Accepted Manuscript

Modularity and Greed in Double Auctions

Paul Dütting, Inbal Talgam-Cohen, Tim Roughgarden

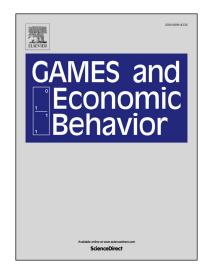
PII: S0899-8256(17)30106-9

DOI: http://dx.doi.org/10.1016/j.geb.2017.06.008

Reference: YGAME 2705

To appear in: Games and Economic Behavior

Received date: 19 September 2014



Please cite this article in press as: Dütting, P., et al. Modularity and Greed in Double Auctions. *Games Econ. Behav.* (2017), http://dx.doi.org/10.1016/j.geb.2017.06.008

This is a PDF file of an unedited manuscript that has been accepted for publication. As a service to our customers we are providing this early version of the manuscript. The manuscript will undergo copyediting, typesetting, and review of the resulting proof before it is published in its final form. Please note that during the production process errors may be discovered which could affect the content, and all legal disclaimers that apply to the journal pertain.

Highlights

- We propose a modular approach to double auction design with feasibility constraints.
- Our designs decompose into ranking algorithms for the buyers/sellers and a composition rule.
- Desirable auction properties stem from properties of these components.
- We achieve feasibility, strong incentives, near efficiency, and budget balance.
- Our approach also offers new insight into classic double auction designs like McAfee's trade reduction mechanism.

Download English Version:

https://daneshyari.com/en/article/5071393

Download Persian Version:

https://daneshyari.com/article/5071393

<u>Daneshyari.com</u>