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Interactive Deep Learning Method for Segmenting Moving Objects

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Research Highlights (Required)

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It should be short collection of bullet points that convey the core findings of the article. It should include 3 to 5 bullet points (maximum 85 characters, including spaces, per bullet point.)

- The first machine learning method for ground truthing a video is proposed.
- We devise different sampling strategies for training different categories.
- Our results can be considered within the error margin of a human.
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