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Title: A Hyper-heuristic Approach to Automated Generation of Mutation Operators for Evolutionary Programming

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Designing mutation operators for Evolutionary Programming involves much manual effort

Genetic Programming is used to evolve mutation operators for Evolutionary Programming

A train-and-test approach is used to evaluate performance over 23 function classes

The evolved mutation operators outperform existing operators on classes of functions

Operators evolved for specific classes also outperform other evolved operators

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