## Accepted Manuscript

Fall Detection without People: A Simulation Approach Tackling Video Data Scarcity

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PII:S0957-4174(18)30365-8DOI:10.1016/j.eswa.2018.06.019Reference:ESWA 12013

To appear in:

Expert Systems With Applications

Received date:7 December 2017Revised date:25 April 2018Accepted date:7 June 2018

Please cite this article as: Georgios Mastorakis, Tim Ellis, Dimitrios Makris, Fall Detection without People: A Simulation Approach Tackling Video Data Scarcity, *Expert Systems With Applications* (2018), doi: 10.1016/j.eswa.2018.06.019

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## Highlights

- Fall detection system based on a myoskeletal (physics-based) simulation
- No need for video recordings of human falls
- Persons height is used to parameterise the simulation, addressing human variability
- State-of-the-art performance, tested in publicly available datasets
- System is robust on occlusions for up to 50

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