Accepted Manuscript

 C^1 interpolation by rational biarcs with rational rotation minimizing directed frames

Marjeta Krajnc, Maria Lucia Sampoli, Alessandra Sestini, Emil Žagar



PII:S0167-8396(14)00059-4DOI:10.1016/j.cagd.2014.06.001Reference:COMAID 1435

To appear in: Computer Aided Geometric Design

Received date:28 November 2013Revised date:3 June 2014Accepted date:3 June 2014

Please cite this article in press as: Krajnc, M., et al. C^1 interpolation by rational biarcs with rational rotation minimizing directed frames. *Computer Aided Geometric Design* (2014), http://dx.doi.org/10.1016/j.cagd.2014.06.001

This is a PDF file of an unedited manuscript that has been accepted for publication. As a service to our customers we are providing this early version of the manuscript. The manuscript will undergo copyediting, typesetting, and review of the resulting proof before it is published in its final form. Please note that during the production process errors may be discovered which could affect the content, and all legal disclaimers that apply to the journal pertain.

ACCEPTED MANUSCRIPT

C^1 interpolation by rational biarcs with rational rotation minimizing directed frames

Marjeta Krajnc^a, Maria Lucia Sampoli^{b,*}, Alessandra Sestini^c, Emil Žagar^a

^aFMF and IMFM, University of Ljubljana, Jadranska 19, Ljubljana, Slovenia ^bDepartment of Information Engineering and Mathematics, University of Siena, Via Roma 56, Siena, Italy ^cDepartment of Mathematics and Computer Science, University of Florence, Viale Morgagni 67, Firenze, Italy

Abstract

An interpolation scheme to construct rational spatial biarcs of degree eight along with rational rotation-minimizing directed frames of degree six is presented. The method is significant for the applications in camera motion planning. Namely, the interpolating biarc and the associated frame can be used to define the trajectory and the orientation of a camera while imaging a prescribed stationary object. The input data needed by the proposed scheme are the initial and the final curve positions and tangent vectors, together with the associated end frame orientations. Biarcs are used in order to reduce the degree of the resulting curve and of the frame as much as possible. The smoothness required for both the curve and the frame is C^1 and, under some mild data restrictions, it can be increased to C^2 at the point where the two arcs join. Numerical examples confirm that the scheme behaves well in practice.

Keywords: Camera motion, Rotation–minimizing frame, Directed frame, Hermite interpolation, Biarcs

*Corresponding author *Email addresses:* marjeta.krajnc@fmf.uni-lj.si (Marjeta Krajnc), marialucia.sampoli@unisi.it (Maria Lucia Sampoli), alessandra.sestini@unifi.it (Alessandra Sestini), emil.zagar@fmf.uni-lj.si (Emil Žagar)

Preprint submitted to Computer Aided Geometric Design

June 5, 2014

Download English Version:

https://daneshyari.com/en/article/6876708

Download Persian Version:

https://daneshyari.com/article/6876708

Daneshyari.com