly adding either an isolated vertex or a dominating vertex, which is a vertex adjacent to all the other vertices. Threshold graphs are special kinds of cographs, which themselves are special kinds of graphs of clique-width 2. We obtain a running time of $O(n \log^2 n)$ for computing the characteristic polynomial, while the previously fastest algorithm ran in quadratic time. We improve the running time drastically in the case where there is a small number of alternations between 0's and 1's in the sequence defining a threshold graph.

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1. Introduction

The characteristic polynomial of a graph G = (V, E) is defined as the characteristic polynomial of its adjacency matrix A, i.e., $\chi(G, \lambda) = \det(\lambda I - A)$. The characteristic polynomial is a graph invariant, i.e., it does not depend on the enumeration of the vertices of G. The complexity of computing the characteristic polynomial of a matrix is the same as that of matrix multiplication [16,19] (see [3, Chap. 16]), which has recently improved from $O(n^{2.37548})$ [6] to $O(n^{2.37369})$ [7,29] and $O(n^{2.37287})$ [11]. For special classes of graphs, we expect to find faster algorithms for the characteristic polynomial. Indeed, for trees, a chain of improvements [27,18] resulted in an $O(n \log^2 n)$ time algorithm [10]. The determinant and rank of the adjacency matrix of a tree can even be computed in linear time [8]. For threshold graphs (defined below), Jacobs et al. [14] have recently designed an $O(n^2)$ time algorithm to compute the characteristic polynomial. Here, we improve the running time to $O(n \log^2 n)$. As usual, we use the algebraic complexity measure, where every arithmetic operation counts as one step. Throughout this paper, n = |V| is the number of vertices of G.

Threshold graphs [5,12] are defined as follows. Given *n* and a sequence $b = (b_1, \ldots, b_{n-1}) \in \{0, 1\}^{n-1}$, the threshold graph $G_b = (V, E)$ is defined by $V = [n] = \{1, \ldots, n\}$, and for all i < j, $\{i, j\} \in E$ if and only if $b_i = 1$. Thus G_b is constructed by an iterative process starting with the initially isolated vertex *n*. In step j > 1, vertex n - j + 1 is added. At this time, vertex *j* is isolated if b_j is 0, and vertex *j* is adjacent to all other (already constructed) vertices $\{j + 1, \ldots, n\}$ if $b_j = 1$. It follows immediately that G_b is isomorphic to $G_{b'}$ if and only if b = b'. G_b is connected if $b_1 = 1$, otherwise vertex 1 is isolated. An example of a threshold graph is given in Fig. 1. Usually, the order of the vertices being added is $1, 2, \ldots, n$ instead of $n, n - 1, \ldots, 1$. We choose this unconventional order to simplify our main algorithm.

Threshold graphs have been widely studied and have several applications from combinatorics to computer science and psychology [17]. The index of a graph is its largest eigenvalue. Threshold graphs play an important role in the search for

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Fig. 1. The threshold graph defined by the sequence $b = (b_1, \ldots, b_7) = (1, 1, 0, 1, 1, 0, 0)$ in our notation. In standard notation, vertex *j* would be numbered 9 - j.

graphs of maximal index among all connected graphs with a given number of vertices and edges [24,25]. Threshold graphs have been called *nested split graphs* by some authors [24–26].

In Section 2, we study determinants of weighted threshold graph matrices, a class of matrices containing adjacency matrices of threshold graphs. We also produce recurrence equations for the determinant of a weighted threshold graph matrix. In Section 3, we design our efficient algorithm to compute the characteristic polynomial of threshold graphs and determine its complexity. A refined complexity analysis is given in Section 4 in dependence of the number of alternations. We also look at its bit complexity in Section 5, and finish with open problems.

2. The determinant of a weighted threshold graph matrix

We are concerned with adjacency matrices of threshold graphs, but we consider a slightly more general class of matrices. We call them weighted threshold graph matrices. Let $M_{b_1b_2...b_{n-1}}^{d_1d_2...d_n}$ be the matrix with the following entries form \mathbb{C} .

$$\left(M_{b_1b_2\dots b_{n-1}}^{d_1d_2\dots d_n}\right)_{ij} = \begin{cases} b_i & \text{if } i < j \\ b_j & \text{if } j < i \\ d_i & \text{if } i = j \end{cases}$$

Thus, the weighted threshold graph matrix for $(b_1b_2...b_{n-1}; d_1d_2...d_n)$ looks like this.

$$M_{b_1b_2...b_{n-1}}^{d_1d_2...d_n} = \begin{pmatrix} d_1 & b_1 & b_1 & \dots & b_1 & b_1 \\ b_1 & d_2 & b_2 & \dots & b_2 & b_2 \\ b_1 & b_2 & d_3 & \dots & b_3 & b_3 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ b_1 & b_2 & b_3 & \dots & d_{n-1} & b_{n-1} \\ b_1 & b_2 & b_3 & \dots & b_{n-1} & d_n \end{pmatrix}$$

We want to compute the determinant D_n of $M_{b_1b_2...b_{n-1}}^{d_1d_2...d_n}$ for $n \ge 0$. For n = 0, it is convenient to define the determinant of the 0×0 matrix to be 1.

Theorem 1. $D_n = \det \left(M_{b_1 b_2 \dots b_{n-1}}^{d_1 d_2 \dots d_n} \right)$ is determined by the recurrence equation

$$D_n = \begin{cases} 1 & \text{if } n = 0\\ d_1 & \text{if } n = 1\\ (d_n + d_{n-1} - 2b_{n-1})D_{n-1} - (d_{n-1} - b_{n-1})^2 D_{n-2} & \text{if } n \ge 2 \end{cases}$$

Proof. The claim is clearly correct for $n \le 1$. In order to compute the determinant of $M_{b_1b_2...b_{n-1}}^{d_1d_2...d_n}$ for $n \ge 2$, we subtract the penultimate row from the last row and the penultimate column from the last column. In other words, we do a similarity transformation with the following regular matrix

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