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Quadratic forms and their Berggren trees

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ABSTRACT

An old result of Berggren's says that there exist three 3×3 matrices N_1, N_2, N_3 with the following remarkable property: Start with $(3, 4, 5)$ or $(4, 3, 5)$ and multiply N_1, N_2 , or N_3 by it in any order any number of times. This yields another primitive Pythagorean triple (x, y, z) , that is, a triple of positive integers without common factor satisfying $x^2 + y^2 - z^2 = 0$. Furthermore, every primitive Pythagorean triple can be obtained uniquely this way. In other words, all primitive Pythagorean triples can be given a tree-like structure with each edge representing a multiplication by N_j . In this paper, we present a geometric algorithm for producing such trees that is applicable to any integral quadratic form. Although this algorithm does not always yield a tree, we find a few other trees arising from different quadratic forms.

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1. Introduction

It is well-known that there are infinitely many *primitive Pythagorean triples*, that is, integer triples (x, y, z) satisfying $x^2 + y^2 - z^2 = 0$ such that $x, y, z > 0$ without common factor. Perhaps less known is the fact that all such triples can be given a certain tree-like structure via matrix multiplication as in Fig. 1. If we define

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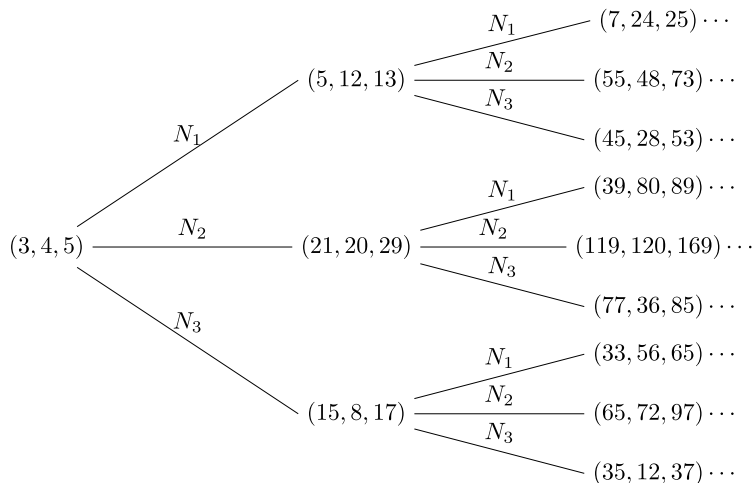


Fig. 1. The tree of Pythagorean triples.

$$N_1 = \begin{pmatrix} 1 & -2 & 2 \\ 2 & -1 & 2 \\ 2 & -2 & 3 \end{pmatrix}, \quad N_2 = \begin{pmatrix} 1 & 2 & 2 \\ 2 & 1 & 2 \\ 2 & 2 & 3 \end{pmatrix}, \quad N_3 = \begin{pmatrix} -1 & 2 & 2 \\ -2 & 1 & 2 \\ -2 & 2 & 3 \end{pmatrix},$$

each (directed) edge in Fig. 1 between two adjacent Pythagorean triples represents a matrix multiplication, for example, $N_1(3, 4, 5)^T = (5, 12, 13)^T$. (Here, the “ \top ” means the transpose.) Then the theorem is that every primitive Pythagorean triple (x, y, z) (with y even) appears exactly once in the tree. If y is odd, (x, y, z) appears uniquely in a similar but different tree, having $(4, 3, 5)$ as its root with the edges generated by the same N_1, N_2, N_3 (see §A.1). As far as we are aware, [3] is the oldest literature containing this result. Afterwards, many authors seem to have (re-)discovered this theorem independently. See, for example, [1], [2], and other references cited in [9]. It turns out that the quadratic form $x^2 + y^2 - z^2$, which we will call the *Pythagorean form* from now on, is not the only one with such a property. In [10], Wayne found that a similar tree-like structure exists for triples satisfying $x^2 + xy + y^2 - z^2 = 0$.

Can the zeros of *other* quadratic forms be organized into trees this way? If such a tree exists, how can it be constructed? In this paper, we present some answers to these questions.

Let $Q(\mathbf{x})$ be an integral ternary quadratic form on \mathbb{R}^3 . We will think of $Q(\mathbf{x})$ as a generalization of Pythagorean and Wayne’s forms; thus, we will always assume that $Q(\mathbf{x})$ is nondegenerate and possesses infinitely many integer zeros (see (Q-I)–(Q-III) in §2.2 for precise conditions for $Q(\mathbf{x})$). The key idea is to construct the matrices such as N_1, N_2, N_3 using *reflections* of \mathbb{R}^3 , whose definition is given in (5). This is done first by Conrad [5] in the case of Pythagorean triples.

In this paper, we attempt to generalize some of the ideas that surface in [5] and develop a geometric algorithm that can be applied to *any* integral quadratic form $Q(\mathbf{x})$

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