



Two-step method for radiative transfer calculations in a developing pool fire at the initial stage of its suppression by a water spray

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ABSTRACT

A procedure based on two-step method is suggested to simplify time-consuming spectral radiative transfer calculations in open flames containing scattering particles. At the first step of the problem solution, the P_1 approximation is used to calculate the divergence of radiative flux, and it is sufficient to determine the flame parameters. The second step of solution is necessary to obtain the radiation field outside the flame, and this can be made independently using the ray-tracing procedure and the transport source function determined at the first step. Such a splitting of the complete problem results in much simpler algorithm than those used traditionally. It has been proved in previous papers that the combined two-step method is sufficiently accurate in diverse engineering applications. At the same time, the computational time decreases in about two orders of magnitude as compared with direct methods. An axisymmetric pool fire at the initial stage of fire suppression by a water spray is considered as the case problem. It is shown that evaporating small water droplets characterised by a strong scattering of infrared radiation are mainly located in regions near the upper front of the flame and one can observe the scattered radiation. This effect can be used in probe experiments for partial validation of transient Computational Fluid Dynamics (CFD) simulations.

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1. Introduction

Radiative transfer calculations are the most time-consuming in CFD simulation of fires. Therefore, the use of a simple but sufficiently accurate method for the radiative transfer is critically important to improve the computational costs of CFD codes. A numerical analysis of suppression of fires by water sprays is possible only with the use of spectral models because the optical properties of water droplets cannot be considered on the basis of a gray model [1]. In most cases, there is no need for a very detailed radiation field in CFD calculations. Only the total or integral (over the spectrum) radiative flux divergence is important because this term is needed in the energy equation that couples thermal radiation with other modes of heat transfer. It means that one can consider a differential approach instead of the radiative transfer equation (RTE). Such a choice is really reasonable in the case of combined heat transfer problems including those for fires and combustion

systems [1,2]. The P_1 (the first-order approximation of the spherical harmonics method) [1–4] is the simplest method of this type, and there is a very positive long-time experience of using this approach in diverse multi-dimensional problems [1,5–17]. It appears to be sufficiently accurate in the case when one needs only the divergence of radiative flux in the energy equation. Moreover, it was shown in recent paper [18] that the P_1 error is sometimes less than that of the finite-volume method.

It was demonstrated in early papers [19–21] that P_1 approximation may give incorrect values of radiative flux near the boundaries of the computational region in the case of a strong decrease of temperature or extinction coefficient of the medium towards the region boundaries. Unfortunately, this is the case for open flames. Therefore, the second step of the computational radiative transfer model is necessary. This can be done using the transport approximation [12] and a ray-tracing procedure for the RTE with the transport source function determined at the first step of solution. In particular, this combined two-step method presented in papers [5,19,20] was successfully employed in recent paper [17] to calculate radiative heat transfer from supersonic flow with suspended particles to a blunt body.

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