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1 Review

Q32 Visualizing the human connectome

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ABSTRACT

Innovations in data visualization punctuate the landmark advances in human connectome research since its 14 beginnings. From tensor glyphs for diffusion-weighted imaging, to advanced rendering of anatomical tracts, 15 to more recent graph-based representations of functional connectivity data, many of the ways we have come 16 to understand the human connectome are through the intuitive understanding these visualizations enable. 17 Nonetheless, several unresolved problems persist. For example probabilistic tractography lacks the visual 18 appeal of its deterministic equivalent, multimodal representations require extreme levels of data reduction, 19 and rendering the full connectome within an anatomical space makes the contents cluttered and unreadable. 20 In part, these challenges require compromises between several tensions that determine connectome visual 21 ization practice, such as prioritizing anatomic or connectomic information, aesthetic appeal or information 22 content, and thoroughness or readability. To illustrate the ongoing negotiation between these priorities, we 23 provide an overview of various visualization methods that have evolved for anatomical and functional con-24 nectivity data. We then describe interactive visualization tools currently available for use in research, and 25 we conclude with concerns and developments in the presentation of connectivity results. 26

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13

32	Contents
51	
33	Introduction
34	Of glyphs and paths, matrices and graphs
35	Anatomical connectivity
36	Glyphs
37	Tractography
38	Functional connectivity
39	Graphs
40	Dynamics
41	Multimodal connectivity
42	Visualization in research practice
43	Interactive software for data exploration
44	Anatomical connectivity
45	Functional connectivity
46	Multimodal connectivity
47	Online interactivity
48	Connectograms
49	Portraying the connectome
50	Publication culture
51	Conclusions: Caricaturing the connectome
52	Acknowledgments
53	References

54

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Introduction

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When investigation of the human brain was limited by what the 56 eye could see, its structure, albeit elaborate, was within our mental 57

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61

grasp. But the resurgence of interest in connectivity, like that of 58 59 cytoarchitectonics a century ago, has established a new dimension of information to assimilate. As our data grow in intricacy, the images 60 we create reflect how we bestow them with significance – because implicit (and often explicit) in our visualizations of the human 62 connectome are the categories, metaphors, and abstractions that we 63 use to make it comprehensible. 64

An analogous transition in visual metaphors was underway with 65 66 the emergence of mass transit systems over a century ago. Much 67 like the complexity of the brain, the unfamiliar transport systems 68 presented a challenge of how to effectively communicate their structure to the public. Early London Underground maps found comfort in 69 familiarity, and wove the train paths unobtrusively into the contours 70 71 of the existing cityscape (Fig. 1, top). It was only decades later that the crisp, emblematic form - subsequently mimicked the world over -72came into being (Fig. 1, bottom). In emphasizing the relative connec-73 tions, rather than the underlying terrain, the resultant image offered 74the viewer an intuitive mapping of the *relevant* information. Maps 75never show us everything about a place or a space; their value is rather 76 in the cartographer's insight to enunciate selected features over others. 77

Every map has a context - and when the content is overflowing 78 79 with innumerable data dimensions, the task of creating intuitive, 80 informative, and candid images becomes all the more challenging. The mapping of connections in the human brain has been a visual 81 tale of increasing complexity, continuously pulled between various 82 priorities of data presentation. Our illustrations and figures narrate 83 the transition from describing the brain as a three-dimensional object 84 85 to describing the proximity of areas in terms of the strength of connections. These two basic models of brain space, though there are more, 86 are the basis for the territorial battles for defining space. The result 87 in any connectome image is a content-dependent balance of anatomi-88 89 cal clarity versus connectomic complexity.

90 Connectivity mapping has also been forced to struggle with evolv-91ing methodologies – analytic tools that in some cases may have overstated their actual information content. Controversies surround-92ing the veracity of paths derived from diffusion weighted imaging-93 94 based tractography (Dyrby et al., 2007; Hubbard and Parker, 2009; 95 Jbabdi and Johansen-Berg, 2011) or functional connectivity derived using controversial analytic approaches (e.g., Saad et al., 2012; Smith 96 et al., 2011) run the risk of visualizations that make the underlying 97 data appear deceptively tangible. The aim of an image, from this per-98 99 spective, is to accurately show the uncertainty in the data (Allen et al., 2012b) – be it statistical or methodological. Given the high in-100 formation content of connectivity data, prioritizing honest depictions 101 of uncertainty, while also rendering the wealth of available data in an in-102 *tuitive form*, is a formidable challenge. 103

104 A third tension of human connectome visualization is the balance of complexity and simplicity, otherwise stated as thoroughness and 105readability. What is the most effective and appropriate scale to 106 chunk the data? The meaningful unit could be a parcellation of local 107 modular regions, large-scale independent networks, or each and 108 109 every unsmoothed voxel. The meaningful unit could be individual fi-110 bers, bundles, or something in between. A meaningful unit may be a hypothesis about the role of a specific region or connection, and its 111 significance might dynamically alter from moment-to-moment or 112across the lifespan. The way we define it, the scale we chose, has con-113114 sequences for the subsequent visual story we will need to convey. Visual simplicity may often be desired, but not necessarily at the 115cost of genuine information loss. 116

The aim of this review will be to provide a critical overview of con-117 nectivity visualization methods for the human neuroimaging commu-118 nity, calling attention to gaps and weaknesses, as well as innovations 119 from other fields that may benefit our own. Pfister et al. (2012) recent-120ly reviewed connectomics for a scientific visualization audience, and 121 provided a thorough overview of the methodologies and specific chal-122123 lenges across a wide range of neuroscientific fields. While the review provides a valuable introduction to connectivity for a visualization 124 audience, no overview yet exists aimed at the unique concerns of the 125 human neuroimaging community, although there is growing interest 126 in visualization-focused publications (Allen et al., 2012b; Irimia et 127 al., 2012b; Pyka et al., 2010).¹ Reviewing the progress and current 128 limitations, we will begin by presenting the literature related to func- 129 tional and anatomical connectivity visualization, characterizing both 130 the predominant trends and selected innovations. Research practice 131 itself will be the focus of the following section, where we review soft- 132 ware for the exploration of connectivity data. The final discussion on 133 data presentation and publication considers how we currently present 134 connectivity results and how we could in the future. We will address 135 the impact of connectome visualization on its interpretation, online 136 publication tools for data presentation, and domains that hold promise 137 for innovating novel techniques. 138

Of glyphs and paths, matrices and graphs

The building blocks of connectome visualization are symbolic 140 units. For anatomical connectivity these units express directional in- 141 formation at each voxel; for functional connectivity they may be any 142 number of data reduction steps that result in describing a statistical 143 relationship between regions. From these fundamental elements, var- 144 ious analyses produce individual connections, which together form 145 the connectome. At each stage of data transformation, opportunities 146 for visualization arise, each with their own emergent challenges for 147 maintaining clarity and faithfulness to the underlying data. The fol- 148 lowing section will follow that path from data unit to connection 149 to connectome, and finally to the added complexity of visualizing 150 dynamics and multimodality. With each new technique, there will 151 be options and opportunities to prioritize certain aesthetic values 152 and information content over others, with rarely an optimal context- 153 independent solution. The result is that the connectome emerges as 154 a product of these choices. 155

Anatomical connectivity

The most visually arresting connectivity images arguably belong 157 to the anatomical family. Composed of a variegated nest of interwo- 158 ven fibers, diffusion weighted imaging-based tractography continues 159 in many ways to stay at the forefront of computer visualization re- 160 search. From the get-go, the methodological origins of anatomical 161 connectivity were dependent on innovative visualization. To demon- 162 strate that the anisotropy of water diffusion using diffusion-weighted 163 MRI (DWI) reflects the orientation of white matter, the pioneering 164 publication relied on red and blue to represent two orthogonal direc- 165 tions (see Fig. 4 from Douek et al., 1991). Rather than each voxel only 166 containing a single scalar value of information (Fig. 2a), two indepen- 167 dent values could simultaneously be represented (for an example of 168 three dimensions, see Fig. 2b). The following two decades of research 169 into anatomical connectivity using DWI are the further exploitation of 170 the limited space of the voxel. 171

Glyphs

In order to visualize the richness of information contained in 173 multidirectional DWI data, it is necessary to show more dimensions 174 than possible with only the display of scalar values or the three dimen- 175 sions that color easily affords. This first became apparent for diffusion 176 tensor imaging (DTI), where diffusion is modeled as a tensor of rank 177 two (with six degrees of freedom) at each voxel. In order to display 178 these tensors, glyphs, generally defined as small localized visual repre- 179 sentations of multivariate information, in the shape of ellipsoids were 180 used (Fig. 2c; and see Fig. 7 from Basser et al. (1994)). The ellipsoid 181

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¹ Another example and resource is the Beautiful Brain project from Brainhack 2012: http://www.brainhack.org/wiki/doku.php?id=beautifulbrain.

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