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### The human amygdala encodes value and space during decision making

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#### ABSTRACT

Valuable stimuli are invariably localized in space. While our knowledge regarding the neural networks 21 supporting value assignment and comparisons is considerable, we lack a basic understanding of how the 22 human brain integrates motivational and spatial information. The amygdala is a key structure for learning and 23 maintaining the value of sensory stimuli and a recent non-human primate study provided initial evidence that 24 it also acts to integrate value with spatial location, a question we address here in a human setting. We measured 25 haemodynamic responses (fMRI) in amygdala while manipulating the value and spatial configuration of stimuli 26 in a simple stimulus-reward task. Subjects responded significantly faster and showed greater amygdala activa- 27 tion when a reward was dependent on a spatial specific response, compared to when a reward required less 28 spatial specificity. Supplemental analysis supported this spatial specificity by demonstrating that the pattern of 29 amygdala activity varied based on whether subjects responded to a motivational target presented in the ipsilat- 30 eral or contralateral visual space. Our data show that the human amygdala integrates information about space 31 and value, an integration of likely importance for assigning cognitive resources towards highly valuable stimuli 32 in our environment. 33

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#### 39 Introduction

Fundamental for approach and avoidance behaviour is the need to 40 localize value in space. The amygdala is a structure widely implicated 41 42 in encoding the value of stimuli (Jenison et al., 2011; Morrison and Salzman, 2010; Paton et al., 2006). Electrophysiological recordings in 43nonhuman primates show how the amygdala contains neurons with 44 sustained preferences for positive or negative affective value, a value 4546 signal that is also related to the animal's approach or avoidance behaviour (Paton et al., 2006). Though such influence on behaviour could be 47 the result of a general arousal state mediated by the amygdala (Davis 48 49 and Whalen, 2001), this is contradicted by demonstration of amygdala activity linking spatial and motivational representations (Peck et al., 502013). 51

52 Amygdala is not the only brain region involved in assigning and 53 updating stimulus value. A growing literature provides a complex pic-54 ture of brain regions that contribute to value encoding (Clithero and

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http://dx.doi.org/10.1016/j.neuroimage.2014.07.055 1053-8119/© 2014 Published by Elsevier Inc. Rangel, 2013; Rangel and Hare, 2010) and several of these brain areas 55 also serve other cognitive and emotional functions (Barrett and 56 Satpute, 2013). However, in order to act upon valuable stimuli, it is 57 essential to localize them in space. While regions such as orbitofrontal 58 cortex (OFC) and ventral striatum both carry value related signals 59 (Kable and Glimcher, 2009), it is also the case that they show low or 60 even absent spatial selectivity (Lansink et al., 2012; Padoa-Schioppa 61 and Assad, 2006). Interestingly, both of these regions share close ana- 62 tomical connections with the amygdala (Haber and Knutson, 2010), 63 with dynamic and complex relationships between these areas charac- 64 terizing a range of value-guided decisions and behaviours (Barberini 65 et al., 2012; Morrison et al., 2011).

The integration of stimulus value with its spatial configuration in the 67 human amygdala remains little investigated. While functional neuroim-68 aging studies (Basten et al., 2010; De Martino et al., 2006; Gottfried 69 et al., 2003; Ousdal et al., 2012) and electrophysiological recordings 70 (Belova et al., 2008; Paton et al., 2006; Schoenbaum et al., 2003) impli-71 cate the amygdala in encoding the value of stimuli, there has been little 72 exploration of whether it is important for localizing motivational stimuli in space. It is of interest that patients with isolated amygdala lesions do 74 support sensitivity to spatial information. For instance, patient SM who 75 has bilateral amygdala lesions and difficulties recognizing fearful facial 76 2

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expressions, shows a resolution of this deficit when her attention is di-77 78 rected towards the informative eye region of the faces, suggesting a spatial attention aspect to her deficit (Adolphs et al., 2005). Moreover, 7980 humans detect emotional images or words faster than their neutral counterparts (Anderson, 2005; Eastwood et al., 2001; Fox, 2002), and 81 locations previously associated with highly valuable events interfere 82 with the search for present targets (Anderson et al., 2011). In addition, 83 though many studies report amygdala activity in response to passive 84 85 obtainment of rewards, active responding for a reward in space appears 86 to yield significantly greater BOLD amygdala response then is the case 87 for passive receipt (Elliott et al., 2004).

If indeed information about stimulus' value and its spatial location 88 89 converge in the human amygdala, then this begs questions as to 90 the origin of the spatial information. Both the dorsal visual stream (Ungerleider and Haxby, 1994) and the lateral (i.e. ventrolateral 91 92 and dorsolateral) prefrontal cortex (Corbetta and Shulman, 2002) contain neurons sensitive to object localisation. However, both of 93 94 these brain areas have few connections to the amygdala (Freese and Amaral, 2009). Another possibility is that the dorsal anterior cin-95 gulate cortex (dACC), which conjointly encodes spatial attention and 96 97 reward value (Kaping et al., 2011), and shares bilateral connections 98 with the amygdala (Beckmann et al., 2009; Ghashghaei et al., 99 2007), might provide the necessary spatial information.

We investigated the spatial sensitivity of a value signal in amygdala 100 during a simple stimulus-reward task in which outcome value and the 101 motor response requirements were kept constant, while the spatial 102specificity of the reward varied. We hypothesized that amygdala 103 104 would encode value in space, with the greatest activity manifest when these two stimulus' attributes had to be integrated in order for optimal 105decisions. Furthermore, to address the question of access to spatial 106 information by the amygdala we tested whether the functional associa-107108 tion between amygdala and dACC varied according to the spatial repre-109sentation of a rewarding event.

#### 110 Materials and methods

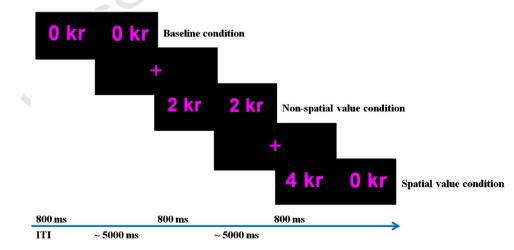
#### 111 Subjects

Eighteen healthy subjects (mean age  $\pm$  SD = 25  $\pm$  6 years; 9 women) were included in the study after giving written informed consent. The study was approved by the Norwegian Regional Committees for Medical and Health Research Ethics. Prior to participation, subjects were screened to exclude somatic and psychiatric illness, substance abuse and MRI-incompatibility. All subjects received 300 Norwegian Kroner (kr) (150 kr for a screening interview and 150 kr for the fMRI 118 session) for their participation and kept additional money won in the 119 experiment described below. 120

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#### fMRI paradigm

We created a new paradigm using visual numbers presented 122 pairwise in an event-related design. Each trial consisted of a number 123 pair presented for 800 ms, and subjects had to make their response 124 while the numbers were presented on the screen. Trials that did not 125 have a response within 800 ms were coded as "missed responses". 126 The order of trial presentation was randomized across subjects. Trials 127 were separated by a jittered inter-trial interval lasting 5  $\pm$  2 s. For 128 each trial, purple numbers were presented in pairs on a black back- 129 ground. The numbers occurred horizontally to each other and were ei- 130 ther similar or different in magnitude. The number value corresponded 131 to an amount a subject could win in Norwegian Kroner (kr; 1 kr equals 132 approx, 0.17 USD), and was either 0, 2 or 4 kr (see Fig. 1). The task for 133 subjects was to press a response button corresponding to the amount 134 of kr the subject wanted to obtain, which under the assumption that 135 they wanted to maximise their gains corresponded to the highest num- 136 ber. Subjects were given verbal instructions prior to scanning and also 137 performed a practice version of the task. During the practice, subjects 138 completed one trial of each condition, and thus familiarized themselves 139 with the visual appearance of the stimuli and the time limits for 140 responding. Before the practice, subjects were told that they were free 141 to respond however they preferred, but that one response should be 142 given for each trial. The combination of two similar numbers (i.e. 2-2 143 or 4-4), called the non-spatial value condition, had no preferred re- 144 sponse. In the spatial value condition the numbers differed, and one re- 145 sponse was more rewarding than the other (the one with the highest 146 number). The number pairs in spatial value trials always consisted of a 147 zero paired with a valuable stimulus (i.e. 4-0 or 2-0). The 0-0 condition 148 provided a baseline. By creating these five conditions, we could indepen- 149 dently manipulate reward magnitude and spatial specificity. We 150 hypothesised that amygdala would activate more in trials requiring 151 greater spatial specificity for reward obtainment than trials with less ne- 152 cessity for localisation, despite equal outcome values. The use of hands 153 was counterbalanced. Subjects were told that they could keep all the 154 money earned in the experiment, but they would not receive any feed- 155 back during the task indicating the outcome of the trail or their overall 156 earnings. Twenty trials of each condition were presented, with the total 157 scan time lasting 12.2 min. The paradigm rationale is displayed in Fig. 1. 158



**Fig. 1.** The paradigm rationale. Pairs of numbers were presented horizontal to each other. The numbers corresponded to the amount the subject could win in Norwegian kroner (kr). Each pair was made up of either two similar numbers (i.e. 2–2 or 4–4) or a zero paired with a valuable stimulus (i.e. 2–0, 0–2, 4–0, 0–4). The 0–0 condition was a baseline. The task was to press the response button corresponding to the amount of kr the subject wanted to obtain.

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