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NeuroImage xxx (2015) xxx-xxx



Contents lists available at ScienceDirect

NeuroImage





journal homepage: www.elsevier.com/locate/ynimg

Q2 Brain networks underlying bistable perception

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4 ARTICLE INFO

Article history:
Received 11 May 2015
Accepted 18 June 2015
Available online xxxx

9 Keywords:

10 Bistable perception

- 11 Resting state fMRI
- 12 Connectivity 13 Parietal cortex

ABSTRACT

Bistable stimuli, such as the Necker Cube, demonstrate that experience can change in the absence of changes in 14 the environment. Such phenomena can be used to assess stimulus-independent aspects of conscious experience, 15 The current study used resting state functional magnetic resonance imaging (rs-fMRI) to index stimulus- 16 independent changes in neural activity to understand the neural architecture that determines dominance 17 durations during bistable perception (using binocular rivalry and Necker cube stimuli). Anterior regions of the 18 Superior Parietal Lobule (SPL) exhibited robust connectivity with regions of primary sensorimotor cortex. The 19 strength of this region's connectivity with the striatum predicted shorter dominance durations during binocular 20 rivalry, whereas its connectivity to pre-motor cortex predicted longer dominance durations for the Necker Cube. 21 Posterior regions of the SPL, on the other hand, were coupled to associative cortex in the temporal and frontal 22 lobes. The posterior SPL's connectivity to the temporal lobe predicted longer dominance during binocular rivalry. 23 In conjunction with prior work, these data suggest that the anterior SPL contributes to perceptual rivalry through 24 the inhibition of incongruent bottom up information, whereas the posterior SPL influences rivalry by supporting 25 the current interpretation of a bistable stimulus. Our data suggests that the functional connectivity of the SPL with 26 regions of sensory, motor, and associative cortex allows it to regulate the interpretation of the environment that 27 forms the focus of conscious attention at a specific moment in time. 28

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29 **30** 32

34 Introduction

A remarkable feature of the human mind is its capacity to process 35 information that is independent of environmental input. We often lose 36 ourselves in our thoughts, decoupling experience from the here and 37 now (Baird et al., 2014). At other times we suddenly realize that we 38 have been looking at the world from the wrong perspective: many 39 40 famous visual illusions depend upon the resolution of uncertain perceptual input (Sterzer et al., 2009). These examples demonstrate that our 41 conscious experience of our surroundings does not depend solely on 42the sensory information we receive at any moment in time, an observa-4344tion that allows insight into the stimulus-independent basis of conscious perception. A popular way to study this dissociation between 45 sensory inputs and conscious experience is to use stimuli that are 46 47 ambiguous in their interpretation, and for which perception alternates over time. Classic examples include binocular rivalry (Fig. 1a), in 48 which incompatible images shown to the two eyes compete for aware-4950ness, and the Necker cube (see Fig. 1b), in which a wire-frame cube can be perceived from multiple perspectives. Understanding the neural 5152architecture that mediates these alternations is considered a critical 53step in uncovering neural correlates of consciousness (Crick and Koch, 1998). 54

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http://dx.doi.org/10.1016/j.neuroimage.2015.06.053 1053-8119/© 2015 Published by Elsevier Inc. Identifying the neural correlates of bistable perception by recording 55 online activity, however, may confound activity that is causally linked to 56 bistable alternations with activity that is merely correlated with it. 57 The finding that activity in a given brain region (e.g. frontoparietal cor-58 tex Kleinschmidt et al., 1998; Lumer and Rees, 1999; Sterzer and 59 Kleinschmidt, 2007; Weilnhammer et al., 2013) correlates with percep-60 tion does not reveal whether that region drives the alternations, or 61 reflects a consequence of processes occurring elsewhere. Carefully con-62 trolling for the character of perceptual transitions has been shown to 63 dramatically reduce the number of brain regions that are viable candi-64 dates for determining alternations (Knapen et al., 2011). Consequently, 65 it is still a matter of debate whether different forms of bistable stimuli 66 depend on bottom-up or top down influences, and which specific neural 67 systems support these aspects of conscious experience. 68

The current work capitalizes on the fact that stimulus-independent 69 changes in neural processing occur naturally during wakeful rest. 70 Neuroimaging has revealed that almost all functional networks that 71 support aspects of task related processing have a comparable resting 72 state network (Smith et al., 2009), and the integrity of these networks 73 varies across individuals in a manner that is predictive of complex 74 forms of cognition such as meta-cognitive accuracy (Baird et al., 2013), 75 spontaneous thought (Gorgolewski et al., 2014), reading comprehension 76 (Smallwood et al., 2013), and executive control (Reineberg et al., 2015). 77 As the neural activity at rest is uncontaminated by external input, it pro-78 vides a relatively pure method to explore stimulus-independent neural 79

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Q1 Fig. 1. Example stimuli and summary of psychophysical results. (a) Binocular rivalry stimuli shown to the left and right eyes. The central gratings conflict and cause rivalry alternations, the surrounding Voronoi texture was used to encourage good binocular fusion. (b) Necker cube stimulus, shown binocularly. The wireframe cube can be interpreted from two different perspectives, which alternate over time. (c) Histograms of dominance durations for rivalry (green) and the Necker cube (red) across 26 participants. The individual epoch durations were normalized to the geometric (log) mean for their respective participant, then pooled across participants, and rescaled by the group mean. Both distributions show the positive skew typically observed for such stimuli. (d) Scatterplot showing the correlation (r = 0.46) between rivalry and Necker cube dominance durations for 26 participants. The blue diamonds indicate ±1SD of each mean, and the red and green density plots show the distributions for each measure. The black line is the best fitting Deming regression line that minimised the absolute (geometric) distance between each point and the line, and the grey shaded region indicates botstrapped 95% confidence limits of the regression.



Fig. 2. Resting state networks derived from 141 participants. Seed regions were in the anterior superior parietal lobule (aSPL, red button, MNI coordinates: x = 36, y = -45, z = 51) and in the posterior superior parietal lobule (pSPL, blue button, MNI coordinates: x = 38, y = -64, z = 32) of the right hemisphere.

Please cite this article as: Baker, D.H., et al., Brain networks underlying bistable perception, NeuroImage (2015), http://dx.doi.org/10.1016/j.neuroimage.2015.06.053

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