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# Brains striving for coherence: Long-term cumulative plot formation in the default mode network

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#### ABSTRACT

Many everyday activities, such as engaging in conversation or listening to a story, require us to sustain attention 19 over a prolonged period of time while integrating and synthesizing complex episodic content into a coherent 20 mental model. Humans are remarkably capable of navigating and keeping track of all the parallel social activities 21 of everyday life even when confronted with interruptions or changes in the environment. However, the under- 22 lying cognitive and neurocognitive mechanisms of such long-term integration and profiling of information 23 remain a challenge to neuroscience. While brain activity is generally traceable within the short time frame of 24 working memory (milliseconds to seconds), these integrative processes last for minutes, hours or even days. 25 Here we report two experiments on story comprehension. Experiment I establishes a cognitive dissociation be- 26 tween our comprehension of plot and incidental facts in narratives; when episodic material allows for long-term 27 integration in a coherent plot, we recall fewer factual details. However, when plot formation is challenged, we 28 pay more attention to incidental facts. Experiment II investigates the neural underpinnings of plot formation. Re- 29 sults suggest a central role for the brain's default mode network related to comprehension of coherent narratives 30 while incoherent episodes rather activate the frontoparietal network. Moreover, an analysis of cortical activity as 31 a function of the cumulative integration of narrative material into a coherent story, points to linear modulations 32 of right hemisphere posterior temporal and parietal regions. Together these findings point to key neural mecha- 33 nisms involved in the fundamental human capacity for cumulative plot formation. 34

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#### 40 Introduction

41 Humans live complicated lives. Compared to even our nearest primate relatives, we have become reliant on hugely distributed and mul-42tileveled social and cultural structures and organization. Yet humans 43seem remarkably capable of navigating and keeping track of all the com-44 45plex and interwoven narratives of life (ex. intrigues at the working place, international politics, fictional movies or family relations) while 46 sustaining focus across changes in their environments. It takes sustained 47 48 neurocognitive processing to engage in the extended, long-term and complex social activities and relations of human society. Although neu-49ral activity is generally traceable within the relatively short time frame 5051of working memory, it is not clear how the brain can sustain a longer 52term focus, while continuously integrating new experiential content 53into a coherent representational structure or situation model (Zwaan, 54Langston, and Graesser, 1995).

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An example of a task that requires such sustained attention is listen- 55 ing to a story (Smallwood, McSpadden, and Schooler, 2008). Despite in- 56 terruptions or major changes in the environment surrounding the 57 listener, the focus can be maintained—in principle for hours—and the 58 thematic content can be continuously updated, integrated and synthe- 59 sized into a coherent cognitive model. Often the length of such interac- 60 tions far exceeds the assumed limits of working memory (Baddeley, 61 2003). Likewise, the dynamic and continuous nature of the process 62 lends itself uneasily to the ideas of encoding, consolidation and retrieval 63 characteristic of most models of long-term memory (Blumenfeld and 64 Ranganath, 2007). This kind of "slow" processing (Donald, 2007) is es- 65 pecially important in the comprehension of social events that extend 66 over significant periods of time. Such events can last for minutes, 67 hours, or days and present a challenge for the basic theory of nervous 68 activity: how and where in the brain is the longer-term synthesis of 69 complex stimulus material achieved? 70

Recent developments in the study of the brain's default mode net- 71 work can supply some initial intuitions. The default mode network com- 72 prises areas along the anterior and posterior midline, the lateral parietal 73 cortex, prefrontal cortex, and the medial temporal lobe. It was originally 74

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75found to activate when experimental participants were not focusing at-76 tention on the here-and-now immediacy of a task and was thus thought to reflect the 'resting brain' (Esposito et al., 2006; Raichle et al., 2001) or 77 03 'spontaneous, unconstrained thought' (Andrews-Hanna et al., 2010a, 792010b; Buckner, Andrews-Hanna, and Schacter, 2008; Harrison et al., 2008; Mason et al., 2007; Smallwood, Brown, Baird, and Schooler, 80 2011). However, over the last decade, researchers have been 81 82 reconsidering the possible cognitive adaptations of the default mode network (Andrews-Hanna et al., 2010a, 2010b). Recent studies suggest 04 84 that it is also associated with more goal-oriented and constructive processes of multi-episode integration, imagining the future and mental 85 scene construction (Hassabis and Maguire, 2007; D. L. Schacter and 86 Addis, 2007; Spreng, Mar, and Kim, 2009), requiring participants to at-87 tend beyond the immediacy of current perceptions (Smallwood, 2013; 88 Smallwood et al., 2013). Furthermore, findings suggest that the default 89 90 mode network flexibly couples with other networks to accomplish memory-related functional goals. For instance, it has been found that a 91 92network of areas in lateral prefrontal and parietal cortex, termed the frontoparietal control network, coactivate with the default mode 93 network as a function of increased task demands (Meyer, Spunt, 94 95Berkman, Taylor, and Lieberman, 2012; D.L. Schacter et al., 2012; 96 Summerfield, Hassabis, and Maguire, 2010), possibly associated with 97 the extent to which constructive processes rely on memory (Baird, Smallwood, Gorgolewski, and Margulies, 2013). 98

Based on these observations, we hypothesize that the default mode
network could subserve long-term, time-dependent cumulative syn thesis of episodic information, henceforth *plot formation*. While most
psychological experiments require us to momentarily focus attention
on the subtleties of immediate perception within the short duration of

an experimental trial, our everyday engagements in tasks, conversa-104 tions and narratives only become meaningful to the extent that we 105 can integrate and profile local information in relation to larger coherent 106 situation models and story plots. We argue that this might be one of the 107 main cognitive roles of the default mode network. 108

In the following, we address the role of the default mode network in 109 the continuous cumulative synthesis of complex verbal stimuli into co- 110 herent plot structures. We define plot information as content crucial for 111 the understanding of the subsequent events in the stories. Often the plot 112 comprises characters' motives or attitudes, incidents with fatal implica- 113 tion, or other aspects of causal relevance. In contrast, incidental facts are 114 descriptive material that have no causal relevance for the subsequent 115 events and often consist of characters' age, hair color, brand of car, etc. 116 In two experiments, a behavioral and an fMRI brain imaging study, par- 117 ticipants listened to crime stories divided into a series of short episodes. 118 However, these episodes were interleaved with randomly chosen epi- 119 sodes from a set of distractor stories that did not allow for integration 120 into a coherent plot (see Fig. 1). The experimental design allows us to 121 study behavioral and brain components of our experience of stimuli 122 affording long-term cumulative plot formation in contrast to stimuli 123 that resist such integration and merely require local attention and 124 processing. 125

Experiment I targeted participants' memory for plot-related information and incidental facts in the crime stories. When listening to a 127 story, we continuously attribute differential significance to various 128 pieces of information in anticipation of their role in the overall plot of 129 the story (cf. 'foregrounding', Gernsbacher, Robertson, Palladino, and 130 Werner, 2004; Talmy, 2000; Zwaan et al., 1995). To the extent that a 131 story allows for cumulative integration of information into a coherent 132



Fig. 1. Schematic depictions of the stimulus presentation design: through five sessions, participants listened to stories divided into 20 sec episodes. Six episodes together constituted a coherent story. However these episodes were interleaved with randomly chosen episodes from a set of distractor stories.

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