

## Accepted Manuscript

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PII: S0947-3580(17)30282-0  
DOI: [10.1016/j.ejcon.2018.01.007](https://doi.org/10.1016/j.ejcon.2018.01.007)  
Reference: EJCON 252



To appear in: *European Journal of Control*

Received date: 5 August 2017  
Revised date: 11 January 2018  
Accepted date: 29 January 2018

Please cite this article as: Zhenwei Liu, Meirong Zhang, Ali Saberi, Anton A. Stoorvogel, Passivity based state synchronization of homogeneous discrete-time multi-agent systems via static protocol in the presence of input delay, *European Journal of Control* (2018), doi: [10.1016/j.ejcon.2018.01.007](https://doi.org/10.1016/j.ejcon.2018.01.007)

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# Passivity based state synchronization of homogeneous discrete-time multi-agent systems via static protocol in the presence of input delay

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## Abstract

This paper studies state synchronization of homogeneous discrete-time multi-agent systems (MAS) with partial-state coupling (i.e., agents are coupled through part of their states) via static protocol in the presence of input delay. Both uniform input delay and nonuniform input delay are considered. We identify one class of agents for which a static linear protocol can be designed, which is named squared-down passifiable via input feedforward. We derive an upper bound for the input delay tolerance, which explicitly depends on the agent dynamics. Moreover, for any unknown delay satisfying this upper bound, a parameterized static protocol is proposed for each agent such that state synchronization is achieved among agents with uniform or nonuniform input delay.

**Keywords:** Multi-agent systems, discrete-time, squared-down passifiability via input feedforward agents, input delay, static protocol

\*Corresponding author. This work was supported by the Fundamental Research Funds for the Central Universities of China (Grant No. N150404021) and the China Scholarship Council.

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