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Collaborative and Teamwork Software Development in an Undergraduate Software Engineering Course

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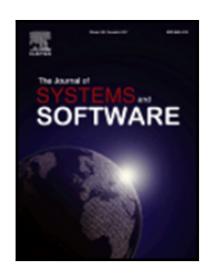
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#### ACCEPTED MANUSCRIPT

### Highlights

- The highlights of the paper are:
- collaboration and teamwork through the GitHub platform;
- software quality assessment through SonarQube;
- project management tasks through Microsoft Project;
- evaluation based on student feedback after assignments and a team project;
- identification of future improvements for the teaching/learning process.



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