

# Fuzzy-inferenced decisionmaking under uncertainty and incompleteness

Lily R. Liang<sup>a,\*</sup>, Carl G. Looney<sup>b</sup>, Vinay Mandal<sup>c</sup>

<sup>a</sup> Department of Computer Science & Information Technology, University of the District of Columbia, Washington, DC 20008, USA

<sup>b</sup> Department of Computer Science & Engineering, University of Nevada, Reno, NV 89557, USA

<sup>c</sup> Department of Computer Science, Wayne State University, Detroit, MI 48203, USA

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## ABSTRACT

An outstanding problem is how to make decisions with uncertain and incomplete data from disparate sources without NP-hard algorithms. Here we introduce a new reasoning methodology, fuzzy-inferenced decisionmaking (*FIND*), to solve this problem in polynomial time. In this methodology, a fuzzy-belief-state base (FBSB) is created from historical data of the states of a system by clustering the set of values for each state variable into three clusters upon whose center fuzzy set membership functions LOW, MEDIUM and HIGH are defined. The FBSB is mined for fuzzy association rules using the fuzzy set memberships to infer values for the missing data via these rules. When given an incomplete and uncertain observation of the system state, the observed state is completed via fuzzy association rules. Then each case in the FBSB is matched against the inference-completed observation to retrieve the best matching fuzzy belief state record that contains a decision as an extra variable. The process is analogous to case-based reasoning, but it uses fuzzification to ameliorate uncertainty and to complete missing data. The test results on real world data prove the effectiveness of this methodology.

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## 1. Introduction

Decisions are needed in various application domains such as pattern recognition and classification, diagnosis, prognosis, product design, marketing, military strategy, scheduling and negotiations. An outstanding problem is how to make decisions with uncertain and incomplete data from disparate sources without NP-hard algorithms. Uncertainty and incompleteness exist in every application domain. Examples are medical diagnosis where expense and time-liness cause missing data. Many decisions have to be made based on uncertain premises and incomplete information.

The uncertainty caused by noise in the available values can be severe in complex domains such as medicine, investment, aerospace, and military planning [1], due to their more sophisticated inter-variable relationships. A practical intelligent system should be able to address uncertainty and incompleteness in the data.

Existing tools for decisionmaking under uncertainty or incompleteness are either NP-hard and their parameters are very difficult and costly to obtain, or they lack the flexibility of completing missing data. Statistical methods, especially Bayesian methods, have traditionally been used for uncertainty and incompleteness but they depend on known or assumed prior distribution models and become computationally complex due to the combinatorial explosion. Dempster–Shafer Theory [2,3] is an early approach for uncertain reasoning, but its main difficulty is that we have to consider all subsets and assign probabilities. Bayesian belief networks (BBNs) [4,5] can also accommodate uncertainty and incomplete data from disparate sources. But they are NP-hard [6,7] and the necessary conditional probabilities are difficult or impossible to obtain.

Two recent fuzzy approaches, fuzzy belief networks (FBNs) [8] and fuzzy belief Petri nets (FBPNs) [9], handle uncertainty and incompleteness, avoiding not only the NP-hard computation of BBNs but also the necessity for conditional probabilities. They require a domain expert to set up network connections, as do all influence networks, which originated in 1921 [10]. Rule-based systems [1,11–13] attempt to deal with uncertainty by means of certainty factors, which are neither axiomatic nor consistent. Completeness is required by non-statistical operations research (see [14] for a connection to BBNs), mathematical models and data mining [15–17], the latter of which associates disparate data in tabular columns. Fuzzy logic methods require the completeness of

Abbreviations: FIND, fuzzy-inferenced decisionmaking; FBS, fuzzy-belief state; FBSB, fuzzy-belief-state base; FBSBR, fuzzy-belief-state-based reasoning; FSMF, fuzzy set membership function.

\* Corresponding author.

E-mail addresses: [Lliang@udc.edu](mailto:Lliang@udc.edu) (L.R. Liang), [looney@cse.unr.edu](mailto:looney@cse.unr.edu) (C.G. Looney), [vinay\\_mandal@hotmail.com](mailto:vinay_mandal@hotmail.com) (V. Mandal).

### Nomenclature

$N$	dimension of the system
$s_n(t)$ or $s_n$	the $n$ -th state variable at time $t$
$\mathbf{S}(t) = (s_1(t), s_2(t), \dots, s_N(t))$	state of a system at time $t$
$V_n$	linguistic value of $s_n$ (either $LOW_n$ , $MED_n$ or $HIGH_n$ )
$f_n$	the fuzzy truth that $s_n$ is $V_n$
$\mathbf{F}(t) = (V_1(t), f_1; V_2(t), f_2; V_n(t), f_n; \dots; V_N(t), f_N)$	fuzzy-belief state
$\mathbf{F}(t) = (V_{11}:f_{11}, V_{12}:f_{12}; V_{21}:f_{21}, V_{22}:f_{22}; \dots; V_{n1}:f_{n1}, V_{n2}:f_{n2}; \dots; V_{N1}:f_{N1}, V_{N2}:f_{N2})$	dual-mode fuzzy-belief state
$Q$	number of state vectors in a collection of vectors
$\mu_{nL}, \mu_{nM}, \mu_{nH}$	fuzzy means of $LOW_n$ , $MED_n$ and $HIGH_n$ fuzzy set
$\sigma_{nL}, \sigma_{nM}, \sigma_{nH}$	standard deviations of $LOW_n$ , $MED_n$ and $HIGH_n$ fuzzy set
$F_{nL}(s), F_{nM}(s), F_{nH}(s)$	fuzzy set membership functions for $LOW_n$ , $MED_n$ and $HIGH_n$
$\mathbf{B}$	fuzzy-belief-state base (FBSB)
$\mathbf{S}^-(t_m)$	observed incomplete state at time $t_m$
$\{s_j\}$	observed variables
$\{s_k\}$	unobserved variables
$\mathbf{F}^-(t_m)$	incomplete fuzzy-belief state at time $t_m$
$f_{jL}(t_m), f_{jM}(t_m), f_{jH}(t_m)$	fuzzy beliefs of $s_j$ at $t_m$
$\mathbf{R}_1, \mathbf{R}_2$	sets of system variables
$s_x, s_y$	variables in $\mathbf{R}_1$ and $\mathbf{R}_2$ respectively
$\mathbf{X}$	a pair of statements $\{s_x \text{ is } V_x\}$
$\mathbf{Y}$	a statement $\{s_y \text{ is } V_y\}$
$V_x$	linguistic value of $s_x$ ( $LOW_x$ , $MED_x$ , or $HIGH_x$ )
$\mathbf{X} \rightarrow \mathbf{Y}(b_{xy}, c_{xy})$	$b_{xy}$ is the belief of $\mathbf{Y}$ when $\mathbf{X}$ is true; $c_{xy}$ is the rule confidence
$f_{kLOW}, f_{kMED}, f_{kHI}$	fuzzy beliefs that $s_k$ is $LOW_k$ , is $MED_k$ , is $HIGH_k$
$\mathbf{F}(t_m)$	inference-completed fuzzy-belief-state at time $t_m$
$\lambda_q$	similarity of the $q$ -th vector in the FBSB to $\mathbf{F}(t_m)$
$\alpha_{qn}$	the vote of template matching of the $q$ -th vector to $\mathbf{F}(t_m)$ on the $n$ -th dimension.
$\delta_{qn}$	the square root of the mean square error between the beliefs of the $q$ -th vector and $\mathbf{F}(t_m)$ on dimension $n$ .

the input data, as do genetic algorithms. Rough sets [18] require certainty as well. Neural networks [19] generally require complete data as do pattern recognition and classification [20]. Case-based reasoning (CBR) is powerful [21–24] but requires certainty and incompleteness degrades its performance. In [25], CBR is integrated with clustering and feature selection to improve performance. Still, this approach requires completeness of data.

For the above methods, missing data need to be handled first before they can be applied. Traditional ways of handling missing data were described and experimented with in [26]. Their performances were illustrated and compared against each other. In a recent research effort [27], case-based reasoning was integrated with neural network for prediction. However, the missing data were still imputed first by statistical means.

In this paper, we introduce a new methodology to solve the stated problem, which is called *fuzzy-inferenced decisionmaking* (FIND). In FIND, a fuzzy-belief-state base (FBSB) is created from historical data of the states of a system by clustering the set of values for each state variable into three clusters upon whose center fuzzy set membership functions  $LOW$ ,  $MEDIUM$  and  $HIGH$  are defined. The FBSB is mined for fuzzy association rules using the fuzzy set memberships to infer values for the missing data via these rules. When given an incomplete and uncertain observation of the system state, the observed state is completed via fuzzy association rules. Then each case in the FBSB is matched against the inference-

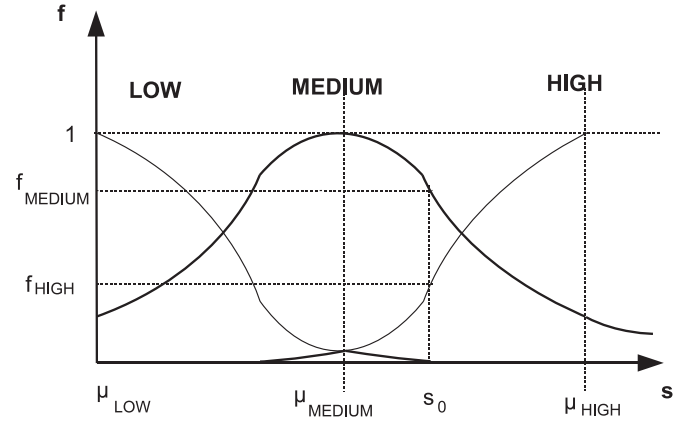


Fig. 1. Three FSMF of  $LOW$ ,  $MEDIUM$  and  $HIGH$  for  $x$ .

completed observation to retrieve the best matching fuzzy belief state record that contains a decision as an extra variable. The process is analogous to case-based reasoning, but it uses fuzzification to ameliorate uncertainty and to complete missing data.

FIND explores the problem from a data-mining point of view, and integrates data mining with belief inferencing, case-based reasoning and machine learning. It solves the stated problem by reusing the historical information of the system in consideration and explores the implicit belief network underneath the data without the need for structural representation of graphical influences. It uses simple associations that are not NP-hard instead of combinatorial (NP-hard) conditional probabilities that Bayesian belief networks use.

Section 2 introduces the concept of fuzzy-belief-state base (FBSB) for FIND. Section 3 describes the first phase of FIND for creating a FBSB. Section 4 provides the second phase, which is a novel reasoning paradigm for fuzzy-belief-state-based reasoning. We apply FIND to real world data in Section 5. Time complexity of FIND is analyzed in Section 6. Section 7 concludes the paper.

## 2. Fuzzy-belief-state base concepts: the base of FIND

The *state* of a stationary system that is described by  $N$  variables is an  $N$ -dimensional *state vector*  $\mathbf{S}(t_i) = (s_1(t_i), s_2(t_i), \dots, s_N(t_i))$  where the components are *state variables*. We can suppress the time and write  $s_n$  in place of  $s_n(t)$ . A *fuzzy set*  $D$  is a contiguous set of real numbers that has a *fuzzy set membership function* (FSMF)  $g(s)$  defined for all real numbers  $s$ . For every value of  $s$  the FSMF provides the *fuzzy truth*  $f = g(s)$ ,  $0 \leq g(s) \leq 1$ , of membership of  $s$  in  $D$ . A fuzzy set is represented by a linguistic value such as  $LOW$ ,  $MEDIUM$  or  $HIGH$ , or other, such as  $MEDIUM\ HIGH$ .

Fig. 1 shows three Gaussian FSMFs for the variable  $s$ , where the value  $s = s_0$  has membership in the FSMF (called  $MEDIUM$ ) of  $f_{MEDIUM}$  and also has membership in the FSMF ( $HIGH$ ) of  $f_{HIGH}$ . If  $s$  represents temperature, then in the figure a value of  $s_0$  is strongly  $MEDIUM$  but is also  $HIGH$  to a small extent. These two fuzzy truths are enough to specify this value, given the FSMFs. These FSMFs are defined below.

$$g_{LOW}(s) = \exp \left[ \frac{-(s - \mu_{LOW})^2}{(2\sigma^2)} \right], \quad s < \mu_{LOW}, \quad \text{else } 0 \quad (1a)$$

$$g_{MEDIUM}(s) = \exp \left[ \frac{-(s - \mu_{MEDIUM})^2}{(2\sigma^2)} \right], \quad \text{all } s \quad (1b)$$

$$g_{HIGH}(s) = \exp \left[ \frac{-(s - \mu_{HIGH})^2}{(2\sigma^2)} \right], \quad s > \mu_{HIGH}, \quad \text{else } 0 \quad (1c)$$

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