



Note

Multi-set neighbor distinguishing 3-edge coloring

Bojan Vučković

Mathematical Institute, Serbian Academy of Science and Arts, Kneza Mihaila 36 (P.O. Box 367), 11001 Belgrade, Serbia



ARTICLE INFO

Article history:

Received 18 October 2016

Received in revised form 7 July 2017

Accepted 1 December 2017

Keywords:

Multi-set neighbor distinguishing edge coloring

ABSTRACT

Let G be a graph without isolated edges, and let $c : E(G) \rightarrow \{1, \dots, k\}$ be a coloring of the edges, where adjacent edges may be colored the same. The color code of a vertex v is the ordered k -tuple (a_1, a_2, \dots, a_k) , where a_i is the number of edges incident with v that are colored i . If every two adjacent vertices of G have different color codes, such a coloring is called multi-set neighbor distinguishing. In this paper, we prove that three colors are sufficient to produce a multi-set neighbor distinguishing edge coloring for every graph without isolated edges.

© 2017 Elsevier B.V. All rights reserved.

1. Introduction

All graphs considered in this paper are finite and simple. Let $V(G)$ and $E(G)$ denote the vertex set and the edge set of a graph G , respectively. Let $N(v)$ denote the set of neighbors of a vertex v and $d(v)$ denote the degree of v . A dominating set S of a graph G is a set of vertices such that each vertex of $V(G)$ is either in the set S or is adjacent in G to a vertex of S . A set of vertices is independent if no two vertices in the set are adjacent. For a subset S of $V(G)$, the subgraph $G[S]$ of G induced by S has S as its vertex set and two vertices of S are adjacent in $G[S]$ if and only if they are adjacent in G . For notation not defined here, we refer the reader to [2].

A graph G is *normal* if it contains no isolated edges. Let G be a normal graph, and let $c : E(G) \rightarrow \{1, \dots, k\}$ be a coloring of the edges, where adjacent edges may be colored the same. If c uses k colors we say that c is a *k -edge coloring*. The *color code* of a vertex v is the ordered k -tuple $\text{code}(v) = (a_1, \dots, a_k)$, where a_i is the number of edges incident with v that are colored i . Thus $\sum_{i=1}^k a_i = d(v)$. If every two adjacent vertices of a graph G have different color codes, such a coloring is called *multi-set neighbor distinguishing*. Since a graph that contains isolated edges does not accept such a coloring, we only consider normal graphs.

Karoński, Łuczak, and Thomason proved in [3] that if a normal graph G has chromatic number at most 3, it is possible to color the edges with the colors 1, 2 and 3, so that for every two adjacent vertices u and v of G , the sum of the colors of the edges incident with u is different from the sum of the colors of the edges incident with v . This implies that for an arbitrary normal graph G with chromatic number at most 3, three colors are sufficient to produce a multi-set neighbor distinguishing edge coloring. The best result concerning an arbitrary normal graph stating that four colors are sufficient to produce such a coloring was proved by Addario-Berry et al. in [1]. We improve this result in [Theorem 1](#) by showing that, in fact, three colors are sufficient.

Theorem 1. *For every normal graph G , there exists a multi-set neighbor distinguishing 3-edge coloring of G .*

Note that, in general case, three colors are necessary. There are many graphs that do not allow a multi-set neighbor distinguishing edge coloring with less than three colors. Examples of such graphs are K_n when $n \geq 3$, and C_n when $n \geq 3$ and $n \not\equiv 0 \pmod{4}$.

E-mail address: b.vuckovic@turing.mi.sanu.ac.rs.

If the colors of some of the edges incident with v are left unassigned, a color code that includes the number of already colored edges incident with v is called a *partial color code*, and we denote it by $\text{code}_p(v)$. In order to prove [Theorem 1](#), we need the following lemma.

Lemma 2. *Let G be an induced subgraph of a graph H , where G is a connected bipartite graph with partite sets V_1 and V_2 . Let there be given a partial edge coloring ϕ of H with arbitrary colors assigned to every edge uv with $u \in V(G)$ and $v \in V(H) \setminus V(G)$. Then, for arbitrary $v \in V_1$, there exists an extension of the coloring ϕ such that all the edges of G are assigned colors from $\{a, b\}$ and all the vertices of $V_1 \setminus \{v\}$ have in H an even (odd) number of incident edges colored a , while all the vertices of V_2 have in H an odd (even, respectively) number of incident edges colored a .*

Proof. First, we color all the edges of G with the color a . While there exist two or more vertices in $V_1 \setminus \{v\}$ that are incident with an odd number of edges colored a , we do the following. Let w_1 and w_2 be two such vertices. We interchange the colors a and b for every edge on a path between w_1 and w_2 in G . This way the parity of the number of edges incident with w_1 and w_2 colored a is changed, while the parity of the number of edges colored a incident with any other vertex of G stays the same. At the end of this procedure, there is at most one vertex in $V_1 \setminus \{v\}$ that has an odd number of incident edges colored a . Next, while there exist two or more vertices in V_2 that are incident with an even number of edges colored a , we do the following. Let u_1 and u_2 be two such vertices. We interchange the colors a and b for every edge on a path between u_1 and u_2 in G . At the end of this procedure there is at most one vertex in V_2 that has an even number of incident edges colored a . If there are vertices $w \in V_1 \setminus \{v\}$ with an odd number of incident edges colored a , and $u \in V_2$ with an even number of incident edges colored a , then we interchange the colors a and b for every edge on a path between w and u in G . Now, there might be only one vertex y of $(V_1 \setminus \{v\}) \cup V_2$ with the undesired parity of the number of incident edges colored a . If such a vertex exists we interchange the colors a and b for every edge on a path between y and v in G , thus obtaining the desired edge coloring. The proof is analogous for the case when we want to obtain that all the vertices of $V_1 \setminus \{v\}$ have an odd number, and the vertices of V_2 have an even number of incident edges colored a . \square

2. Proof of [Theorem 1](#)

Proof of Theorem 1. If the statement of [Theorem 1](#) holds for any connected graph with at least two edges, than it clearly holds for any normal graph. Thus we may assume that G is a connected graph with two or more edges. Let $V = V(G) = V_1 \cup \dots \cup V_k$, where V_1 is an independent dominating set of G , and V_i is an independent dominating set of

$$G[V \setminus (\bigcup_{j < i} V_j)]$$

for every $1 < i < k$, while V_k is an independent set. Thus for every $v \in V_i$ with $1 < i \leq k$, the vertex v has at least one neighbor in every set V_j with $1 \leq j < i$, and none in the set V_i . Let v be a vertex of V_i with $\text{code}(v) = (b_1, b_2, b_3)$. The idea of the proof is to color the edges of G in such a way that, except in a few special cases, the following properties hold:

1. if $i = 2l + 3$ with $l \geq 1$, then $b_1 \geq 1, b_2 = l$ and b_3 is an odd number greater than 1,
2. if $i = 2l + 2$ with $l \geq 1$, then $b_1 = l, b_2 \geq 1$ and b_3 is an even number greater than 0,
3. if $i = 3$, then $b_1 = 0, b_2 \geq 1$ and $b_3 \geq 1$,
4. if $i = 2$ and v has a neighbor in V_j with $j > 2$, then $b_1 + b_2 \geq 2$ and $b_3 = 0$,
5. if $i = 1$ and v has a neighbor in V_j with $j > 2$, then $b_1 \geq 0, b_2 = 0$ and $b_3 \geq 1$,
6. if $v \in V_1 \cup V_2$ and v has no neighbor outside of $V_1 \cup V_2$, we only take care that v has a different color code from all of its neighbors.

First, we assign the color 3 to all the edges joining the vertices of V_1 with the vertices of V_i , for every integer i with $3 \leq i \leq k$. Next, we color all the edges incident with the vertices of V_k , proceed with coloring of the edges incident with the vertices of V_{k-1} , and gradually decrease to V_2 .

Let us assume that we have colored all the edges incident with the vertices of V_l , for all l with $i < l \leq k$. We now assign colors to the edges joining the vertices of V_i and V_j , for all j with $1 \leq j < i$. For each $v \in V_i$ we proceed as follows. Let $\text{code}_p(v) = (a_1, a_2, a_3)$. We color the edges incident with v , depending on the value of i .

1. For $i > 5$:

We consider two cases, depending on the parity of i .

- (a) $i = 2l + 3$, for some $l \geq 2$. Since v has at least one neighbor in V_1 , we have $a_3 \geq 1$. For $i = k$ we have $a_1 = a_2 = 0$, and for $i < k$ we have $a_1 \geq 0$ and $a_2 = 0$. Colors have already been assigned to all the edges joining v with the vertices of V_1 and V_j with $j > i$. We now assign colors to the edges joining v with the vertices of V_j , for every j with $4 < j < i$:
 - i. when j is odd, we color all such edges with 1,
 - ii. when j is even, we color an edge between v and one of the vertices of V_j (such a vertex always exists) with 2, and all the remaining edges with 3.

Download English Version:

<https://daneshyari.com/en/article/8903097>

Download Persian Version:

<https://daneshyari.com/article/8903097>

[Daneshyari.com](https://daneshyari.com)