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The chain-reentrant shop with the no-wait The chain-reentrant shop with the no-wait constraint constraint constraint The chain-reference show $\frac{1}{2}$ (2010) 114 410 The chain-reentrant shop with the no-wait

Karim Amrouche [∗],∗∗ Mourad Boudhar ∗∗ Farouk Yalaoui ∗∗∗ Karim Amrouche [∗],∗∗ Mourad Boudhar ∗∗ Farouk Yalaoui ∗∗∗ Karim Amrouche [∗],∗∗ Mourad Boudhar ∗∗ Farouk Yalaoui ∗∗∗ Karim Amrouche [∗],∗∗ Mourad Boudhar ∗∗ Farouk Yalaoui ∗∗∗

Outed, Dely Brahim, Algiers, Algeria Ouked, Dely Brahim, Algiers, Algeria Ouked, Dely Brahim, Algiers, Algeria (e-mail: amrouche-karim@hotmail.com). Ouked, Dely Brahim, Algiers, Algeria ** RECITS Laboratory, Faculty of Mathematics, USTHB University, • *RECITS Laboratory, Faculty of Mathematics, USTHB University,*
BP 32 Bab-Ezzouar, El-Alia 16111, Algiers, Algeria, $\emph{(e-mail: mboundhar@yahoo.fr)}$ *** University of Technology of Troyes, LOSI laboratory, ICD UMR ∗∗∗ University of Technology of Troyes, LOSI laboratory, ICD UMR ∗∗∗ University of Technology of Troyes, LOSI laboratory, ICD UMR $(e\text{-}mail: \text{}$ farouk.yalaoui@utt.fr $)$ BP 32 Bab-Ezzouar, El-Alia 16111, Algiers, Algeria, CNRS 6281, 12 Rue Marie Curie, CS 42060, Troyes 10004, France, $\frac{1}{2}$ (e mail: famer) continued and $\frac{1}{2}$ ∗ University of Economics and Management Sciences, 02 street Ahmed $(e\text{-}mail: \text{m}bouchar\mathcal{Q}yanoo.fr)$ echnology of Troyes, LOSI la

constraint is imposed. Each job goes through m machines in a fixed order and return back to the first machine for its last operation. We seek to minimize the overall finish time (makespan). We first proof some new NP-hard problems in the case of two machines. For the resolution of We first proof some new NP-hard problems in the case of two machines. For the resolution of the general problem we propose a genetic algorithm with numerical experiments. the general problem we propose a genetic algorithm with numerical experiments. Abstract: We consider a chain reentrant shop problem with m machines, in which a no-wait

(e-mail: farouk.yalaoui@utt.fr)

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Keywords: Scheduling, flowshop, chain-reentrant, no-wait, NP-hardness, genetic algorithms. Keywords: Scheduling, flowshop, chain-reentrant, no-wait, NP-hardness, genetic algorithms.

1. INTRODUCTION 1. INTRODUCTION 1. INTRODUCTION 1. INTRODUCTION

In a typical m-machine flowshop, tasks are composed of In a typical m-machine flowshop, tasks are composed of In a typical m-machine flowshop, tasks are composed of m operations and each task visits each machine only once. On the other hand, in re-entrant flowshops, there are re-entrant flows, which means that, tasks should visit machines multiple times. In this paper we shall focus on a chain reentrant shop with the no-wait constraint. Where n independent tasks should be scheduled on a set of m machines, and each task goes for its processing on the first machine called also the primary machine (M_1) , then to
a number of other machines in a fixed order, and finally a number of other machines in a fixed order, and finally return back to the primary machine for its last operation. Note that where the no-wait constraint is imposed that means that tasks should processed continuously from their start on M_1 , to their completion on M_1 without any
interruption on or between machines. We can meet this interruption on or between machines. We can meet this type of problems in hot metal rolling, where interruption would preclude the maintenance of continuously high
would preclude the maintenance of continuously high operating temperatures (Rock, 1984). operating temperatures (Rock, 1984). operating temperatures (Rock, 1984). In a typical m-machine flowshop, tasks are composed of machines multiple times. In this paper we shall focus on a chain reentrant shop with the no-wait constraint. Where n independent tasks should be scheduled on a set of m machines, and each task goes for its processing on the first Note that where the no-wait constraint is imposed that means that tasks should processed continuously from their

operating temperatures (Rock, 1984).
This problem is denoted: $Fm|chain - reentrant, no -$ This problem is denoted: Fm|chain – reentrant, no –
wait| C_{max} and the processing pattern of the tasks is given $\frac{1}{\pi}$ Fig. 1. This problem is denoted: $Fm|chan - reentrant, no$ w a t _l C _{max} and the processing pattern of the tasks is given
in Fig. 1

For scheduling tasks denote: For scheduling tasks denote: in Fig. 1. For scheduling tasks denote:

- $a_{[j]}$: The first operation of the task T_j on the first
machine machine. machine. machine.
'
- **•** $b_{[ji]}$: The operation of the task T_j on the machine M_i $i = 2,...m$. $b_{[ji]}$: The opera • $\partial_{[ji]}$: The operation of the task T_j on the machine
- M_i i = 2,...m.

 $c_{[j]}$: The second operation of the task T_j on the first machine. machine. • $c_{[j]}$: The second operation of the task T_j on the first machine machine.
- machine.
• a_j : the processing time of the first operation of the task T_j on the first machine. a_j : the processing time of the \bullet a_j : the processing time of the first operation of the task T_i on the first machine
- task T_j on the first machine.

 b_{ji} : the processing time of the task T_j on the machine M_i $i = 2,...m$. • b_{ji} : the processing time of the task T_j on the machine M_i , $i = 2$

• c_j : the processing time of the second operation of the task T_j on the first machine. • c_j : the processing time of the second operation of the task T_i on the first machine

Fig. 1. Processing of the task T_j on machines. Fig. 1. Frocessing of the task T_j on machines.

The two machines flow shop with the no-wait constraint The two machines flow shop with the no-wait constraint The two machines flow shop with the no-wait constraint is polynomial (Gilmore and Gomory, 1964) and the latter becomes NP-hard in the strong sense where the number
becomes NP-hard in the strong sense where the number of machines is equal to three (Rock, 1984). Sahni and Cho (1979) have proved that the no-wait job shop and the no-wait open shop problem are strongly NP-hard, even
if there are only two stages and if each job consists of the strongly NP-hard, even if there are only two stages and if each job consists of only two operations. The no-wait permutation flow shop only two operations. The no-wait permutation flow shop problem can be formulated as an asymmetric traveling only two operations. The no-wait permutation flow shop ρ roblem can be formulated as an asymmetric traveling
problem can be formulated as an asymmetric traveling
problem can be formulated as an asymmetric traveling salesman problem (ATSP); see e.g. Piehler (1960), Wis-salesman problem (ATSP); see e.g. Piehler (1960), Wis-mer (1972), Hall and Sriskandarajah (1996) have given a salesman problem (ATSP); see e.g. Piehler (1960), Wismer (1972), Hall and Sriskandarajah (1996) have given a detailed survey of the research and applications of no-wait flow shop scheduling problem. Wang et al. (1997) have considered the chain reentrant shop problem without the no-wait constraint, they have proved some properties that identify a specific class of optimal schedules. They have also elaborated an approximation and a branch and bound algorithms. algorithms. Amrouche and Boudhar (2016) and Amrouche et al. (2016) algorithms. The two machines flow shop with the no-wait constraint
 $\frac{1}{2}$ constraints for the latter in the latter of machines is equal to three (Rock, 1984). Sahni and Cho (1979) have proved that the no-wait job shop and the mer (1972), Hall and Sriskandarajah (1996) have given a detailed survey of the research and applications of no-wait

Amrouche and Boudhar (2016) and Amrouche et al. (2016) Amrouche and Boudhar (2016) and Amrouche et al. (2016) Amrouche and Boudhar (2016) and Amrouche et al. (2016)

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have already considered the chain-reentrant flow shop with two machines and exact time lags: $F2|ChR, l_i|C_{max}$. The authors have proved some NP-hardness results and have presented several well solvable cases.

The remainder of this paper is organized as follows. In Section 2, we show that the two machine chain reentrant with the no-wait constraint is NP-hard. In section 3, a metaheuristic algorithm with empirical experiments are provided for the m-machine case. The conclusion constitutes the last section.

2. NP-HARDNESS

In this section we focus our study on the case where the number of machines is equal to two $(m = 2)$. Three new ordinary NP-hard problems are given.

In order to prove the NP-hardness of the following problems, we use a reduction from the partition problem known to be ordinary NP-complete (Garey and Johnson, 1979).

Partition

INSTANCE: An integer L, and n positive integers $v_i : j \in$ $V = \{1, 2, \ldots, n\}$ such that
 $\sum v_i = 2L$. j∈V $v_j = 2L$. QUESTION: Is there subset $V' \subset V$ such that $\sum_{j \in V'}$ $v_j =$

$$
\sum_{j \in V \setminus V'} v_j = L?
$$

Theorem 1. The problem : $F2|chain - reentrant, no$ $wait, b_j \in \{0, L\}, c_j \in \{0, L + 1\} | C_{max}$ is NP-hard.

Proof.

Given an arbitrary instance of the partition problem, we consider the following instance of our scheduling problem, where the number of tasks is equal to $n + 2$ and the processing times are given in Table 1.

Is there exist a schedule σ of the $n+2$ tasks on the two machines M_1, M_2 with $C_{max}(\sigma) = 6L + 4$?

Table 1. processing times of the tasks

$n+2: tasks$	a_i	
$T_i : j = 1$ \ldots \ldots	a_i $= v_i$	
T_{n+1}		
1_{n+2}		

Our problem belongs to NP because we can verify in polynomial time if a permutation of tasks satisfies all the constraints of the problem.

We prove that the scheduling problem has a solution if and only if the partition problem has a solution.

If the partition problem has a solution, then there exists a partition of V into two disjoint subsets $V', V \setminus V'$ such that Σ $j\in V'$ $v_j = \sum$ $j\in V\backslash V'$ $v_j = L$. Suppose without

loss of generality that $V' = \{v_1, \ldots, v_k\}$ and $V \setminus V' =$ $\{v_{k+1},\ldots,v_n\}.$

For this solution, we construct a solution of our problem as shown in Figure 2.

The value of the makespan is equal to $6L + 4$.

Conversely, suppose there is a schedule σ with makespan

M_1	$a_{[n+1]}$ $ a_1 \ldots a_k \overline{c_{[n+1]}}$			a_{n+2} a_{k+1} a_n c_{n+2}		
M_2		b_{n+1}				

Fig. 2. The solution of the problem with $C_{max} = 6L + 4$

 $C_{max}(\sigma) \leq 6L + 4$. As the sum of processing times of all tasks on the primary machine (M_1) is equal to $6L + 4$, that means that there is no idle time on this machine. The interlacement of the two tasks T_{n+1} and T_{n+2} is not possible because of their processing times on the first machine which is strictly greater than $L (a_j = c_j = L+1)$. So, the tasks should be processed successively, as shown in Figure 2. These yield a solution of the partition problem.

Note that the symetric case is also NP-hard. (The proof is the same, we have just to replace a_i by c_i)

Theorem 2. F2|chain – reentrant, no – wait, $a_i \in \{0, L+\}$ $1\}, b_j \in \{0, L\}$ C_{max} problem is NP-hard.

Theorem 3. F2|chain – reentrant, no – wait, $a_j = c_j \in$ $\{0, L\}|C_{max}$ problem is NP-hard.

Proof.

Given an arbitrary instance of the partition problem, we consider the following instance of our scheduling problem, where the number of tasks is equal to $n + 2$ and the processing times are given in Table 2.

We seek a schedule σ of the $n+2$ tasks on the two machines M_1, M_2 with $C_{max}(\sigma)=4L$?

Table 2. processing times of the tasks

$n+2: tasks$	$a_{\dot{\alpha}}$		
$T_i : i = 1.$		$= v_i$	
T_{n+1}			
T_{n+2}			

Our problem belongs to NP because we can verify in polynomial time if a permutation of tasks satisfies all the constraints of the problem.

We prove that the scheduling problem has a solution if and only if the partition problem has a solution.

If the partition problem has a solution, then there exists a partition of V into two disjoint subsets $V', V - V'$ such that Σ $j\in V'$ $v_j = \sum$ $j\in V\backslash V'$ $v_j = L$. Suppose without loss of generality that $V' = \{v_1, \ldots, v_k\}$ and $V \setminus V' =$ $\{v_{k+1},\ldots,v_n\}.$

For this solution, we construct a solution of our problem as shown in Fig. 3.

Fig. 3. The solution of the problem with $C_{max} = 4L$.

The value of the makespan is equal to 4L.

Conversely, suppose there is a schedule σ of the scheduling problem with makespan $C_{max}(\sigma) \leq 4L$. As the sum of processing times of tasks on the primary machine M_1 is equal to 4L, and the sum of processing times of tasks on

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