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Eigenvalue location in cographs^{$\hat{\sigma}$}

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1. Introduction

a b s t r a c t

We give an *O*(*n*) time and space algorithm for constructing a diagonal matrix congruent to $A + xI$, where A is the adjacency matrix of a cograph and $x \in \mathbb{R}$. Applications include determining the number of eigenvalues of a cograph's adjacency matrix that lie in any interval, obtaining a formula for the inertia of a cograph, and exhibiting infinitely many pairs of equienergetic cographs with integer energy.

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Let $G = (V, E)$ be an undirected graph with vertex set V and edge set E. For $v \in V, N(v)$ denotes the *open neighborhood* of v, that is, $\{w | \{v, w\} \in E\}$. The *closed neighborhood* $N[v] = N(v) \cup \{v\}$. If $|V| = n$, the *adjacency matrix A* = [a_{ii}] is the $n \times n$ matrix of zeros and ones such that $a_{ij} = 1$ if and only if v_i is adjacent to v_j (that is, there is an edge between v_i and v_j). A value λ is an *eigenvalue* if $det(A - \lambda I) = 0$, and since A is real symmetric its eigenvalues are real. In this paper, a graph's *eigenvalues* are the eigenvalues of its adjacency matrix.

This paper is concerned with *cographs*. The notion of a cograph under the name decomposable graphs was introduced by Kelmans in the 1960's [\[14,](#page--1-0)[15\]](#page--1-1) and this class of graphs has been discovered independently by several authors in many equivalent ways since then. Corneil, Lerchs and Burlingham [\[6\]](#page--1-2) define cographs recursively:

(1) A graph on a single vertex is a cograph;

- (2) A finite union of cographs is a cograph;
- (3) The complement of a cograph is a cograph.

A graph is a cograph if and only if it has no induced path of length four [\[6\]](#page--1-2). They are often simply called *P*⁴ *free* graphs in the literature. Linear time algorithms for recognizing cographs are given in [\[7\]](#page--1-3) and more recently in [\[10\]](#page--1-4).

While recognition algorithms for cographs are an interesting problem, our motivation for considering cographs comes from *spectral graph theory* [\[4,](#page--1-5)[8\]](#page--1-6). Spectral properties of cographs were studied by Royle in [\[18\]](#page--1-7) where the surprising result was obtained that the rank of a cograph is the number of non-zero rows in the adjacency matrix. An elementary proof of this property was later given in [\[5\]](#page--1-8). More recently, in [\[2\]](#page--1-9) Bıyıkoğlu, Simić and Stanić obtained the multiplicity of−1 and 0 for cographs.

The purpose of this paper is to extend to cographs eigenvalue location algorithms that exist for trees [\[11\]](#page--1-10), threshold graphs [\[12\]](#page--1-11) and generalized lollipop graphs [\[9\]](#page--1-12). Recall that two real symmetric matrices *R* and *S* are *congruent* if there exists

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a nonsingular matrix P for which $R = P^T$ SP. Our main focus is an algorithm that uses $O(n)$ time and space for constructing a diagonal matrix congruent to $A + xI$, where A is adiacency matrix of a cograph, and $x \in \mathbb{R}$. Our paper is similar in spirit to the papers [\[11,](#page--1-10)[12\]](#page--1-11) which describe *O*(*n*) diagonalization algorithms for trees and for threshold graphs. Threshold graphs are *P*4, *C*4, and 2*K*² free, and therefore are a subclass of cographs. Hence our algorithm is an extension of the algorithm in [\[12\]](#page--1-11).

Several points are worth noting. First, while one might expect linear time algorithms for graphs with *sparse* adjacency matrices such as trees, the adjacency matrix of a cograph can be *dense*. Next, while our algorithm's correctness is based on elementary matrix operations, its implementation operates directly on the cotree and uses only *O*(*n*) space. Finally, the *analysis* of algorithms for trees and threshold graphs has led to interesting theoretical results. For example, in [\[17\]](#page--1-13) conditions were determined for the index (largest eigenvalue) in trees to be integer. In [\[12\]](#page--1-11) the authors showed that all eigenvalues of threshold graphs, except −1 and 0, are simple. In [\[13\]](#page--1-14) the algorithm was used to show that no threshold graphs have eigenvalues in $(-1, 0)$.

If *G* is a graph having eigenvalues $\lambda_1,\dots,\lambda_n$, its *energy*, denoted $E(G)$ is defined to be $\sum_{i=1}^n|\lambda_i|.$ Two non-cospectral graphs with the same energy are called *equienergetic*. Finding non-cospectral equienergetic graphs is a relevant problem. In [\[13\]](#page--1-14) the authors presented infinite sequences of connected, equienergetic pairs of non-cospectral threshold graphs with integer energy. In this paper, we continue this investigation.

Here is an outline of the remainder of this paper. In Section [2](#page-1-0) we describe cotrees, and present some known facts. In Section [3](#page--1-15) we give the elementary matrix operations used in our algorithm. In Section [4](#page--1-16) we give the complete diagonalization algorithm. In Section [5,](#page--1-17) using Sylvester's Law of Inertia, we show how to efficiently determine how many eigenvalues of a cograph lie in a given interval. The *inertia* of a graph *G* is the triple (*n*+, *n*0, *n*−) giving the number of eigenvalues of *G* that are positive, zero, and negative, and in Section [6](#page--1-18) we give a formula for cograph inertia. Finally in Section [7](#page--1-19) we exhibit infinitely many non-threshold cographs equienergetic to a complete graph.

2. Cotrees and adjacency matrix

Cographs have been represented in various ways, and it is useful to recall the representation given in $[6]$. The unique *normalized form* of a cograph *G* is defined recursively: If *G* is connected, then it is in normalized form if it is expressed as a single vertex, or the *complemented union* of $k > 2$

$$
G = \overline{G_1 \cup G_2 \cup \cdots \cup G_k}
$$

connected cographs *Gⁱ* in normalized form. If *G* is disconnected its normalized form is the complement of a connected cograph in normalized form. The unique rooted tree *T^G* representing the parse structure of the cograph's normalized form is called the *cotree*. The leaves or terminal vertices of *T^G* correspond to vertices in the cograph. The interior nodes represent ∪ operations.

It is not difficult to show that the class of cographs is also the smallest class of graphs containing *K*1, and closed under the union ∪ and join ⊗ operators. In fact one can transform the cotree of Corneil, Lerchs and Burlingham into an equivalent tree *T*_{*G*} using ∪ and ⊗. In the connected case, we simply place a ⊗ at the tree's root, placing ∪ on interior nodes with odd depth, and placing ⊗ on interior nodes with even depth. To build a cotree for a disconnected cograph, we place ∪ at the root, and place ⊗'s at odd depths, and ∪'s at even depths. It will be convenient for us to use this unique alternating representation. In [\[2\]](#page--1-9) this structure is called a *minimal cotree*, but throughout this paper we call it simply a *cotree*. All interior nodes of cotrees have at least two children. [Fig. 1](#page--1-20) shows a cograph and cotree. The following is well known.

Lemma 1. *If G is a cograph with cotree T_G, vertices u and v are adjacent in G if and only if their least common ancestor in T_G is* ⊗*.*

Two vertices *u* and *v* are *duplicates* if $N(u) = N(v)$ and *coduplicates* if $N[u] = N[v]$. We call *u* and *v siblings* if they are either duplicates or coduplicates. Siblings play an important role in the structure of cographs, as well as in this paper.

Lemma 2. *Two vertices* v *and u in a cograph are siblings if and only if they share the same parent* w *node in the cotree. Moreover, if* $w = \cup$, they are duplicates. If $w = \otimes$ they are coduplicates.

Lemma 3. *A cograph G of order* $n \geq 2$ *has a pair of siblings.*

Proof. The cotree of *G* must have an interior vertex adjacent to two leaves.

Let *G* be a cograph with cotree T_G . Let $G - v$ denote the subgraph obtained by removing v. It is known that $G - v$ is a cograph, so we shall use $T - v$ to denote the cotree of $G - v$. There is a general method for constructing $T - v$ [\[6,](#page--1-2) Lem. 1]. However, it somewhat simplifies the process if v has maximum depth. The following lemma can be proved with [Lemma 1.](#page-1-1)

Lemma 4. Let T_G be a cotree, and let $\{v, u\}$ be siblings of greatest depth, whose parent w has k children. If $k > 2$ we obtain $T - v$ *by removing* v*. If k* = 2 *and* w *is not the root, we obtain T* − v *by moving u to the parent of* w*, and removing* v *and* w*. If k* = 2 *and* w *is the root, the cotree is u.*

We end this section by making an important observation.

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