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Modulating rest-break length induces differential recruitment of automatic and controlled attentional processes upon task reengagement

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6 A R T I C L E I N F O

ABSTRACT

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Rest breaks are commonly administered as a countermeasure to reduce on-the-job fatigue, both physical and 17 mental. However, this practice makes the assumption that recovery from fatigue, as measured by the reversal 18 of performance declines, is the sole effect of taking a break on behavior. Here, through administering rest breaks 19 of differing lengths in between blocks of a mentally demanding symbol decoding task, we show that this assumption may not be strictly true. First, we replicate previous work by showing that taking a longer break leads to two 21 correlated effects: greater immediate rebound in performance, and greater subsequent time-on-task decline. 22 Using fMRI, we reveal that time-on-task in this paradigm is associated with increasing recruitment of frontoparietal areas associated with top-down control, and decreasing deactivation in the default-mode network. Finally, by analyzing individual differences, we reveal a potential neural basis for our behavioral observation: greater recovery following long breaks is associated with greater activity in the putamen, an area associated with the automatic generation of motor responses, followed by greater activity in left middle frontal gyrus by the end of those task periods. Taken together, this suggests a shift in the implicit engagement of automatic and controlled attentional processing following longer breaks. This shift may be undesirable or detrimental in real-world situations where maintaining a stable level of attention over time is necessary.

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36 Introduction

Fatigue in the workplace is a serious but preventable cause of lapses, 37 errors, and accidents (Landrigan et al., 2004; Williamson et al., 2011). 38 Consequently, detecting and reversing its detrimental effects have 39 been the subject of much ongoing investigation. One important focus 40 of this research has been the impact of rest breaks and task interrup-41 42tions on fatigue, work performance, and accident risk, with many studies finding a positive effect of rest on all of these variables (Tucker, 432003). The commonsense model, therefore, is that work and rest are 44 two sides of the same coin, and that the processes associated with re-4546covery are trivially a reversal of those associated with decline.

This assumption is implicit in the neuroergonomics literature 47 (Parasuraman and Rizzo, 2008), in which the effects of mental fatigue 48 49 but not recovery on human brain function have been well documented. One of the most robust findings in this field is that mental fatigue is asso-50ciated with dysfunction in top-down executive control, and decreases in 5152activity in associated areas (Paus et al., 1997; Coull et al., 1998; Boksem 53et al., 2005; Lim et al., 2010; Breckel et al., 2013; Langner and Eickhoff, 542013; Sun et al., 2014a). Specifically, these studies have shown that the in-55tegrity of the frontoparietal network is compromised with increasing

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http://dx.doi.org/10.1016/j.neuroimage.2016.03.077 1053-8119/© 2016 Published by Elsevier Inc. time-on-task (TOT), leading to the failure of sub-processes such as goal 56 maintenance, and target-driven reorientation of attention. The amplitude 57 of event-related potential (ERP) components associated with error mon-58 itoring and inhibition is also significantly reduced as a person enters a 59 state of fatigue (Boksem et al., 2005; Lorist et al., 2005). Using individual 60 differences analysis, it has been shown that failure to maintain good per-61 formance occurs *in spite of* compensatory top-down effort, and not for 62 want of it (Bonnefond et al., 2010; Demeter et al., 2011). In short, a fairly 63 comprehensive picture of the brain under conditions of fatigue has 64 emerged from these investigations.

In contrast, the cognitive neuroscience of mid-tasks breaks has been 66 almost completely ignored. This is in part due to intuitions drawn from 67 resource theory (Warm et al., 2008) that rest breaks simply reverse the 68 neural effects observed over periods of fatigue by releasing demands on 69 cognitive and neural resources, putatively allowing them to be 70 replenished (Helton and Russell, 2012). However, recent work on this 71 subject suggests that a more nuanced view might be warranted. For ex-72 ample, Lim et al. (2013) reported that there are substantial individual 73 differences in the degree of recovery received during a rest period, 74 with spectral power in the upper alpha (10–12 Hz) band of electroen-75 cephalographic activity predicting improvements in reaction time fol-10wing a break. Helton and Russell (2015) reported that the specific 77 activity performed during a break is an important moderator of how 78 much recovery it affords. Finally, Lim and Kwok (in press) recently dem-79 onstrated that the immediate recovery observed after a break is 80

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inversely correlated with the time-on-task slope in the subsequent
work block. This last behavioral finding prompted us to set up the current replication study, as well as interrogate the neural correlates of
this novel effect.

To this end, we used fMRI to study brain activation in a test of cogni-85 tive throughput interspersed with breaks of different lengths. This test 86 87 was self-paced; that is, participants determined the rate at which they 88 worked, as opposed to the task having a pre-determined event rate. 89 We hypothesized that we would replicate our previous behavioral find-90 ings: that the immediate recovery received from a break correlates with the slope of time-on-task in the succeeding task block. Furthermore, we 91predicted that higher levels of prefrontal activation would accompany 92greater TOT declines in the blocks following longer breaks, indicating 93 94the increased engagement of executive attention.

95 Methods

96 Participants

Participants were recruited from the National University of 97 Singapore through online advertising and word-of-mouth. All partici-98 pants were screened for right-handedness (Oldfield, 1971) and normal 99 100 or corrected-to-normal vision, and to ensure they had no history of long-term physical or psychological disorders. Eligible individuals 101 were invited for a behavioral screening session (N = 31), and those 102 who achieved performance criterion during this session were invited 103 for the fMRI session approximately one week later (N = 30). Of these, 104 1051 participant dropped out prior to the fMRI session, and 2 were eventually excluded for excessive head motion in the scanner, yielding a final 106 sample size of 27 (12 male; mean (SD) age = 22.7 (1.74)). 107

108 Blocked Symbol Decoding Task (BSDT)

To measure the effects of variable rest pauses on a self-paced task, 109we used a modified symbol-decoding task similar to the Symbol-Digit 110 Modality Test (Smith, 1982) (Fig. 1). Participants learned a mapping of 111 four symbols (' \perp ' +' ' \times ' ' Λ ') to four letters ('f' 'g' 'h' 'j'), and were re-112 quired to press the appropriate letter key (on a standard QWERTY key-113 board) with their right hand when each symbol appeared. Each self-114 paced trial consisted of one symbol presented at a time in the centre 115 of the screen, at approximately 1 degree of visual angle. This symbol 116 117 was replaced by a blank screen for 100 ms following a response, before

presentation of the next symbol. Consecutive stimuli were always different. Each block of the BSDT consisted of 150 trials, followed by a pseudorandom, predetermined rest break of either 12 s or 28 s. Stimuli were presented using Psychtoolbox (Brainard, 1997; Pelli, 1997), via MATLAB R2012A (http://www.mathworks.com).

Procedure

All testing took place in the Cognitive Neuroscience Laboratory of the 124 Duke-NUS Graduate Medical School, and all testing sessions were held 125 between 1:00 and 4:00 pm to control for possible circadian confounds. 126 The first session was a behavioral screening session, which was administered to minimize practice effects during the fMRI scanning session, as 128 well as to exclude very slow responders, due to the time limitations of 129 the fMRI scan. 130

During this screening session, participants were first instructed on 131 how to perform the BSDT, and underwent two practice runs. In the 132 first practice run, participants were shown a legend mapping the sym-133 bols to the appropriate letters. They performed 600 trials in this first 134 practice run to learn the mapping of the symbols to the letters. In the 135 second practice run, participants performed 150 trials of the same 136 task, with the legend removed. In both practice runs, participants re-137 ceived feedback if they made an incorrect response. Following these 138 two practice runs, participants underwent two experimental runs 139 consisting of 7 task blocks interleaved with 6 rest breaks. A 5-minute 140 rest opportunity was provided between the two runs. We excluded par-141 ticipants who did not achieve at least 90% accuracy during the two ex-142 perimental runs, and or had median reaction times of >1000 ms (>3 143 SD than median RT of the sample).

Participants who achieved criterion in the screening session were in-145 vited for fMRI scanning on a separate day approximately one week later. 146 They were asked to refrain from alcohol and caffeine for 6 h prior to ar-147 rival for scanning. On arrival at the center, participants performed a two-block (300 trial) practice run before the fMRI scan as a reminder 149 of the task procedure. They were then given a 30-minute rest opportu-150 nity before entering the scanner. fMRI scans were collected in the fol-151 lowing order: resting-state fMRI (~8 min), BSDT, high-resolution 152 MPRAGE, BSDT, and resting-state fMRI. Data from resting-state fMRI scans are not reported in this paper. 154

In the scanner, BSDT stimuli were projected onto a screen using an 155 LCD projector, and participants viewed these through a mirror positioned at their eye level inside the head coil. Participants responded 157

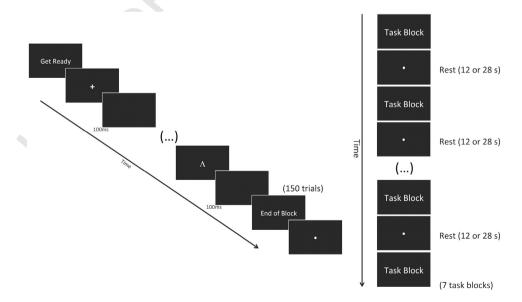


Fig. 1. Experimental paradigm. Participants performed the Blocked Symbol Decoding Task (BSDT). Left: each task block consisted of 150 decoding trials separated by an inter-stimulus interval of 100 ms. Right: Participants performed 7 blocks of the task in each run. Blocks were separated by break periods of either 12 s or 28 s, in a pseudo-random, predetermined order.

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