Accepted Manuscript

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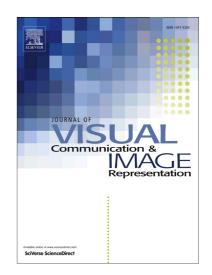
 PII:
 \$1047-3203(17)30032-9

 DOI:
 http://dx.doi.org/10.1016/j.jvcir.2017.01.026

 Reference:
 YJVCI 1946

To appear in: J. Vis. Commun. Image R.

Accepted Date: 25 January 2017



Please cite this article as: S. Wu, H. Su, H. Yang, S. Zheng, Y. Fan, Q. Zhou, Bilinear Dynamics for Crowd Video Analysis, *J. Vis. Commun. Image R.* (2017), doi: http://dx.doi.org/10.1016/j.jvcir.2017.01.026

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ACCEPTED MANUSCRIPT

Bilinear Dynamics for Crowd Video Analysis

Shuang Wu^a, Hang Su^{b,*}, Hua Yang^a, Shibao Zheng^a, Yawen Fan^c, Qin Zhou^a

^aInstitute of Image Processing and Network Engineering, Shanghai Jiao Tong University ^bDepartment of Computer Science and Technology, Tsinghua University ^cKey Lab of Broadband Wireless Communication and Sensor Network Technology, Nanjing University of Posts and Telecommunications

Abstract

In this paper, a novel crowd descriptor, termed as bilinear CD (Curl and Divergence) descriptor, is proposed based on the bilinear interaction of curl and divergence. Specifically, the curl and divergence activation maps are computed from the normalized average flow. A local curl patch and the corresponding divergence patch are cropped respectively from the activation maps. The outer product of the two local patches is defined as the bilinear CD vector. Through sliding a window on the activation maps, we can get hundreds to thousands local bilinear CD vectors. To encode them into a compact representation, fisher vector pooling and PCA algorithms are applied on the local descriptors. Experiments on the CUHK crowd dataset show that the proposed bilinear dynamics can improve the performance of video classification and retrieval by a noticeable margin when compared with the existing crowd features.

Keywords: Bilinear dynamics, curl and divergence, motion representation, crowd scene classification, video retrieval

1. Introduction

In recent years, crowd analysis has attracted extensive attention from computer vision and social science communities with applications ranging from object analysis (e.g., object detection, tracking, and recognition) to behavior

Preprint submitted to Journal of Visual Communication and Image RepresentationDecember 28, 2016

^{*}Corresponding author

Email address: suhangss@gmail.com (Hang Su)

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