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# On maximum common subgraph problems in series-parallel graphs\*,\*\*

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#### ABSTRACT

The complexity of the maximum common connected subgraph problem in partial *k*-trees is still not fully understood. Polynomialtime solutions are known for degree-bounded outerplanar graphs, a subclass of the partial 2-trees. On the other hand, the problem is known to be **NP**-hard in vertex-labeled partial 11-trees of bounded degree. We consider series–parallel graphs, i.e., partial 2-trees. We show that the problem remains **NP**-hard in biconnected series– parallel graphs with all but one vertex of degree 3 or less. A positive complexity result is presented for a related problem of high practical relevance which asks for a maximum common connected subgraph that preserves blocks and bridges of the input graphs. We present a polynomial time algorithm for this problem in series– parallel graphs, which utilizes a combination of BC- and SP-tree data structures to decompose both graphs.

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#### 1. Introduction

Finding a maximum common connected subgraph (MCS) of two input graphs is an important task in many application domains like pattern recognition and cheminformatics [21]. The problem is well known to be **NP**-hard. However, practically relevant graphs, e.g., derived from small molecules, often have small treewidth [11]. Hence, it is highly relevant to develop polynomial time algorithms for tractable graph classes and to clearly identify graph classes where MCS remains **NP**-hard. For

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the related subgraph isomorphism problem such a clear demarcation for partial *k*-trees is known. Subgraph isomorphism is solvable in polynomial time in partial *k*-trees if the smaller graph either is *k*-connected or has bounded degree [8,15]. However, it is **NP**-complete when the smaller graph is not *k*-connected or has more than *k* vertices of unbounded degree [9]. MCS is at least as hard as subgraph isomorphism; two recent results show that it actually is considerably harder: Akutsu [2] has shown that MCS is **NP**-hard in vertex-labeled partial 11-trees of bounded degree. Furthermore, it was believed that the problem of finding a maximum common *k*-connected subgraph of *k*-connected partial *k*-trees (*k*-MCS) can be solved with the same technique that was successfully used for subgraph isomorphism. Recently, it was shown that these techniques are insufficient even for series–parallel graphs [13]. However, for this class of graphs a new approach was devised, which employs SP-trees to represent the series–parallel composition of the input graphs. Further polynomial time algorithms were proposed for MCS in almost trees and outerplanar graphs of bounded degree [1,3].

Motivated by the fact that even subgraph isomorphism is **NP**-hard when the smaller graph is a tree and the other is outerplanar [22], a problem variation referred to as block-and-bridge preserving MCS (BBP-MCS) was considered [19–21]. Here, the common connected subgraph is required to inherit the structure of blocks, i.e., maximal biconnected subgraphs, and bridges of the input graphs, which renders efficient algorithms for outerplanar graphs possible [19]. Notably, BBP-MCS yields meaningful results for molecular graphs in practice and even compares favorably to the solutions obtained by ordinary MCS in empirical studies [18,21].

#### Our contribution.

On the theoretical side, we prove that finding an MCS of two biconnected series–parallel graphs, i.e., partial 2-trees [4], with all but one vertex of degree bounded by 3 is **NP**-hard. We obtain this result by a polynomial-time reduction of the *Numerical Matching with Target Sums* problem. Furthermore, we consider BBP-MCS in series–parallel graphs and propose a polynomial time solution, thus, generalizing the known result for outerplanar graphs. Employing BC- and SP-tree decompositions of the input graphs allows us to identify subproblems closely related to *k*-MCS,  $k \in \{1, 2\}$ . We make use of a classical approach for the maximum common subtree problem [16], i.e., 1-MCS, and a recently proposed algorithm for 2-MCS [13] to obtain our result. Our approach yields a running time of  $O(n^6)$  in series–parallel and  $O(n^5)$  in outerplanar graphs, where *n* is the maximum number of vertices in one of the input graphs.

#### 2. Preliminaries

We consider simple graphs, i.e., a graph G without loops and multiple edges. We denote the finite set of vertices by V(G) and the finite set of edges by E(G). A graph G' is a subgraph of G, denoted by  $G' \subset G$ , if  $V(G') \subset V(G)$  and  $E(G') \subset E(G)$ . A subgraph  $G' \subset G$  is said to be proper if  $G' \neq G$  and we write  $G' \subset G$ . A subgraph  $G \subset H$  is called *maximal* regarding a property if G itself has the property and there is no graph G' which has the property and satisfies  $G \subset G' \subseteq H$ . For two graphs G = (V, E)and G' = (V', E'), we denote by  $G \cup G'$  the graph  $(V \cup V', E \cup E')$ . For short, we write  $G \cup \{v\}$  and  $G \cup \{e\}$  to denote the union with a graph consisting of a single vertex v and a single edge e with its two endpoints, respectively. A graph is connected if there is a path between any two vertices. Each maximal connected subgraph  $G' \subseteq G$  is called a *connected component*. Let  $V \subseteq V(G)$ , then G[V] denotes the induced subgraph  $G' \subseteq G$  with V(G') = V and  $E(G') = \{(u, v) \in V \times V : (u, v) \in E(G)\}$ . A set  $S \subseteq V(G)$ is called |S|-separator or separator of a connected graph G if  $G \setminus S := G[V(G) \setminus S]$  consists of at least two connected components. If  $S = \{v\}$  is a separator then v is called *cutvertex*. A separator S is said to separate two vertices  $a, b \in V(G)$  if a and b are in different connected components of  $G \setminus S$ . A separator S of G is called *minimal* if there are vertices  $a, b \in V(G)$  that are separated by S and there is no separator  $S' \subset S$  that separates a and b. A graph G with |V(G)| > k is called k-connected if there is no j-separator of G such that j < k and biconnected if k = 2. We define  $[n] := \{1, \ldots, n\}$  for all  $n \in \mathbb{N}$ . A sequence of distinct vertices  $(v_0, v_1, \ldots, v_n)$  such that  $(v_{i-1}, v_i) \in E(G)$  for all  $i \in [n]$  is called *path*. The vertices and the edges connecting consecutive vertices are said to be contained in the path. If all but the first and the last vertex are distinct, i.e.,  $v_n = v_0$ , the sequence is called *cycle*. The *length* of a path or cycle is Download English Version:

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