



## Technical note

# On-line model-based wheel speed filtering for geometrical error compensation<sup>☆</sup>



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## ABSTRACT

Wheel speed measurements provided by incremental encoders in road vehicles are usually affected by a significant periodic noise. Unavoidable geometrical or misalignment errors in the structure of the encoder are here regarded as possible causes of the measurement disturbance. Such disturbances are commonly rejected using simple solutions, like low-pass or notch filters. However, such methods may not be adequate in some applications, as the signal information is canceled jointly with the disturbances, thus jeopardizing the overall system performance. This paper presents an online filtering procedure, based on the geometrical model of the sensor and recursive constrained least squares estimation, aimed at rejecting only the periodic noise. Such a procedure will result into a speed measurement processing that is most suited for advanced vehicle applications. Experimental data are used to show the effectiveness of the proposed approach considering two different vehicles: a bicycle - where the proposed method is shown to be effective for cycling cadence estimation - and a sport car - where the speed variable is of primary importance, e.g., for braking and stability control.

## 1. Introduction

In modern road vehicles, one of the most widely used sensor for measuring the speed of the wheels is the discrete incremental encoder. The working principle is simple: a circular element with several *lines* allocated on it jointly rotates with the wheel, while a *detector* mounted on the vehicle's frame is able to reveal the passage of each *line*.

Among all the available technologies, magnetic encoders are generally preferred for automotive applications, mainly due to their compactness and robustness (see [13]). The wide impact of encoders in the automotive industry has been acknowledged in many contributions, see, e.g., the survey in [4].

In a magnetic encoder, permanent magnets assembled on a rigid disk (the so-called *magnetic wheel*) represent the *lines* and rotate with the wheel, while a Hall sensor (fixed on the vehicle chassis) acts as *detector* and transforms the magnetic field perturbed by the magnets into a voltage signal correlated with the original speed (which is then digitalized obtaining a square wave). An estimation problem then arises: the reconstruction of the wheel speed from a sequences of pulses identified by state changes of the digital square wave.

Speed reconstruction strategies have been extensively studied in the signal processing literature (see, e.g., [6,8,12]), where it has been shown that the performance of each algorithm strongly depends on the

considered ranges of speed and acceleration.

However, almost all the methods can be seen as refinements of two basic techniques, both relying on a known (usually equispaced) geometrical allocation of the magnets along the circumference of the magnetic wheel: the *lines per period* algorithm, where the number of pulses within a fixed time interval defines the corresponding covered angle, and the *fixed position* algorithm that computes the time interval between two consecutive pulses. With modern electronics, the time span defined by pulse detection events can be computed very accurately, thus the fixed position strategy is usually preferred, in order to have a higher-resolution speed measurement.

Nevertheless, the experimental analysis in [2] reveals the presence of a periodic noise affecting the reconstructed wheel speed, when the fixed position algorithm is employed. In particular, it is shown that the most significant harmonics of the noise arise at multiples of the fundamental rotational frequency of the wheel. The analysis of Panzani et al. [9] shows that such a noise could be attributed to the fact that the center of the encoder and the wheel rotation axis do not coincide.

The magnitude of such disturbances is usually large and has to be reduced, especially if the wheel speed measurement is employed for safety-critical applications like braking or traction control.

Generally, the information processing is directly performed in the control stage, depending on the particular application considered. It is

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