



# Total coloring of rooted path graphs <sup>☆</sup>

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## ABSTRACT

A *total coloring* of a graph is an assignment of colors to both its vertices and edges so that adjacent or incident elements acquire distinct colors. In this note, we give a simple greedy algorithm to totally color a rooted path graph  $G$  with at most  $\Delta(G) + 2$  colors, where  $\Delta(G)$  is the maximum vertex degree of  $G$ . Our algorithm is inspired by a method by Bojarshinov (2001) [3] for interval graphs and provides a new proof that the Total Coloring Conjecture, posed independently by Behzad (1965) [1] and Vizing (1968) [15], holds for rooted path graphs. In the process, we also prove a useful property of greedy neighborhood coloring for chordal graphs.

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## 1. Introduction

A graph is a *rooted path graph* if it has an intersection model consisting of directed paths in a rooted directed tree [4,13]. The class of rooted path graphs contains all interval graphs and is contained in the class of strongly chordal graphs [5,9]. A *total coloring* of a graph is an assignment of colors to both its vertices and edges so that adjacent or incident elements acquire distinct colors. The least number of colors sufficient for a total coloring of a graph  $G$  is called its *total chromatic number* and is denoted by  $\chi''(G)$ . For example, the cycles  $C_4$  and  $C_5$  require four colors for a total coloring, but  $C_6$  can be totally colored with only three colors.

It is clear that  $\chi''(G) \geq \Delta(G) + 1$ , where  $\Delta(G)$  is the maximum degree of  $G$ , since a vertex needs one color for itself and one color each for the edges it touches. This bound is achieved exactly for the triangle  $K_3$ , the cycle  $C_6$ , trees with more than one edge, and many other graphs.

However, as we saw above, a total coloring of the cycles  $C_4$  and  $C_5$  require  $\Delta(G) + 2$  colors.

The *Total Coloring Conjecture* (TCC), posed independently by Behzad [1] and Vizing [15], states that *every simple graph  $G$  has a total coloring with  $\Delta(G) + 2$  colors*. This has become one of the most challenging open problems in graph theory.

The Total Coloring Conjecture has been shown to hold for several subfamilies of chordal graphs, namely, interval graphs [3], split graphs [7], and strongly chordal graphs [8]. It has also been shown to hold for additional subfamilies of graphs which are not subfamilies of chordal graphs, namely, unichord-free graphs [11] and dually chordal graphs [8]. We recall that every strongly chordal graph is a dually chordal graph [5]. The TCC is not (yet) known to hold for chordal graphs.

In this note, we give a simple greedy algorithm to totally color a rooted path graph with at most  $\Delta(G) + 2$  colors, which gives a new proof that the Total Coloring Conjecture holds for rooted path graphs. In the case when  $\Delta(G)$  is an even number, the total coloring uses  $\Delta(G) + 1$  colors. Our algorithm is inspired by a method by Bojarshinov [3] for interval graphs, which relies on the characteristic maximal cliques sequence. Our algorithm differs from the method presented in [8], which considers the square

<sup>☆</sup> This work was initiated while the author was a visiting professor at IIT Kharagpur, India.

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graph  $G^2$  of  $G$ . In the process, we prove a useful property of chordal graphs, namely, that greedy neighborhood coloring using the reverse of a perfect elimination ordering produces a proper coloring of the vertices.

## 2. Preliminaries

The case of totally coloring complete graphs is of particular importance for our method.

**Theorem 1.** Let  $K_k$  be the complete graph on  $k$  vertices. Then

$$\chi''(K_k) = \begin{cases} k & \text{if } k \text{ is odd} \\ k+1 & \text{if } k \text{ is even} \end{cases}$$

A lovely construction<sup>1</sup> proving Theorem 1—by rotating copies of a maximal matching and single vertex in the odd case, and adding a dummy vertex to turn the even case into an odd case—allows one to record the total coloring of  $K_k$  in matrix form as stated in the next Lemma.

**Lemma 1.** Let  $\{x_1, x_2, \dots, x_k\}$  denote the vertices of  $K_k$ . There is a  $k \times k$  matrix  $M_k$  obtained from a total coloring of  $K_k$  where

$$m_{i,i} = \text{color}(x_i) \quad \text{and} \quad m_{i,j} = \text{color}(x_i, x_j) \quad \text{for } i \neq j$$

satisfying the following properties:

(a) the diagonal of  $M_k$  has the numbers  $1, \dots, k$  exactly once,

(b) if  $k$  is odd, then each row and column is (similarly) a permutation of the numbers  $1, \dots, k$ ,

(c) if  $k$  is even, then each row and column contains the numbers  $1, \dots, k+1$  at most once, and a different color among  $1, \dots, k$  is missing from each row/column.

As an example, the matrix  $M_9$  is shown in Fig. 1. Matrix  $M_8$  is obtained by deleting the bottom row and the rightmost column.

The total coloring for an odd-size clique will be used as a tool to color the edges of a rooted path graph after the following *Very Greedy Neighborhood Coloring* algorithm assigns colors to its vertices.

**Very Greedy Neighborhood Coloring (VGNC) algorithm** (for the vertices)

Let  $v_1, v_2, \dots, v_n$  be an ordering of the vertices of a graph  $G$ , and let  $N[v_i]$  denote the closed neighborhood of  $v_i$ . Let  $k = \Delta(G) + 1$ .

**for**  $i = 1$  **to**  $n$  **do**

Assign distinct colors to all uncolored vertices in  $N[v_i]$  from among the unused colors in the current partial  $k$ -coloring of  $N[v_i]$ .

This is always possible since  $k \geq \text{degree}(v_i) + 1$ .

**end**

1	6	2	7	3	8	4	9	5
6	2	7	3	8	4	9	5	1
2	7	3	8	4	9	5	1	6
7	3	8	4	9	5	1	6	2
3	8	4	9	5	1	6	2	7
8	4	9	5	1	6	2	7	3
4	9	5	1	6	2	7	3	8
9	5	1	6	2	7	3	8	4
5	1	6	2	7	3	8	4	9

Fig. 1. The matrix  $M_9$  totally coloring the clique  $K_9$ .

**Warning:** This assignment of colors may not be a proper coloring of  $V(G)$ , and even if it is a proper  $k$ -coloring, it may seem to be very wasteful using many more colors than is needed just to color the vertices. However, as a first phase for totally coloring rooted path graphs, it is exactly what we want.

Chordal graphs are precisely those which admit a perfect elimination ordering (PEO). The *reverse* of a PEO is an ordering of the vertices  $v_1, v_2, \dots, v_n$  such that for all  $i < j < k$ , if  $v_i v_k, v_j v_k \in E(G)$  then  $v_i v_j \in E(G)$ . We will use the following new result that may also be useful for other subfamilies of chordal graphs.

**Theorem 2.** If  $v_1, v_2, \dots, v_n$  is the reverse of a perfect elimination ordering, then the VGNC algorithm produces a proper vertex coloring.

**Proof.** Let  $v_j v_k \in E(G)$  with  $j < k$ . We will show that  $v_j$  and  $v_k$  are assigned different colors.

Denote by  $\text{step}(v)$  the iteration during which vertex  $v$  received its color. Clearly,  $\text{step}(v_t) \leq t$  for all  $t$ . Let  $i = \text{step}(v_k)$ . Since  $v_k \in N[v_j]$ , we have  $i \leq j$ , and clearly,  $v_i v_k \in E(G)$  since  $i = \text{step}(v_k)$ .

If  $i = j$ , then  $v_k$  is assigned a different color from that of  $v_j$  by VGNC in iteration  $i$ .

Otherwise,  $i < j < k$ . In this case, since the considered ordering is the reverse of a perfect elimination ordering, we have  $v_i v_j \in E(G)$ . Thus, in iteration  $i$ , we have, by the VGNC, vertex  $v_k$  assigned a different color from that of  $v_j$ , since  $v_j \in N[v_i]$ .  $\square$

## 3. Totally coloring of rooted path graphs

A graph  $G = (V, E)$  is a *rooted path graph* if there is a collection  $\mathcal{P} = \{P_v | v \in V\}$  of directed paths in a rooted directed tree  $T$  associated to the vertices such that  $uv \in E$  if and only if  $P_u$  and  $P_v$  intersect.

**Lemma 2.** Let the paths of a representation  $\mathcal{P}$  be ordered  $\{P_1, P_2, \dots, P_n\}$  “top-down” according to their roots, i.e., if  $r_i$  is above  $r_j$  in the tree, then  $i < j$ , where  $r_k$  denotes the root of path  $P_k$ . Then the following holds: If  $i < j$  and  $P_i \cap P_j \neq \emptyset$ , then  $r_j \in P_i \cap P_j$ .

**Proof.** Choose a point in  $P_i \cap P_j$  and start walking towards the root of  $T$ . Since the paths are rooted and  $i < j$ , we will arrive at  $r_j$  while still in  $P_i$ .  $\square$

Our main result is the following:

<sup>1</sup> In his monograph, Yap [16] cites Behzad, Chartrand and Cooper [2], but goes on to say that the construction was known “for hundreds of years” for edge colorings.

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