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Alternate Scaling algorithm for biproportional divisor methods

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HIGHLIGHTS

- The AS-algorithm translates votes into seats in a biproportional electoral systems.
- The AS-algorithm is the discrete variant of the iterative proportional fitting procedure (IPF-procedure).

We provide an L₁-analysis of the AS-algorithm.

• In case of divergence the generated sequences have, in contrast to the IPF-procedure, two or more accumulation points.

• In practice the AS-algorithm works fine. In cases of multiple ties it may fail.

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ABSTRACT

In parliamentary elections biproportional divisor methods translate votes into seats so that for each district fixed seat contingents are met and that every party receives as many seats as the overall vote counts reflect. A set of district-divisors and party-divisors ensures that proportionality is respected both within the districts and within the parties. The divisors can be calculated by means of the Alternate Scaling algorithm (AS-algorithm). It is the discrete variant of the iterative proportional fitting procedure (IPF-procedure). The AS-algorithm iteratively generates scaled vote matrices that after rounding alternately fulfill the district-contingents and the party-seats. Thus it defines two sequences: the AS-scalingsequence and the AS-seat-sequence. The central question in this paper is: under which conditions does the AS-algorithm generate a biproportional apportionment? The conjecture of Balinski and Pukelsheim (2006) is partially proven. We show that if the set of biproportional apportionments does not contain more than three elements then the AS-algorithm is able to determine it. In the rare event that the set of biproportional apportionments cannot be determined by the AS-algorithm, the complementary AS-Tie&Transfer-combination puts things right. Its analysis leads to a constructive proof of necessary and sufficient conditions for the existence of biproportional apportionments. If these conditions are violated the sequences generated by the AS-algorithms may have more than two accumulation points. On the contrary, the IPF-procedure has at most two accumulation points.

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1. Introduction

An *apportionment method* is a mathematical provision to translate vote counts into seat numbers. The difficulty in the translation of votes is the determination of integer seat numbers that are proportional to the votes and that sum up to a given house size. On the basis of the apportionment problem in the American House of Representatives the monograph by Balinski and Young (2001) elucidates different *mono*proportional methods – mainly divisor and quota methods – that were in use throughout history.

In numerous parliamentary elections the electoral area is subdivided into several districts and a single monoproportional apportionment does not suffice. For example the election to the European Parliament takes place in 28 Member States. Here a monoproportional method is applied in each Member State which in turn ensures proportionality within the country. However, proportionality across the entire Union is not achieved. A natural claim is to secure both proportionality within the districts and proportionality across the entire electoral area. To this end a *bi*proportional method secures a two-way proportionality.

A biproportional divisor method was first introduced by Balinski and Demange (1989a,b). It had its world premiere in 2006 during the Zurich municipal election (Pukelsheim and Schuhmacher, 2004). Thereafter biproportional systems were applied during Swiss municipal elections in Schaffhausen 2008, Aarau 2009, and Zurich 2010, and cantonal elections in Zurich 2007 and 2011, Schaffhausen 2009 and Aargau 2009 (Pukelsheim and







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Table 1

Cantonal elections Zurich 2011. Biproportional divisor method with standard rounding. Votes are divided by its district- and party-divisors. Decimals below.5 are rounded downwards, decimals above.5 are rounded upwards. The resulting integers display the biproportional apportionment. For example the SVP gained 7 356 votes in the district of Zürich Kreis 1+2. Divided by the respective divisors the quotient is 7 $356/(7 000 \cdot 1.135) = 0.9$. Standard rounding yields one seat. The set of feasible divisors is determined by the AS-algorithm after 72 steps.

Source: Pukelsheim and Schuhmacher (2011).

		SVP votes	SP votes	FDP votes	Grüne votes	glp votes	CVP votes	EVP votes	BDP votes	EDU votes	AL votes	Distr. divisor
	180	54	35	23	19	19	9	7	6	5	3	
Zürich Kr. 1,2	5	7 356 0.9–1	11528 1.4–1	7 327 0.9–1	5752 0.7-1	4 404 0.6-1	1863 0.3–0	574 0.1–0	0	364 0.1–0	939 0.2–0	7 000
Zürich Kr. 3,9	12	43229 2.51–3	62846 3.47-3	16278 0.9–1	30 034 1.8–2	21 426 1.3-1	10762 0.7–1	5 448 0.4–0	3561 0.3–0	1525 0.2–0	9990 0.8-1	15 200
Zürich Kr. 4,5	5	3503 0.49–0	11620 1.55-2	1851 0.2–0	6287 0.9-1	3806 0.55-1	1 131 0.2–0	396 0.1-0	0	110 0.03-0	3997 0.8-1	6 300
Zurich Kr. 6,10	9	25 336 1.6–2	46.638 2.8-3	18416 1.1–1	23212 1.48–1	18 495 1.2–1	6068 0.4–0	3 428 0.3–0	2537 0.2–0	1059 0.1–0	6537 0.6–1	14000
Zürich Kr. 7,8	6	13257 1.2-1	18816 1.6-2	15 196 1.3–1	12849 1.1-1	9791 0.9-1	3597 0.4–0	1615 0.2–0	1614 0.2–0	388 0.1-0	1929 0.2-0	10 000
Zurich Kr. 11,12	12	45 238 3.53–4	46 035 3.4–3	13978 1.0–1	18774 1.48–1	15810 1.3–1	10414 0.9–1	5787 0.6–1	3710 0.4–0	2707 0.4–0	3549 0.4–0	11300
Dietikon	11	55 351 3.8-4	27 477 1.8-2	25 552 1.7-2	11641 0.8–1	8 798 0.6-1	11970 0.9–1	5835 0.499–0	3036 0.3-0	1770 0.2–0	1838 0.2–0	13 000
Affoltern	6	22553 1.53–2	11314 0.7–1	9566 0.6-1	7708 0.53–1	8 021 0.6–1	2364 0.2–0	5 529 0.47–0	3600 0.4–0	1957 0.2–0	311 0.03–0	13 000
Horgen	15	114747 4.49–4	69270 2.6-3	66809 2.495-2	34602 1.4-1	37 419 1.502–2	30 096 1.3–1	17 654 0.9–1	14 387 0.9–1	6212 0.4–0	1874 0.1–0	22 500
Meilen	13	108 013 3.7–4	45 805 1.52–2	78678 2.6-3	27 687 1.0-1	42 106 1.497-1	15 133 0.6–1	8 284 0.4–0	8 997 0.49–0	8 385 0.5002-1	1438 0.1–0	25 400
Hinwil	12	87214 3.8-4	33077 1.4–1	23732 1.0-1	21943 1.0-1	22578 1.0-1	13890 0.7-1	13 391 0.7–1	10 313 0.7-1	16 079 1.2-1	1 455 0.1–0	20 000
Uster	16	131223 4.6–5	72 078 2.4–2	44655 1.501–2	33690 1.2-1	54 143 2.0–2	17 558 0.7–1	10 546 0.47–0	28 127 1.54–2	10 376 0.6-1	3 181 0.2–0	25 000
Pfaeffikon	7	35 166 2.3–2	14327 0.9-1	9793 0.6-1	10527 0.7-1	9 055 0.6-1	2 995 0.2-0	6 187 0.51–1	4820 0.49–0	4471 0.498-0	372 0.03–0	13600
Winterthur- Stadt	13	67 083 2.7–3	67 232 2.6-3	33 605 1.3–1	45 258 1.8–2	31774 1.3–1	18625 0.8-1	16519 0.8-1	8 143 0.51–1	7 136 0.49–0	8233 0.47–0	22 000
Winterthur- Land	7	38 482 2.4–2	13294 0.8-1	10734 0.6-1	7 994 0.51–1	9847 0.6-1	3768 0.3–0	6 354 0.504–1	4292 0.4–0	3228 0.3–0	330 0.03–0	14000
Andelfingen	4	14904 1.9–2	5046 0.6-1	4 442 0.53–1	3817 0.49–0	2 643 0.3–0	778 0.1–0	998 0.2–0	2 527 0.49–0	1226 0.3–0	163 0.03–0	7 000
Buelach	17	155 561 5.7-6	71493 2.503–3	51130 1.8–2	32 137 1.2–1	39438 1.48-1	17 222 0.7-1	17 081 0.8-1	21 598 1.2-1	15 889 1.0-1	3016 0.2–0	24000
Dielsdorf	10	66891 4.53–5	22 947 1.48-1	15 321 1.0-1	12290 0.8-1	14946 1.0-1	6217 0.48–0	3 398 0.3–0	3981 0.4–0	7 583 0.9–1	546 0.1–0	13000
Party-divisor		1.135	1.19	1.19	1.12	1.107	1	0.9	0.73	0.66	0.8	

Schuhmacher, 2011). As an example Table 1 displays vote counts and the resulting biproportional apportionment for the Zurich cantonal election in 2011.

We refer to a *biproportional apportionment* $B \in \mathbb{N}_0^{k \times \ell}$ as the outcome of a biproportional divisor method. It is calculated given a *vote-matrix* $V = (v_{ij}) \in \mathbb{N}_0^{k \times \ell}$, a vector of *district-contingents* $r = (r_1, \ldots, r_k) \in \mathbb{N}^k$, a vector of *party-seats* $s = (s_1, \ldots, s_\ell) \in \mathbb{N}^\ell$, and a *rounding rule* $[\cdot]$. The entries of the vote-matrix represent the number of votes cast for party *i* in district *j*. District-contingents are generally determined in proportion to the districts' population figures. Party-seats are calculated in proportion to the votes cast across the entire electoral area. The rounding rule serves as a parameter yielding different biproportional apportionments. Note that $[[x]], x \in \mathbb{Q}$, is a *set* containing either one integer or two integers, thus making it possible to handle ties. The seat-matrix *B* is obtained from *V* by scaling it with some positive vectors $x = (x_1, \ldots, x_k)$ and $y = (y_1, \ldots, y_\ell)$, such that the scaled matrix achieves – after rounding – row sums equal to the district-contingents, and column sums equal to the party-seats,

Hence, a biproportional divisor method achieves an assignment that is proportional to the vote-matrix prior to rounding. However, the divisors generally differ across districts and parties as in Table 1. This is inevitable due to inherent rounding effects, different voter turnout within the districts, and other reasons that result from the given input vectors
$$r$$
 and s . Double-proportionality is manageable no matter how the district-contingents r and party-seats s are brought about, whether seat-contingents emerge from a negotiated political fix (as for European Parliament elections), or whether party-seats are obtained from a divisor method or a quota method.

In Switzerland biproportional apportionments are determined by the *Alternate Scaling algorithm* (AS-algorithm). It alternates between scaling rows and columns of the input vote-matrix V. It iteratively calculates the *AS-scaling-sequence* $V(t) = (v_{ij}(t)), t =$ 1, 2, etc. A final rounding step is inevitable, as deputies come in whole numbers. Therefore the AS-algorithm also generates the *AS-seat-sequence* A(t). Although the AS-algorithm is in use in Swiss electoral offices since 2006 it has never been analyzed in detail. Balinski and Pukelsheim (2006) conjecture that the AS-algorithm is effective except for the case of "especially complicated ties". Gaffke and Pukelsheim (2008b) claim that it is effective "in all practical Download English Version:

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