



# Vertical product differentiation and two-sided markets



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## HIGHLIGHTS

- Using the vertical differentiation model to represent competition in two-sided markets.
- Show the existence of an interior solution with two platforms.
- Ranking of competing platforms by their “quality” (the size of the networks).

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## ABSTRACT

We model platform competition in a market where products are characterized by cross network externalities. Consumers differ in their valuation of these externalities. Although the exogenous set-up is entirely symmetric, we show that platform competition induces a vertical differentiation structure that allows for the co-existence of asymmetric platforms in equilibrium. We establish this result in two set-ups: in the first one platforms commit to prices, in the second one they commit to network sizes.

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## 1. Introduction

The recent literature on two-sided markets (see [Rochet and Tirole \(2006\)](#)) builds on network externalities. In markets where products are subject to network externalities, the number of product's users determines, at least partially, the perceived quality of the product. In two-sided-markets, a product is best viewed as a platform on which different groups of users meet or trade. The externalities that benefit to one group typically originate in the number of participants from the other group: network externalities cross from one side to the other.

Relying on the product differentiation literature ([Gabszewicz and Thisse, 1979](#)), two products subject to network externalities could then be considered as vertically differentiated products whenever their number of users differs. In this respect, vertical differentiation seems endemic to the presence of consumption network externalities, which in turn suggests that models of vertical differentiation, as originally developed in [Gabszewicz and Thisse](#)

(1979), could prove useful in modelling price competition in markets with network externalities.

The present note shows that heterogeneity among consumers can be naturally introduced by assuming that their preferences w.r.t. the size of the networks vary across the population. When the population of agents on both sides of the market is heterogeneous in its willingness to pay for network sizes, we show that asymmetric equilibria naturally emerge. In these equilibria, the two platforms are clearly ranked by size but nevertheless enjoy positive market shares and profits. On each side of the market, equilibrium outcomes resemble those obtained in standard models of vertical differentiation: one firm is perceived by all agents as better than the other but not all agents register to that firm because of the price differential. A dominated platform can survive by charging lower prices, without inducing the dominant platform to price aggressively and preempt the market. A key difference with standard models of vertical differentiation is that realized qualities are endogenous to the price decisions rather than exogenous.

## 2. The model

The specification of preferences we retain here are those of [Mussa and Rosen \(1978\)](#). There are three types of agents:

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- Platforms: they are denoted by  $i$  and sell product  $i = 1, 2$ . Product  $i$  is best viewed as a device that allows information exchange between agents. For the sake of illustration, we shall refer here to the credit cards' metaphor. Card issuers sell their product in two markets: the buyers' market and the merchants' market. The subscription fee paid by the buyers, as well as the fee paid to the platforms by the merchants, allow buyers and merchants to use the card as a means of payment.
- Buyers: they are denoted by their type  $\theta$ . Types are uniformly distributed in the  $[0, 1]$  interval. The total number of buyers is normalized to 1. They possibly buy a card  $i = 1, 2$  according to a utility function  $U_i = \theta x_i - p_i$ , with  $x_i$  denoting the number of merchants at platform  $i$ . Holding no credit card yields a utility level normalized to 0.<sup>1</sup>
- Merchants: they are denoted by their type  $\gamma$ . Types are uniformly distributed in the  $[0, 1]$  interval. Their total number is normalized to 1. When they accept card  $i, i = 1, 2$ , their utility is measured by  $U'_i = \gamma v_i - \pi_i$ , with  $v_i$  denoting the number of cardholders holding card  $i$ . Refraining from accepting any card yields a utility level normalized to 0.

The present set-up is best viewed as a model where two vertically differentiated markets operate in parallel with the key feature that quality in one of the two markets is determined by outcomes in the other market: agents' participation on each side determines the perceived quality for the other side.

We consider two different games. In the first one, platforms commit to uniform unit prices, as a function of expectations about participation on the two sides of the market and we require that expectations are fulfilled in equilibrium. In the second one, we assume that prices are set after platforms have directly committed to network sizes and we require that those prices are set to implement committed sizes through optimal participation decisions by the two sides of the market.

### 3. Equilibrium analysis under price competition

In this section, we assume that platforms choose price, taking expectations as given. We may thus start by identifying the expression of demand for participation from both sides, defined as a function of the expected participation on the other side. Consider demands addressed to these two platforms by the merchants, with  $v_i^e$  denoting the expectation merchants have about the number of buyers at platform  $i$ , and  $\pi_i$  the price paid by the merchants to register to platform  $i$ . Assuming  $v_2^e > v_1^e > 0$ , we get:

$$D_1^x(\pi_1, \pi_2) = \frac{\pi_2 v_1^e - \pi_1 v_2^e}{v_1^e (v_2^e - v_1^e)}$$

$$D_2^x(\pi_1, \pi_2) = 1 - \frac{\pi_2 - \pi_1}{v_2^e - v_1^e}.$$

These are the demand functions in a vertical differentiation model with quality products defined exogenously by  $v_2^e > v_1^e$ .<sup>2</sup> A similar demand specification  $D_i^y(p_1, p_2)$  can be defined for the buyers' market, given expectations  $x_2^e > x_1^e$ . Conditional on expectations  $v_2^e > v_1^e > 0$ , and  $x_2^e > x_1^e > 0$ , the payoff function of platform  $i$  is then derived as

$$p_i D_i^y(p_1, p_2) + \pi_i D_i^x(\pi_1, \pi_2), \quad i = 1, 2.$$

Formally, we define a Nash equilibrium in the two-sided market duopoly as follows:<sup>3</sup> A Nash Equilibrium is defined by two quadruples  $(p_i^*, \pi_i^*)$  and  $(v_i^*, x_i^*)$  with  $i = 1, 2$ , such that (i) given expectations  $(v_1^*, v_2^*, x_1^*, x_2^*)$ ,  $(p_i^*, \pi_i^*)$  is a best reply against  $(p_j^*, \pi_j^*)$ ,  $i \neq j$ , and vice-versa; (ii)  $D_i^y(p_1^*, p_2^*) = x_i^*$ ;  $D_i^x(\pi_1^*, \pi_2^*) = v_i^*$ ,  $i = 1, 2$ .

We now derive the price equilibrium on the merchants' market, conditional on expectations  $v_1^e < v_2^e$ :

$$\pi_2(v_1^e, v_2^e) = \frac{2v_2^e(v_2^e - v_1^e)}{4v_2^e - v_1^e}$$

$$\pi_1(v_1^e, v_2^e) = \frac{v_1^e(v_2^e - v_1^e)}{4v_2^e - v_1^e},$$

with corresponding demands:

$$D_2^x(v_1^e, v_2^e) = \frac{2v_2^e}{4v_2^e - v_1^e}$$

$$D_1^x(v_1^e, v_2^e) = \frac{v_2^e}{4v_2^e - v_1^e}.$$

Obviously, the symmetry of our model allows us to directly infer the price equilibrium, conditional on expectations,  $x_2^e > x_1^e$ , on the merchants' market. We obtain

$$D_2^y(x_1^e, x_2^e) = \frac{2x_2^e}{4x_2^e - x_1^e}$$

$$D_1^y(x_1^e, x_2^e) = \frac{x_2^e}{4x_2^e - x_1^e}.$$

Then it remains to solve the model for fulfilled expectations, i.e. condition (ii) in the above definition of a Nash equilibrium. This is done by solving the system

$$x_2 = \frac{2D_2^y(x_1, x_2)}{4D_2^y(x_1, x_2) - D_1^y(x_1, x_2)}$$

$$x_1 = \frac{D_2^y(x_1, x_2)}{4D_2^y(x_1, x_2) - D_1^y(x_1, x_2)}.$$

Straightforward computations yield  $x_1^* = v_1^* = \frac{2}{7}$  and  $x_2^* = v_2^* = \frac{4}{7}$ , and corresponding prices  $\pi_1^* = p_1^* = \frac{2}{49}$ ,  $\pi_2^* = p_2^* = \frac{8}{49}$ .

**Proposition 1.** *The presence of heterogeneity on both markets allows for an interior equilibrium where both platforms enjoy strictly positive networks and profits. The quadruples  $(x_1^* = v_1^* = \frac{2}{7}, x_2^* = v_2^* = \frac{4}{7})$  and  $(\pi_1^* = p_1^* = \frac{2}{49}, \pi_2^* = p_2^* = \frac{8}{49})$  define the unique (up to permutation) interior equilibrium.*

This proposition clearly illustrates the links that relate markets with cross network externalities and vertically differentiated industries. When setting different prices, platforms attract different types of agents on both sides of the market and thereby fix the size of the networks. In equilibrium, the size of the network endogenously determines the willingness of the consumers to participate in one of the two platforms. Heterogeneity on both sides allows for the co-existence of two asymmetric platforms.

### 4. Equilibrium analysis under network commitment

An alternative route to solve the duopoly platform problem consists in formalizing it as a Cournot game, i.e. a game where firms commit to quantities rather than prices. In the present context, platforms commit to network sizes before participants make their decisions. Interestingly enough, this avenue has been entirely neglected by the recent literature on two sided-markets.

<sup>1</sup> Multi-homing behaviour is ruled out in the present model. See Gabszewicz and Wauthy (2004) for a comparable model with multi-homing.

<sup>2</sup> We do not consider explicitly the case where  $v_1^e = v_2^e$  since under such expectations the equilibrium candidate displays zero profit. Notice also that we restrict attention to configurations of prices where the two firms enjoy a positive demand. Indeed, since  $v_1^e > 0$ , it cannot be the case that firm  $e$  is excluded from the market in equilibrium.

<sup>3</sup> This definition essentially extends the definition of Katz and Shapiro (1985) to a context of multi-sided market.

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