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## Lazy Strong Normalization

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## Abstract

Among all the reduction strategies for the untyped  $\lambda$ -calculus, the so called *lazy*  $\beta$ -evaluation is of particular interest due to its large applicability to functional programming languages (e.g. Haskell [3]). This strategy reduces only redexes not inside a lambda abstraction.

In fact, it turns out that the class of lazy strongly  $\beta$ -normalizing terms coincides with that of call-by-value potentially valuable terms. This last class is of particular interest since it is a key notion for characterizing solvability in the call-by-value setting.

Keywords:  $\lambda$ -calculus, lazy evaluation, lazy strong normalization

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The lazy strongly  $\beta$ - normalizing terms are the  $\lambda$ -terms that don't have infinite lazy  $\beta$ -reduction sequences.

This paper presents a logical characterization of lazy strongly  $\beta$ -normalizing terms using intersection types. This characterization, besides being interesting by itself, allows an interesting connection between call-by-name and call-by-value  $\lambda$ -calculus.

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## 1 Introduction

An evaluation is called *lazy* if the body of a function is evaluated only when an argument is supplied. In the  $\lambda$ -calculus setting, this kind of evaluation is modelled by a reduction strategy that does not reduce  $\beta$ -redexes occurring under the scope of a  $\lambda$ -abstraction. Lazy evaluation has been introduced by Plotkin [6] in order to capture into  $\lambda$ -calculus the conceptual difference between the notion of evaluation and that one of code optimization.<sup>3</sup>

The notion of strong  $\beta$ -normalization can be extended to the lazy case in a natural way (see [8]). Namely: a lazy  $\beta$ -redex is a  $\beta$ -redex not occurring under the scope of a  $\lambda$ -abstraction, and a term is in lazy  $\beta$ -normal form if and only if it has no occurrences of lazy  $\beta$ -redexes. So a term is lazy strongly  $\beta$ normalizing if and only if it has lazy  $\beta$ -normal form and there are not infinite lazy  $\beta$ -reduction sequences starting from it.

In this paper we give a complete characterization of the class of lazy strongly  $\beta$ -normalizing terms in a logical way, using a suitable intersection type assignment system.

This characterization, besides being interesting by itself, allows an interesting connection between call-by-name and call-by-value  $\lambda$ -calculus. Let us remember that the classical  $\lambda$ -calculus is a model for the call-by-name evaluation, while the call-by-value evaluation can be modelled by a variant of  $\lambda$ -calculus, the  $\lambda\beta_v$ -calculus, introduced in [6]. The  $\lambda\beta_v$ -calculus is obtained from the  $\lambda$ -calculus by restricting the  $\beta$ -rule to the case where the argument is a value, i.e., it is either a variable or a  $\lambda$ -abstraction. The fact that all the  $\lambda$ -abstractions are values, independently from their bodies, implies that the natural evaluation for such a calculus is a lazy one. Some syntactical properties of the  $\lambda\beta_v$ -calculus have been studied in [5], where the notion of solvability has been adapted to this calculus, and the set of solvable terms has been completely characterized, in a logical way.

In particular, in order to give such a characterization, an intermediate class of terms has been introduced: the potentially valuable terms. A term M is potentially valuable if and only if there is a substitution **s**, replacing free variables by closed values, such that  $\mathbf{s}(M)$  reduces to a value. The importance of such a class becomes clearer when we note that, in the  $\lambda\beta_v$ -calculus, the restriction to the  $\beta$ -rule imposes that every term (or subterm), in order to be manipulated, must be first transformed into a value. The potentially valuable terms have been completely characterized in a logical way in [5], and it has been proved that the call-by-value solvable terms form a proper subclass of

 $<sup>^3~</sup>$  This must not be confused with the notion of lazy evaluation used in functional programming corresponding to a *call-by-need* evaluation strategy.

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