Accepted Manuscript

Software patterns and requirements engineering activities in real-world settings: a systematic mapping study

José L. Barros-Justo, Fabiane B.V. Benitti, Ania L. Cravero-Leal

PII: S0920-5489(17)30317-3 DOI: 10.1016/j.csi.2017.12.001

Reference: CSI 3255

To appear in: Computer Standards & Interfaces

Received date: 21 August 2017 Revised date: 20 October 2017 Accepted date: 5 December 2017



Please cite this article as: José L. Barros-Justo, Fabiane B.V. Benitti, Ania L. Cravero-Leal, Software patterns and requirements engineering activities in real-world settings: a systematic mapping study, *Computer Standards & Interfaces* (2017), doi: 10.1016/j.csi.2017.12.001

This is a PDF file of an unedited manuscript that has been accepted for publication. As a service to our customers we are providing this early version of the manuscript. The manuscript will undergo copyediting, typesetting, and review of the resulting proof before it is published in its final form. Please note that during the production process errors may be discovered which could affect the content, and all legal disclaimers that apply to the journal pertain.

ACCEPTED MANUSCRIPT

Highlights

- Software Patterns positively affect RE activities, specially the increase in the quality and the reduction of the project time. Patterns are also useful for assisting novice developers.
- The measurement of the impact is not always performed with the same metrics, which makes it difficult to compare results between several projects.
- Few publications report actual experiences in the industry.
- Practitioners need a manageable set of patterns and efficient guides for their application in real projects.

Download English Version:

https://daneshyari.com/en/article/6883132

Download Persian Version:

https://daneshyari.com/article/6883132

<u>Daneshyari.com</u>